Game Design Document

Fill up the following document

• Write the title of your project.

Antihero or Dooms Day

• What is the goal of the game?

villain ending: find the last part of a machine to send a meteor to Earth

hero ending: stop the group of villains from sending a meteor to Earth

• Write a brief story of your game.

A villain has just joined an organization of other villains who are planing to Destry the world. There is also a superhero that is trying to stop them from getting all the devices they need to destroy the world. You can pick at the beginning of the gamier you want to help the villain organization destroy the world help the superhero save the world.

If you pick the hero ending your goal is to find and destroy the last device the villains need with the help of the superhero. You will need to avoid the police and civilians, and defeat the villain organization and any henchmen.

If you pick the villain you will need to find the last device needed by the villain organization using their help. You will need to avoid the police and civilians, and defeat the superhero and any sidekicks.

• Which are the playing characters of this game?

• Playing characters are the ones who respond to the user based on the input from the user.

• Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number

Character Name

What can this character do?

1

Main Villain

They are the main character and they can be controlled during playable levels of the game using the arrows keys.

2

3

4

5

6

7

8

•

• Which are the Non-Playing Characters of this game?

• Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number

Character Name

What can this character do?

1

Civilians

They are background characters that are obstacles you to avoid in the game.

2

Police

They will try to attack you if you get to close so you have to avoid them.

3

Superhero (only villain ending)

If you run into the superhero you will have to beat them and if you don’t you lose the game

4

Sidekick (only villain ending)

You can beat them or avoid them but if you get hit to many time you lose the game

5

Villain Organization (hero ending only)

If you run into the you will have to beat them and if you don’t you lose the game

6

Henchmen (hero ending only)

You can beat them or avoid them but if you get hit to many time you lose the game

7

Key Item

Each level will have a key item you have to get to pass the level and advance the story.

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper.

• Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?