1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. The Theatre category had the highest number of KickStarter submissions, as well as the greatest number of successful campaigns.
   2. The highest average of successful campaigns (avg 213) were run in the second quarter of the year.
   3. The staff picks were very successful with 486 out of 557 reaching or exceeding the target
2. What are some of the limitations of this dataset?
   1. We have no way of knowing if this is a true representation of all of the KickStarter data.
   2. The average donation should be calculated as a weighted average due to the typical KickStarter model.
3. What are some other possible tables/graphs that we could create?
   1. We could show a pie chart to demonstrate the percent of each category.
   2. We could create a line graph to show the number of submissions for each category over time
   3. We could create a dual axis (line and bar) to show the number of backers per state of each category submission.