

CSC236H

Introduction to the Theory of Computation

- Correctness of Iterative Programs:
 - **Termination:** $Pre \Rightarrow Term.$
 - **Partial Correctness** $Pre \wedge Term \Rightarrow Post.$

- Associate with the loop a **loop measure** m loop measure:
 1. m decreases with each iteration of the loop;
 2. m is always a natural number at the beginning of each loop iteration
- An appropriate **loop measure** for a loop represents the **maximum** number of remaining iterations of the loop.
- **Intuitively:** if such an m exists, eventually m reaches 0, which is the smallest natural number, and therefore the loop eventually terminates.
- **Formally:** Every **strictly decreasing** sequence of natural numbers is **finite**
So the sequence of values for m , and thus the number of iterations is finite.

```
def avg(A):  
1.   sum = 0  
2.   i = 0  
3.   while i < len(A):  
4.       sum += A[i]  
5.       i += 1  
6.   return sum / len(A)
```

Correctness of Iterative Programs – Loop Invariant

- **Precondition:** *Pre_Cond.*
- **Postcondition:** *Post_Cond.*

```
def iter_prog(P):  
  #Pre_Cond  
  .  
  .  
  .  
  .  
  while loop_cond: {  
    .  
    .  
    .  
  }  
  
  #Some instructions  
  return res  
#Post_Cond
```

```
def rec_prog(P):  
  #Pre_Cond  
    if P has "small enough" size:  
      return res_0  
    .  
    .  
    .  
  #P' has smaller size than P  
  rec_prog(P')  
    .  
    .  
    .  
  
  #Some instructions  
  return res  
#Post_Cond
```

- **Loop Invariant:** a statement that is true on entering the loop, and after every iteration.
- A good **Loop Invariant**:
 - is a formal specification of the behaviour of the loop;
 - can be applied to entail the Postcondition;
 - can be applied to prove Termination.

Tips for Identifying Loop Invariants

- Loop invariants provide a formal description of relationships between variables in the loop.
- Loop invariants are incremental \rightarrow they should be about a **portion** of the values that are being processed.
- A loop invariant should hold even when the loop condition is false.

Trial-and-error process for identifying loop invariants:

1. Understand what the loop does.
How the loop's function is related to the correctness of the program?
Tracing the program sometimes help.
2. Formulate a candidate statement as our proposed loop invariant.
3. Check to see if the proposed loop invariant is sufficient to prove partial correctness.
4. If the answer in Step 3 is negative, then we repeat the above three steps.

- **Precondition:** $Pre_Cond.$
- **Postcondition:** $Post_Cond.$

```
def iter_prog(P):  
    #Pre_Cond  
        .  
        .  
        .  
        .  
    while loop_cond: {  
        .  
        .  
        .  
    }  
  
    #Some instructions  
    return res  
    #Post_Cond
```

1. Precondition implies that $LI(0)$ is true.
2. For all integers $k \geq 0$, if the guard $loop_cond$ and $LI(k)$ are both true before an iteration of the loop, then $LI(k + 1)$ is true after iteration of the loop.
3. After a finite number of iterations of the loop, $loop_cond$ becomes false.
4. If loop iterates n times before termination, and $LI(n)$ is true, and the instructions after the loop execute, then the Postcondition holds.

Steps in proving Correctness of Iterative Programs

1. Formulate a loop invariant (**LI**).
2. Prove the LI using **Induction**:
 - a) Prove that assuming the precondition holds, then the LI holds on entering the loop; (**Base Case**)
 - b) Prove that if the LI holds before an iteration, then it also holds after that iteration. (**Induction Step**)
3. Use the LI to prove **partial correctness**:
 - a) Proving that if the loop halts, then the postcondition follows:
The **loop exit condition** (negation of the condition in the while loop) and the **LI** implies **postcondition**.
4. Find a **loop measure** m such that
 - a) the value of m is a natural number on entering the loop, and after every iteration.
 - b) the value of m decreases with every iteration.
5. Use LI to prove that the **loop measure** m actually satisfies the above conditions.

Note: In doing steps 2 to 5, it is not unusual to find that the LI from step 1 needs to be modified. So sometimes all the steps need to be revisited multiple times before a complete proof is obtained.

- **Precondition:** A is a non-empty list of numbers.
- **Postcondition:** Returns the average of the numbers in A .

```
def avg(A):  
1.   sum = 0  
2.   i = 0  
3.   while i < len(A):  
4.       sum += A[i]  
5.       i += 1  
6.   return sum / len(A)
```

Note: A variable v subscripted with a natural number k denotes the value of the variable v at the end of the k -th iteration of the loop (if such an iteration exists).

$LI(k)$: if the loop is executed at least k times, then

- **Precondition:** $n \in \mathbb{N}$
- **Postcondition:** Returns n^2 .

def Sq(n):

```
1.  s = 0; d = 1; i = 0
2.  while i < n:
3.      s = s + d
4.      d = d + 2
5.      i = i + 1
6.  return s
```

$LI(k)$: if the loop is executed at least k times, then

- **Precondition:** $m \in \mathbb{N}$ and $n \in \mathbb{Z}$
- **Postcondition:** Returns $m \cdot n$.

```
def Mult(m, n):  
1.  x = m; y = n; z = 0  
2.  while x != 0:  
3.      if (x mod 2) == 1:  
4.          z = z + y  
5.          x = x // 2  
6.          y = y * 2  
7.  return z
```

$LI(k)$: if the loop is executed at least k times, then $z_k = mn - x_k y_k$.

- **Precondition:** $m \in \mathbb{N}$ and $n \in \mathbb{Z}$
- **Postcondition:** Returns $m \cdot n$.

```
def Mult(m, n):
```

```
1.  x = m; y = n; z = 0
2.  while x != 0:
3.      if (x mod 2) == 1:
4.          z = z + y
5.          x = x // 2
6.          y = y * 2
7.  return z
```

Path 1: $(x \bmod 2) == 1$

```
4.  z = z + y
5.  x = x // 2
6.  y = y * 2
```

$$\begin{aligned} z_{k+1} &= z_k + y_k \\ x_{k+1} &= \frac{x_k - 1}{2} \\ y_{k+1} &= 2y_k \end{aligned}$$

Path 2: $(x \bmod 2) == 0$

```
5.  x = x // 2
6.  y = y * 2
```

$$\begin{aligned} z_{k+1} &= z_k \\ x_{k+1} &= \frac{x_k}{2} \\ y_{k+1} &= 2y_k \end{aligned}$$

Correctness of Recursive Programs Containing Loops– Example

- **Precondition:** A is a non-empty list of numbers.
- **Postcondition:** Return a list containing elements in A in sorted order.

```
def MergeSort(A):
1.   if len(A) == 1:
2.       return A
3.   else:
4.       m = len(A) // 2 # integer division
5.       L1 = MergeSort(A[0..m-1])
6.       L2 = MergeSort(A[m..len(A)-1])
7.       i = 0
8.       j = 0
9.       C = []
       #merging L1 and L2
10.      while (i < len(L1)) and (j < len(L2)):
11.          if (L1[i] <= L2[j]):
12.              C.append(L1[i]) # Add L1[i] to the end of C
13.              i += 1
14.          else:
15.              C.append(L2[j])
16.              j += 1
17.      return C + L1[i..len(L1)-1] + L2[j..len(L2)-1] # List concatenation
```

Correctness of Recursive Programs Containing Loops– Example

- **Precondition:** A is a non-empty list of numbers.
- **Postcondition:** Return a list containing elements in A in sorted order.
- **Precondition:** A and B are non-empty lists of numbers. A and B are sorted.
- **Postcondition:** Return a list containing all elements in A and B in sorted order.

```
def MergeSort(A):  
1.   if len(A) == 1:  
2.       return A  
3.   else:  
4.       m = len(A) // 2 # integer division  
5.       L1 = MergeSort(A[0..m-1])  
6.       L2 = MergeSort(A[m..len(A)-1])  
7.       return merge(L1, L2)
```

```
def merge(A, B):  
1.   i = 0  
2.   j = 0  
3.   C = []  
4.   while (i < len(A)) and (j < len(B)):  
5.       if (A[i] <= B[j]):  
6.           C.append(A[i])  
7.           i += 1  
8.       else:  
9.           C.append(B[j])  
10.          j += 1  
11.  return C + A[i..len(A)-1] + B[j..len(B)-1]
```

Correctness of Recursive Programs Containing Loops– Example

- **Precondition:** A is a non-empty list of numbers.
- **Postcondition:** Return a list containing elements in A in sorted order.
- **Precondition:** A and B are non-empty lists of numbers. A and B are sorted.
- **Postcondition:** Return a list containing all elements in A and B in sorted order.

```
def MergeSort(A):
1.   if len(A) == 1:
2.       return A
3.   else:
4.       m = len(A) // 2 # integer division
5.       L1 = MergeSort(A[0..m-1])
6.       L2 = MergeSort(A[m..len(A)-1])
7.       return merge(L1, L2)
```

```
def merge(A, B):
1.   i = 0
2.   j = 0
3.   C = []
4.   while (i < len(A)) and (j < len(B)):
5.       if (A[i] <= B[j]):
6.           C.append(A[i])
7.           i += 1
8.       else:
9.           C.append(B[j])
10.          j += 1
11.  return C + A[i..len(A)-1] + B[j..len(B)-1]
```

$P(k)$: if A is a non-empty lists of numbers and $\text{len}(A) = k$, then $\text{MergeSort}(A)$ terminates, and returns a list containing all elements in A in sorted order.

- **Step 1:** Prove the correctness of the loop separately.
- **Step 2:** Prove the correctness of the program like a regular recursive program, and using the loop postcondition proved in Step 1.

- Prove the correctness of the following programs.
(Remember to following the steps described in "Steps in proving Correctness of Iterative Programs")
- **Precondition:** x and y are natural numbers, and $x \geq y$.
- **Postcondition:** Returns $x * y$.

```
def M(x,y):  
1.   i = 0;  
2.   r = 0  
3.   while i < y:  
4.       r += x  
5.       i += 1  
6.   return r
```

- **Precondition:** $n \in \mathbb{N}$
- **Postcondition:** Returns $n!$.

def G(n):

```
1.  i = 0; f = 1;
2.  while i < n:
3.      i = i + 1
4.      f = f * i
5.  return f
```

- **Precondition:** A is a list of natural numbers and the length of A is greater than 0.
- **Postcondition:** Returns largest number in A .

def H(A):

```
1.  result = 0
2.  i = 0
3.  while(i < len(A)):
4.      if(A[i] > result):
5.          result = A[i]
6.      i += 1
7.  return result
```