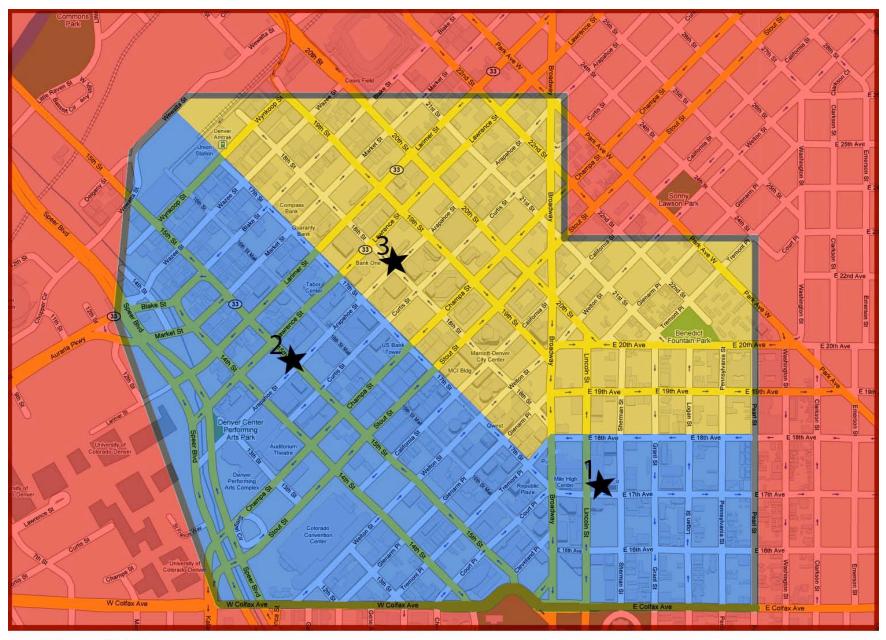


# A Very Bad Day Player Handouts

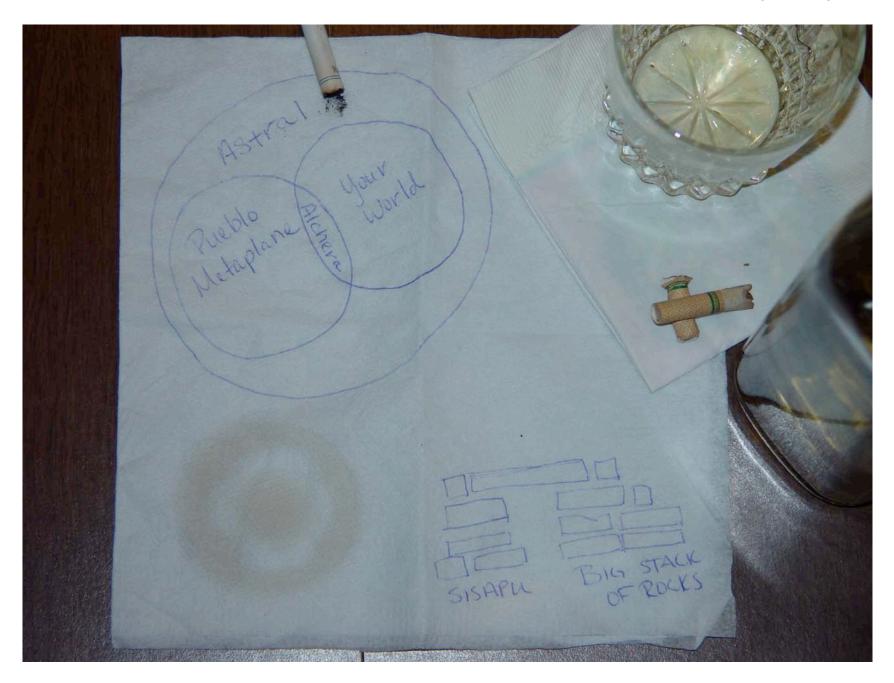
A Very Bad Day is an adventure for the Shadowrun game system and the Shadowrun Missions campaign setting. It may be used for players and characters of all experience levels. For use with Shadowrun, Fourth Edition TM







- 1. Tower of Babel
- 2. Denver Council Hall
- 3. Ghostwalker's Liaison Office



# Through the looking Glass

You find this world more peaceful than the one you left. The sense of forboding is gone as the sun touches your face in this partially cloudy day. There's no tinge of pollution in the air; no smell of decomposing garbage of the city. You don't feel sick or miserable from allergies here. You seem to have the same clothes on when you left and the same gear as you arrived downtown and took this job, but introspectively of yourself, you feel whole.

#### Awakened

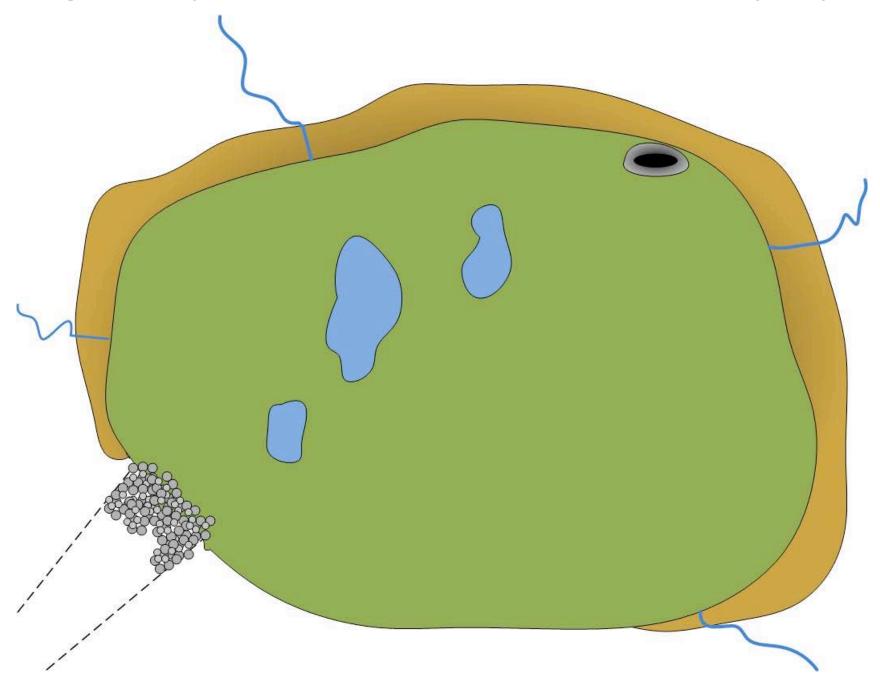
The mana is different here, like that's a shock. It feels more natural and wild. The spirits here have different names than the ones you know. Spirits of Earth, Air, Water, and Fire act as strangers to you, ignoring your call, with the exception of Man (Guidance, Guardian, and Worker). Those spirits recognize the names you use. Those spirits, which you have bound to you, do come when beckoned, but they take a bit longer to arrive.

### Cybered

The blending of Flesh and Metal is unheard of here, your body is whole. It's been a while since you've seen yourself pre-cyberdoc. While you still feel the augmentation, its appearance is of braided and beaded bands on your arms or legs, or colored feathers, braided in your hair. It takes a while, but you get the mental hang of using most of your augmentations.

#### Matrix

Your drones, sprites, and agents are very different here. Looking at them, they seem to have taken on the natural form of a physical animal. You can feel that they are still tied to you and will still react to your commands. It's a disquieting feeling, but one you suspect magicians normally live with.



Little D, real name David Bogue, is a 40-something dwarf with a bristly black beard and auctioneer suit. He often stands with thumbs in his suspenders and a thick, real leather belt. He conducts shrewd business, working a niche food market, catering to many tastes. He got his nickname of Little D, as he can make deals like a dragon 'at half the size'. A lot of goods at Little D's Gourmet Emporium are unique, but vary in price.

As he says in his commercials, "Here at my gourmet store, I try to spice up people's One-Meal Lives by offering some of the better made home Soy Models and prepackaged food stuffs."

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#### Little D

Food Specialist Dwarf Male

Connection Rating: 3

B A R S C I L W IF ? ? ? ? 4 4 3 5 1

**Key Active Skills**: Negotiation: 4; Intimidation: 2; Perception: 3; Etiquette (Corporate): 4(+2)

**Key Knowledge Skills:** Business: 4; Soy Processors: 2; Food Producers: 4; Shipping

**Languages**: English: N; Japanese: 2; Spanish: 3

Gear: Tailored Actioneer Business Suit, Uses: "Importing" goods; Rare foods and delicacies

Places to Meet: Little D's Gourmet Emporium

Contact: Commlink

#### Little D

Food Specialist Dwarf Male

Connection Rating: 3

B A R S C I L W IF ? ? ? 4 4 3 5 1

**Key Active Skills**: Negotiation: 4; Intimidation: 2; Perception: 3; Etiquette (Corporate): 4(+2)

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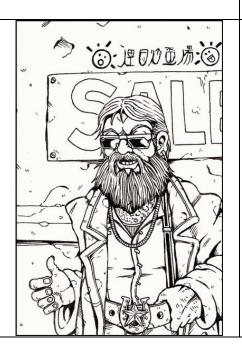
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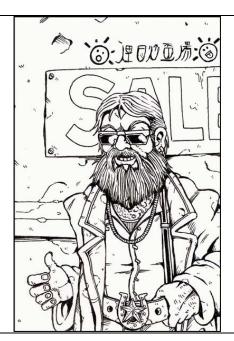
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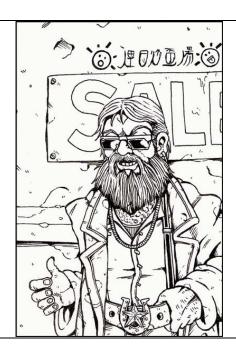
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rlayer Character				Year		Shadowru <b>Yearly Sum</b>	Shadowrun Missions <b>Yearly Summary Sheet</b>
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	7						
SRM00-02	м						
Healing	4						
			Free Week			Free Week	

Player				Year		Shadowru Vearly Sum	Shadowrun Missions Vearly Summary Sheet
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SAMPLE	WK	nr	AUG	SEP	OCI	NOV	DEC
SRM00-01	<del>-</del>						
	2						
SRM00-02	3						
Healing	4						
			Free Week			Free Week	



,	Date: Location:			ble Level ☐ Veteran ☐ Elite ☐ Prime		
Synopsis As a fierce s course, some days just				ise for the team. Of		
Mission Results The Skull: □ was brought to □ was left behind Little D's: □ was defended Other Notes on Reverse:	. 🔲 was badly ɗam		Mafia Chavez Mafia Casquilho Yakuza	Enemy adda=addaAlly		
Player / Characte	er Player / Player /	Character Character Character Character	Triad Koshari Kirillov Vory Fomin Vory Godz Fronts	Enemy 0000 0000 0000 Ally  Enemy 0000 0000 Ally  Enemy 0000 0000 0000 Ally  Enemy 0000 0000 0000 Ally  Enemy 0000 0000 0000 Ally		
Karma Previous Available Earned Spent Remaining Available New Career Total		Ability G	Advancemei	nt Karma Cost		
Nuyen Previous Available  Earned  Spent  Remaining   Contacts/Special Item		Notoriety		Public Awareness		
□Little D □Ordeal Credit □Spirit Bane  GM's Name: [PRINT]  GM's Signature:						