



# MÁS SOBRE FUNCIONES

# Callback (llamada de vuelta)

Una función callback es una función pasada a otra función como argumento, que es invocada dentro de la función externa para completar alguna rutina o acción.

```
function greeting(name) {  
    alert('Hello ' + name);  
}  
  
function processUserInput(callback) {  
    const name = prompt('Please enter your name. ');  
    callback(name);  
}  
  
processUserInput(greeting);
```

# Callback

```
function add(n1, n2) { console.log(n1 + n2); }  
function sub(n1, n2) { console.log(n1 - n2); }  
function mult(n1, n2) { console.log(n1 * n2); }  
  
function f(n1, n2, callback, callback2) {  
    callback(n1, n2);  
    callback2(n1, 3);  
}  
  
f(5, 6, mult, add);
```

# Función que retorna función

```
function magic() {  
  return function calc(x) { return x * 42; };  
}
```

```
const answer = magic();  
answer(1337); // 56154
```

# Call (llamar), apply (aplicar) y bind (enlazar)

Las funciones Call, apply y bind son todas usadas para cambiar el ámbito al que `this` hace referencia dentro de una función o un método.



```
const course = {
  name: '',
  description: '',
  students: [],
  addStudents (studentName) {
    this.students.push (studentName);
    console.log(`${studentName} added to
    ${this.name} course`);
  },
  date: '12/12/2021'
};

const english = {
  name: "english course",
  description: "this is good course",
  students: []
};

const math = {
  name: "math course",
  description: "this is very good course",
  students: []
};
```

```
const addStudents =
math.addStudents;
// add("asaf") // no va a
funcionar.
// esta función va a hacer
referencia a undefined

addStudents.call(english, "asaf")
addStudents.call(math, "Dani")
addStudents.call(english, "asaf")
addStudents.call(math, "Ron")

console.log(math);
console.log(english);
```

La función call crea una nueva instancia del objeto "course" llamado "english" y luego el "this" dentro de la función **addStudents** apunta al nuevo objeto.

```
addStudents (studentName) {  
  this.students.push (studentName);  
  console.log(`${studentName} added to  
  ${this.name} course`);  
}
```

```
const english = {  
  name: "english course",  
  description: "this is good course",  
  students: []  
}  
  
const math = {  
  name: "math course",  
  description: "this is very good course",  
  students: []  
}
```

```
const addStudents =  
math.addStudents;  
// add("asaf") // no va a  
funcionar  
// esta función va a hacer  
referencia a undefined  
  
addStudents.call(english, "asaf")  
addStudents.call(math, "Dani")  
addStudents.call(english, "asaf")  
addStudents.call(math, "Ron")  
  
console.log(math);  
console.log(english);
```

## Apply es igual pero la función obtiene un parámetro de tipo arreglo

```
const course = {
  name: '',
  description: '',
  students: [],
  addStudents (studentName) {
    this.students.push (studentName);
    console.log(`${studentName} added to
    ${this.name} course`);
  },
  date: '12/12/2021'
};

const english = {
  name: "english course",
  description: "this is good course",
  students: []
};

const math = {
  name: "math course",
  description: "this is very good course",
  students: []
};
```

```
const addStudents = math.addStudents;
// add("asaf") // no va a funcionar
// esta función va a hacer
referencia a undefined

addStudents.apply(english, ["asaf"])
addStudents.apply(math, ["Dani"])
addStudents.apply(english, ["asaf"])
addStudents.apply(math, ["Ron"])

console.log(math);
console.log(english);
studentData = ['menny']
addStudents.call(english,
...studentData)
console.log(english);
```



## Apply es igual pero la función obtiene un parámetro de tipo arreglo

La función apply crea una nueva instancia del objeto "course" llamado "english" y la referencia de this está dentro del nuevo objeto.

```
addStudents (studentName) {
  this.students.push(studentName);
  console.log(`${studentName} added to
  ${this.name} course`);
```



```
const english = {
  name: "english course",
  description: "this is good course",
  students: []
};

const math = {
  name: "math course",
  description: "this is very good course",
  students: []
};
```

```
const addStudents = math.addStudents;
// add("asaf") // no va a funcionar
// esta función va a hacer
referencia a undefined
```

```
addStudents.apply(english, ["asaf"])
addStudents.apply(math, ["Dani"])
addStudents.apply(english, ["asaf"])
addStudents.apply(math, ["Ron"])
```

arreglo

```
console.log(math);
console.log(english);
studentData = ['menny']
addStudents.call(english,
...studentData)
console.log(english);
```

## bind

```
const course = {
  name: '',
  description: '',
  students: [],
  addStudents (studentName) {
    this.students.push (studentName);
    console.log(`${studentName} added to
    ${this.name} course`);
  },
  date: '12/12/2021'
};

const english = {
  name: "english course",
  description: "this is good course",
  students: []
};

const math = {
  name: "math course",
  description: "this is very good course",
  students: []
};
```

```
const addStudents = math.addStudents;
// add("asaf") // no va a funcionar
// esta función va a hacer referencia a
undefined
// bind

const addToEnglishStudents =
  addStudents.bind(english);
addToEnglishStudents("Lara");
addToEnglishStudents("Lisa");
addToEnglishStudents("Morgan");
```

## bind

La función "apply" crea una nueva instancia del objeto "course" llamada "english" y luego el "this" dentro de la función "addStudents" apuntará al nuevo objeto.

```
addStudents (studentName) {
  this.students.push (studentName);
  console.log (`${studentName} added to
  ${this.name} course`);
}
```



```
const english = {
  name: "english course",
  description: "this is good course",
  students: []
};

const math = {
  name: "math course",
  description: "this is very good course",
  students: []
};
```

```
const addStudents = math.addStudents;
// add("asaf") // no va a funcionar
// esta función va a hacer referencia
a undefined
// bind

const addToEnglshStudents =
addStudents.bind(english);
addToEnglshStudents("Lara");
addToEnglshStudents("Lisa");
addToEnglshStudents("Morgan");
```

1. Crea un nuevo objeto "english" o "math"
2. Ahora puedes pasar el parámetro a la función

## Bind y dom

```
<html>
  <body><button class="buy">Buy book </button></body>
</html>
```

```
const course = {
  name: '', books: 0, description: '', students: [], date: '12/12',
  addStudents(studentName) {
    this.students.push(studentName);
    console.log(`${studentName} added to ${this.name} course`);
  }
};
```

```
const english = {
  name: "english course",
  books: 0,
  description: "this is good course",
  students: []
}
```

```
english.buyCourse = function() {
  this.books++;
  console.log(this.books); // 1,2,3,4,5,6,7,8,9,10
}
```

```
//document.querySelector('.buy').addEventListener('click', english.buyCourse)
document.querySelector('.buy').addEventListener('click', english.buyCourse.bind(english));
```

Agrega una función al objeto "english"

Tienes que enlazar la nueva función a la nueva instancia del objeto





A nighttime photograph of a city skyline. In the foreground, a large, curved skyscraper with a grid-like facade is illuminated with blue and white lights. To its right, another tall building with a similar grid facade is visible. In the background, other skyscrapers are lit up, including one with a 'SQUARE' sign and another with a 'WANG' sign. The street in the foreground is dark, with some streetlights and a blue sign visible on the right side.

**wawiwa**

¿Preguntas?