





Mihailo Bogdanović

 Website  GitHub  LinkedIn  itch.io

EXPERIENCE

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| Nitročelik Games <i>Co-Founder & Game Developer</i> <ul style="list-style-type: none">Developer and 3D Artist for upcoming indie horror game "Bad Week"Godot, GDScript, Blender | Jan. 2025 – Present |
| Drill Deep Digital <i>Game Developer</i> <ul style="list-style-type: none">Developer for upcoming sci-fi puzzle first person shooterUnreal Engine, C++, Blueprints | Apr. 2024 – Jun. 2025 |
| Freelance <i>Web Developer</i> <ul style="list-style-type: none">JavaScript, HTML, CSS, Node.js | Jan. 2024 – Mar. 2024 |
| Avisto Eastern Europe <i>Web Developer</i> <ul style="list-style-type: none">Full stack web developer for employee management websiteC#, JavaScript, HTML, CSS, SQL | Jul. 2023 – Dec. 2023 |
| Avisto Eastern Europe <i>Software Developer</i> <ul style="list-style-type: none">Developer for application that creates different graphs for viewing and editing made from large data setsPython, Qt, Matplotlib, NumPy, Pandas | Feb. 2022 – Jun. 2023 |
| Avisto Eastern Europe <i>Internship</i> | Nov. 2021 – Feb. 2022 |

PROJECTS

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| White Engine <i>C++, OpenGL, CMake</i> <ul style="list-style-type: none">Custom 3D Game Engine | Dec. 2024 - Current |
| We Did A Little Upgrading <i>Godot, GDScript, Blender</i> <ul style="list-style-type: none">Game made for Global Game Jam 2025 | Jan. 2025 |
| SeedyTale <i>Godot, GDscript</i> <ul style="list-style-type: none">Game made for GMTK Gamejam 2024Game inspired by children's fairy tales, play as a Venus flytrap that cant stop growing | Aug. 2024 |
| Over Construction <i>Godot, GDscript</i> <ul style="list-style-type: none">First Place at OpenIT Gamejam 2024Flash inspired arcade game about building and escaping rising sea levels | Jun. 2024 |
| Bad Week (Original Game Jam Version) <i>Godot, GDScript, Blender</i> <ul style="list-style-type: none">2nd place People's Choice Award at Engage Game Jam 2024Story driven horror game, about exploring a mans nightmares | Mar. 2024 |
| Text O' Driver <i>Unity, C#</i> <ul style="list-style-type: none">Game made for Global Game Jam 2024Comedic game, based on the task of trying to text and drive at the same time | Jan. 2024 |

EDUCATION

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| Faculty of Mathematics - University of Belgrade
<i>B.S. Computer Science</i> | 2018 - Current |
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OTHER

- Presented indie game "Bad Week" at EXPO Gamera 2025
- SKC Game Jam Organizer
- DC Krov Game Jam Organizer