CAROLINE JAREB

 $carolinejareb.com \mid cjareb@gmail.com \mid 703-946-4982 \mid github.com/crjareb$

CAREER OBJECTIVE: Highly motivated software developer with excellent problem solving and communication skills from a variety of technical, mathematical, and creative experiences. Seeking full time employment to help create solutions for the greater good and continue to grow personally and professionally.

EDUCATION

University of Virginia, College of Arts and Sciences, Charlottesville, VA

Expected May 2025

Bachelor of Arts in Mathematics and Computer Science

- Relevant Coursework: Data Structures and Algorithms 1 and 2, Computer Systems and Organization 1 and 2, Cybersecurity Ordinary Differential Equations, Intro to Probability, Basic Real Analysis, Survey of Algebra, Introduction to Geometry
- GPA: 3.615 / 4.0
- Semester Abroad DIS Copenhagen Courses in Game Development and Artificial Intelligence

Fall 2023

EXPERIENCE

Data Visualization Intern, Biocomplexity Institute at UVA, Charlottesville, VA

August 2024 – Present

- Mentor: Samarth Swarup
- Utilized UVA's Rivanna High Performance Computing System and PostgreSQL to extract and visualize geospatial and weather data of large synthetic population datasets in Python and Plotly
- Plan to analyze and predict temperature and flooding health effects with and without activity modeling

Computing for Global Challenges Intern, Biocomplexity Institute at UVA, Charlottesville, VA

June 2024 – August 2024

- Mentors: Mandy Wilson, Henning Mortveit
- Studied the effects of disease spread by developing tools in Python (Pandas, MatPlotLib) and JavaScript (D3) to visualize massive networks of simulated epidemic transmission networks
- Presented and discussed results and challenges weekly with other researchers and interns culminating in a poster session

Teaching Assistant, University of Virginia, Charlottesville, VA

January 2023 - May 2024

- Assisted Prof. Elizabeth Orrico with CS 2120 Discrete Mathematics and Theory
- Wrote and graded weekly assignments on set theory, proof writing, logic, relations, etc.
- Held office hours and guided students through proofs and to a deeper understanding of discrete mathematics

Lighting Production Assistant, University of Virginia, Charlottesville, VA

January 2024 – Present

- Learned aspects of theatrical lighting hands-on: parts and functions of instruments, programming cues, and design
- Cabled and hung lights and read light plots with 100+ instruments for 3 of UVA Drama's theater spaces
- Carefully followed safety protocols and communicated frequently with coworkers

Producer, First Year Players (FYP), Charlottesville, VA

November 2023 – Present

- Acted as primary representative of FYP (official University organization) and oversaw Production, Technical, and Artistic Staff
- Coordinated all aspects of FYP to produce a full length musical per semester and maintain the organization's vision through scheduling and leading meetings, budgeting, collecting feedback, and implementing relevant changes

RELEVANT COURSEWORK

Game Development – DIS Copenhagen

Fall 2023

- Created 2D and 3D games in teams of three in Unity to learn fundamentals of video game design
- Employed singleton design principles, interfaces, abstract classes, UI, and more advanced coding strategies
- Met game developers in Copenhagen, Aarhus, Berlin, and Frankfurt to learn about the gaming industry

${\bf Artificial\ Intelligence} - {\it DIS\ Copenhagen}$

Fall 2023

- Applied fundamental computing algorithms to an agent search environment in a semester-long group project with presentations
- Developed heuristic algorithms and analyzed data from BFS, DFS, greedy, and A* searches

Software Development Essentials – CS 3130

Spring 2023

- Completed weekly group Java programming assignments using git and Test Driven Development (TDD)
- Implemented Wordle game with working GUI, populated a dictionary with legal words, and did white and black box testing
- Learned SQL to create course registration project with students, courses, and course reviews stored in database

SKILLS

- Proficient in Python, Java, JavaScript, C, C#
- Data and Data Visualization tools *Pandas*, *MatPlotLib*, *Plotly*, *D3*, *SQL*, *PostgreSQL*, *R*
- Microsoft Office Suite and Google Workspace
- Experience with social media and Video Editing