

me:		Mode	l:		_Type:	
ntrol System	Manual: Y N	Datajack Port:	ΥN	Rigger Adaption: Y N	Remote Control:	Y N
UEHICLE ST	ATS					
Handling:	Sonar S	ignature:		Seating:	Landing/Tak	ceoff:
Speed:		Autonav:		Entry Points:		ation:
Max. Speed:		Pilot:		Fuel:	Cavitation Thres	hold:
Acceleration:		ion Pool:		Economy:		iting:
Body/Hull:		VIS Pool:		Cargo:		tress:
nor/Bulwark:		mpoints:	C - 4	Load:	Total	Cost:
Signature:		rdpoints:		p/Breakdown:		
ntenance Cost ([To	otal Cost ÷ 100]+	-[Stress x 10]):		Optempo Cost (Mainte	nance Cost ÷ 100,0	000):
<b>ELECTRONIC</b>	CS					
	Rating	Flux R	Rating	Modified Flux	. 1	Max Flux
Sensors:		-	_			
Sonar:		-				·
ECM:		_		· ·		· · · · · · · ·
ECCM: ED:		-				
F1).						
ECD:	<u> </u>					
ECD:		/notes		UEHICLE CON	DITION MONITO	OR .
ECD:		/notes		UEHICLE CON Light Moderate	DITION MONITO  Serious	R
ECD:		/notes	<u> </u>			
ECD:		/NOTES		Light Moderate Damage Damage	Serious Damage	Destroye
ECD:		/NOTES		Light Moderate	Serious	Destroye     Cras
ECD:		/NOTES		Light Moderate Damage Damage  +1TN # +2TN # -2 Init.	Serious Damage +3TN # -3 Init.	Destroye     Cras
ECD:		/NOTES		Light Moderate Damage Damage	Serious Damage	Destroye     Cras
ECD:		/NOTES		Light Moderate Damage Damage  +1TN # +2TN # +2 Init.          NA 25%	Serious Damage +3TN # -3 Init.	Destroye     Cras   Tes
ECD:  WEHICLE MO	DDIFICATIONS	/NOTES		Light Moderate Damage Damage  +1TN # +2TN # +2 Init.          NA 25%	Serious Damage 	Destroye     Cras   Tes
ECD:  WEHICLE MO	DDIFICATIONS	Ammo	Short/	Light Moderate Damage Damage  +1TN # +2TN # +2 Init.          NA 25%	Serious Damage 	Destroye Cras Tes
ECD:  WEHICLE MO	DDIFICATIONS		Short/	Light Moderate Damage Damage  +1TN # -1 lnit. +2TN # -2 lnit.    NA 25%  Spee	Serious Damage +3TN # -3 Init.   50%	Destroye     Cra:   Tes
Weapon Type	DDIFICATIONS		Short/	Light Moderate Damage Damage  +1TN # -1 lnit. +2TN # -2 lnit.    NA 25%  Spee	Serious Damage +3TN # -3 Init.   50%	Destroye     Crat   Tes
Weapon Type	DDIFICATIONS		Short/	Light Moderate Damage Damage  +1TN # -1 lnit. +2TN # -2 lnit.    NA 25%  Spee	Serious Damage +3TN # -3 Init.   50%	Destroye     Crat   Tes
Weapon Type	DDIFICATIONS		Short/	Light Moderate Damage Damage  +1TN # -1 lnit. +2TN # -2 lnit.    NA 25%  Spee	Serious Damage +3TN # -3 Init.   50%	Destroye     Crat   Tes
Weapon Type	DDIFICATIONS		Short/	Light Moderate Damage Damage  +1TN # -1 lnit. +2TN # -2 lnit.    NA 25%  Spee	Serious Damage +3TN # -3 Init.   50%	Destroye     Crat   Tes
Weapon Type	DDIFICATIONS		Short/	Light Moderate Damage Damage	Serious Damage +3TN # -3 Init.   50%	Destroye     Crat   Tes
Weapon Type  Speed	EAPONS  Mode	Ammo		Light Moderate Damage Damage	Serious Damage    +3TN #   -3 Init.     50%  ed Rating Reduction  Damage	Destroye   Cras Tes
Weapon Type  Speed	EAPONS  Mode	Ammo		Light Moderate Damage Damage	Serious Damage    +3TN #   -3 Init.     50%  ed Rating Reduction  Damage	Destroye   Cras Tes
Weapon Type	EAPONS  Mode	Ammo		Light Moderate Damage Damage	Serious Damage    +3TN #   -3 Init.     50%  ed Rating Reduction  Damage	Destroye Cras Tes  Handling