

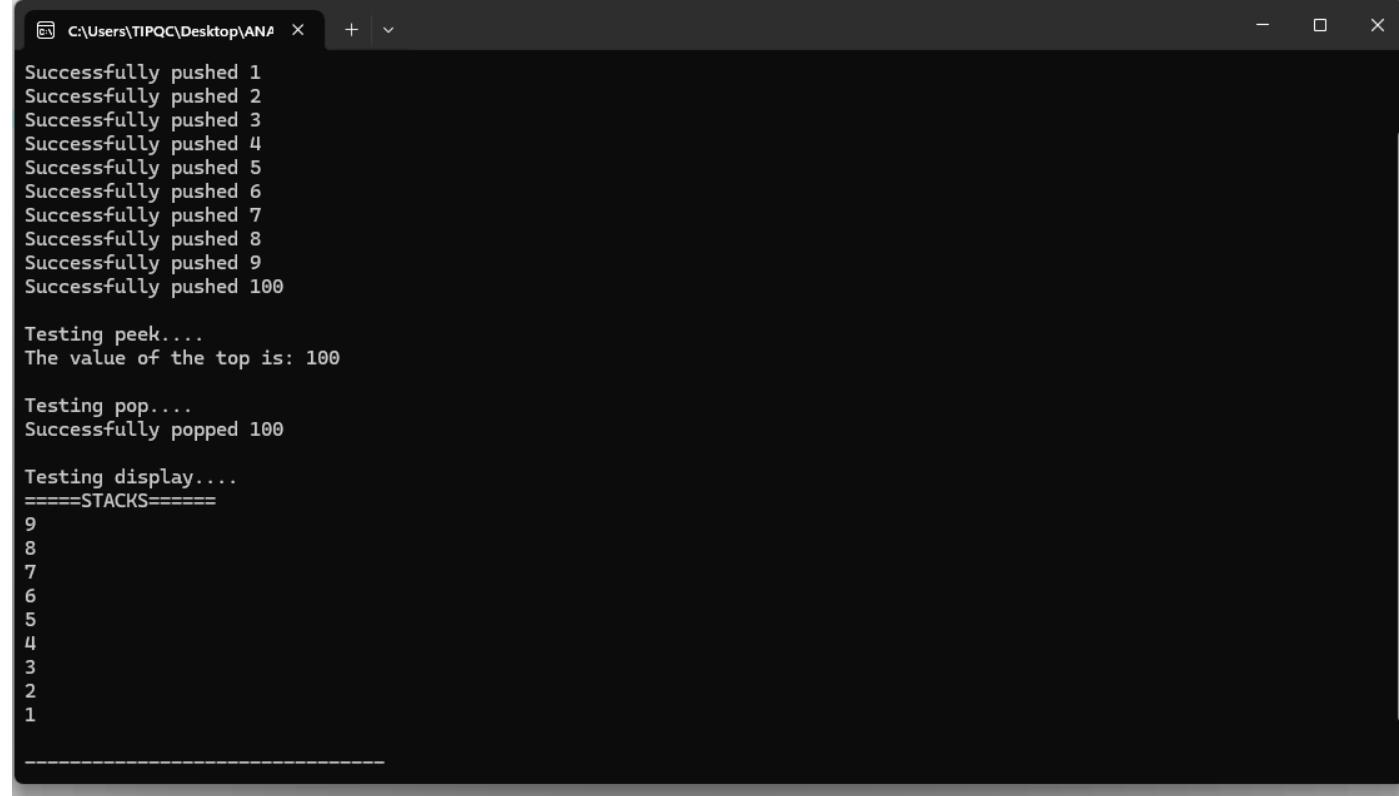
Activity No. <4.2>

<STACKS>

Course Code: CPE010	Program: Computer Engineering
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6. Output

SCREENSHOTS:



The screenshot shows a terminal window with the following output:

```
C:\Users\TIPQC\Desktop\ANA X + v - □ ×

Successfully pushed 1
Successfully pushed 2
Successfully pushed 3
Successfully pushed 4
Successfully pushed 5
Successfully pushed 6
Successfully pushed 7
Successfully pushed 8
Successfully pushed 9
Successfully pushed 100

Testing peek....
The value of the top is: 100

Testing pop....
Successfully popped 100

Testing display....
=====STACKS=====
9
8
7
6
5
4
3
2
1
```

7. Supplementary Activity

Main File:

TestingCode.cpp stack.h

```
2 #include "stack.h"
3
4 int main(){
5     stack <int> s1;
6
7     //isEmpty
8     std::cout<<"Testing isEmpty: \n";
9     std::cout<<s1.isEmpty()<<std::endl<<std::endl;
10    |
11    //push
12    for (int i = 1; i < 10; i++){
13        s1.push(i);
14    }
15
16    //stack overflow
17    s1.push(100);
18
19    //peek
20    std::cout<<std::endl;
21    std::cout<<"Testing peek....\n";
22    s1.peek();
23
24    //pop
25    std::cout<<std::endl;
26    std::cout<<"Testing pop....\n";
27    s1.pop();
28
29    //display
30    std::cout<<std::endl;
31    std::cout<<"Testing display....\n";
32    s1.display();
33
34
35
36    return 0;
37 }
```

Header File:

TestingCode.cpp stack.h

```
1  #ifndef STACK_H
2  #define STACK_H
3  #define MAX 10
4  #include <iostream>
5  template <typename T>
6  class stack{
7      private:
8          int top = -1;
9          T arr[MAX];
10
11     public:
12         //Functions of a stack
13         //isEmpty
14         bool isEmpty(){
15             return (top < 0);
16
17         }
18         //isFull
19         bool isFull(){
20             return (top >= MAX-1);
21         }
22
23         //peek
24         void peek(){
25             if (isEmpty()){
26                 std::cout << "The Stack is Empty\n";
27             }
28             else{
29                 std::cout << "The value of the top is: " << arr[top] << std::endl;
30             }
31         }
32
33         //push
34         void push(T value){
35             if (isFull()){
36                 std::cout << "STACK OVERFLOW!!" << std::endl;
37
38             }
39             else{
40                 arr[++top] = value;
41                 std::cout << "Successfully pushed " << value << std::endl;
42             }
43
44         //pop
45         void pop(){
46             if (isEmpty()){
47                 std::cout << "The Stack is Empty\n";
48             }
49             else{
50                 std::cout << "Successfully popped " << arr[top--] << std::endl;
51             }
52         }
53     };
54 }
```

```
        }
    //pop
    void pop(){
        if (isEmpty()){
            std::cout<<"The Stack is Empty\n";
        }
        else{
            std::cout<<"Successfully popped "<<arr[top--]<<std::endl;
        }
    }
    //display
    void display(){
        if (isEmpty()){
            std::cout<<"The Stack is Empty\n";
        }
        else{
            std::cout<<"=====STACKS=====\\n";
            for (int i = top; i >= 0; i--){
                std::cout<<arr[i]<<std::endl;
            }
        }
    }
};

#endif
```

8. Conclusion

During this activity, I've learned how to properly create stacks from scratch and also learned the uses of header files, perimeters and templates to be able to use all the needed data types for the whole code to work especially the push function as it needed perimeters and such to actually add in the data that we will input onto the stack.

9. Assessment Rubric