Table of Contents

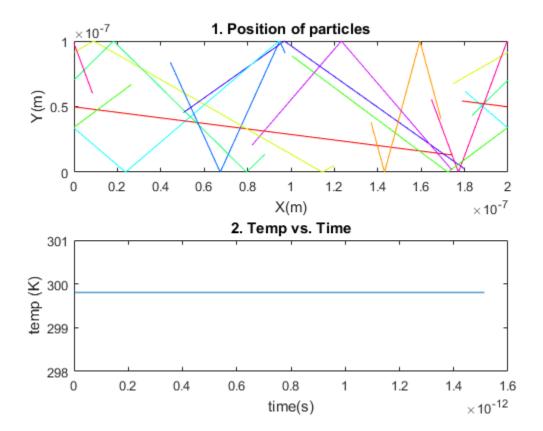
| Question 1 | 1 |
|------------|---|
| Equations: | 3 |
| Question 2 | 3 |
| Equations | 8 |
| Ouestion 3 | 8 |

Question 1

```
%In the first comments of this code, the thermal velocity and mean
 free
*path are found using the equations at the end of question 1. Then,
 the
*position of particles is randomly assigned with a constant speed in a
%random direction. This can be seen in figure 1. The trajectories
are plotted, and the temperature at
%each time step is plotted. This can be seen in figure 2.
%Part A)
%Thermal Velocity = 132.2e3 m/s
%Part B)
%mean free path =2.644e-8 meters
%variables you can edit
num_e = 10;
x_{dim} = 200*10^-9;
y_{dim} = 100e-9;
col=hsv(num_e); %create a colour array for each line in the movie
Temp_arr=300;
vth=132.2e3;
close all
hold off
%generate an initial array of positions and velocities
[x_arr,y_arr, vx_arr,vy_arr] = gen_e(num_e,x_dim,y_dim,1);
%set time constrainsts
t=0;
t_step = max(x_dim, y_dim)/(1000*vth);
Tstop=1000*t_step;
time_arr=zeros(1,1001);
for i=1:length(time_arr)
    time_arr(i)=(i-1)*t_step;
end
```

```
%loop over the timeframe
while t< Tstop</pre>
    %calculate temp
    Temp_arr = [Temp_arr,1/
(1.3806e-23)*9.109e-31*.26*(mean(vx_arr.^2+vy_arr.^2))];
    %add the time step to the position
    xp_arr=x_arr;
    xg_arr=x_arr;
    yp_arr=y_arr;
    yg_arr=y_arr;
    x arr=x arr+vx arr*t step;
    y_arr=y_arr+vy_arr*t_step;
    %check boundaries
    for q=1:num e
       if x_arr(q) < 0
           x_arr(q) = x_arr(q) + x_dim;
           xg_arr(q)=x_dim;
       end
       if x_arr(q) > x_dim
           x_arr(q)=x_arr(q)-x_dim;
           xq arr(q)=0;
       end
       if y_arr(q)>y_dim
           vy_arr(q)=-vy_arr(q);
           y_arr(q)=2*y_dim-y_arr(q);
       end
       if y_arr(q)<0
           vy_arr(q)=-vy_arr(q);
           y_arr(q) = abs(y_arr(q));
       end
    end
    %plot the particle trajectories
    subplot(2,1,1)
    xlabel('X(m)')
    ylabel('Y(m)')
    title('1. Position of particles')
    xlim([0 x_dim])
    ylim([0 y_dim])
    pause(.01)
    for q=1:num e
        plot([xg_arr(q);x_arr(q)],
[yg_arr(q);y_arr(q)], 'color', col(q,:))
        hold on
    end
    t=t+t_step;
    %plot temperature vs. time
```

```
subplot(2,1,2)
plot(time_arr(2:length(Temp_arr)),Temp_arr(2:length(Temp_arr)))
xlabel('time(s)')
ylabel('temp (K)')
title('2. Temp vs. Time')
end
```



Equations:

Thermal Velocity = $\sqrt{v^2 * k_b/(0.26 * m_e)}$

 $Temperature(K) = (mean(V^2) * 0.26 * m_e)/k_b$

 $Mean\ Free\ Path = Thermal\ Velocity*Mean\ time\ between\ collisions$

Question 2

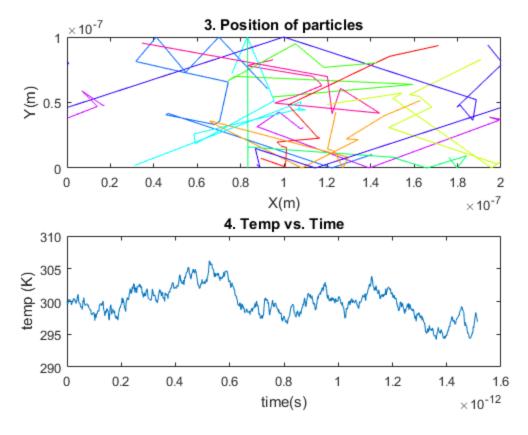
%In this section, each particle gets a random velocity. These velocities are normal in the x, and y direction, which produced a velocity

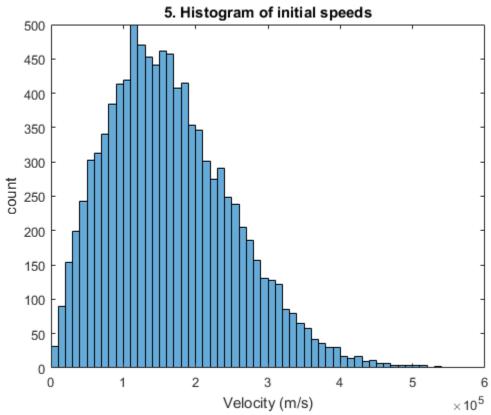
%distribution that will follow a maxwell botlzmann distribution. This distribution can be seen in figure 5 .At every time step, each particle has a small probably of scattering (0.75% with the current time step). The average temperature over time will vary, but

```
%remain close to 300K. This can be seen in figure 4. The particles
 trajectories can be seen in figure 3. Then the mean free path and
 time between the
%collision is found from the simulation
%variables you can edit
num_e = 10000;
x dim = 200*10^-9;
y_{dim} = 100e-9;
%colours for plot
col=hsv(10);
Temp arr=[300];
tau = zeros(1,num_e);
Tau=0;
mfp=0;
count=0;
close all
%get initial positions and velocities
[x_arr,y_arr, vx_arr,vy_arr] = gen_e(num_e,x_dim,y_dim,2);
v = sqrt(vx_arr.*vx_arr + vy_arr.*vy_arr);
vth =132.2e3;
t=0;
t_step = max(x_dim, y_dim)/(1000*vth);
Tstop=1000*t_step;
time_arr=zeros(1,10000);
for i=1:length(time arr)
    time_arr(i)=(i-1)*t_step;
end
%scatter probablity
P_scat=1-exp(-t_step/(.2e-12));
while t< Tstop</pre>
    %calculate new velocity if scatter, update mfp, time between
 collisions
    for q= 1:length(x arr)
        tau(q)=tau(q)+t_step;
        if rand()<P scat</pre>
            Tau=[Tau,tau(q)];
            mfp=[mfp,tau(q)*sqrt(vx_arr(q)^2+vy_arr(q)^2)];
            tau(q)=0;
            vx_arr(q)=132.2e3*randn();
            vy_arr(q)=132.2e3*randn();
```

```
end
    end
    %calculate temp
   Temp\_arr = [Temp\_arr, (1/2)/
(1.3806e-23)*9.109e-31*.26*(mean(vx_arr.^2)+mean(vy_arr.^2))];
    %add the time step to the position
   xp_arr=x_arr;
   xg_arr=x_arr;
   yp_arr=y_arr;
   yg_arr=y_arr;
   x_arr=x_arr+vx_arr*t_step;
   y_arr=y_arr+vy_arr*t_step;
    %check to see if anything is out of bounds
    for q=1:num_e
       if x arr(q) < 0
           x_arr(q) = x_arr(q) + x_dim;
           xg_arr(q)=x_dim;
       end
       if x_arr(q) > x_dim
           x arr(q) = x arr(q) - x dim;
           xg_arr(q)=0;
       end
       if y_arr(q)>y_dim
           vy_arr(q)=-vy_arr(q);
           y_arr(q) = 2*y_dim-y_arr(q);
       end
       if y_arr(q) < 0
           vy_arr(q)=-vy_arr(q);
           y_arr(q) = abs(y_arr(q));
       end
    end
    %position plot
   subplot(2,1,1)
   xlabel('X(m)')
   ylabel('Y(m)')
   title('3. Position of particles')
   xlim([0 x_dim])
   ylim([0 y_dim])
   pause(.01)
   for q=1:10
        plot([xg_arr(q);x_arr(q)],
[yg_arr(q);y_arr(q)],'color',col(q,:))
        hold on
    end
    t=t+t step;
    count=count+1;
```

```
%temperature plot
    subplot(2,1,2)
    plot(time_arr(1:length(Temp_arr)),Temp_arr)
    xlabel('time(s)')
    ylabel('temp (K)')
    title('4. Temp vs. Time')
end
figure(2)
histogram(v)
xlabel('Velocity (m/s)')
ylabel('count')
title('5. Histogram of initial speeds')
mean_free_path = mean(mfp(2:length(mfp)))
%meters
time_between_collisions=mean(Tau(2:length(Tau)))
%seconds
mean_free_path =
   2.8901e-08
time_between_collisions =
   1.7407e-13
```





Equations

Question 3

```
%This section of code models the flow of electrons in a 200nm by 100nm
%with two rectangle boundaries. These boundaries can be specular or
%diffusive (currently set to diffusive). Every time a particle
 strikes a
%boundary, it gains a new velocity. The patricles paths can be seen
in figure 6. This code also produces an electron
%density map seen in figure 7, and a temperature density map seen in
 figure
응8.
%variables you can edit
num_e = 10000;
x_dim = 200*10^-9;
y \dim = 100e-9;
retherm=1; %rethermalize variable. 1 to activate, 0 to deactivate
col=hsv(10);
Temp_arr=[300];
tau = zeros(1,num_e);
Tau=0;
mfp=0;
count=0;
close all
hold off
[x_arr,y_arr, vx_arr,vy_arr] = gen_e(num_e,x_dim,y_dim,3);
vth = 132.2e3;
%vth in m/s
t=0;
t_step = max(x_dim, y_dim)/(1000*vth);
Tstop=1000*t_step;
time arr=zeros(1,10000);
for i=1:length(time_arr)
    time_arr(i)=(i-1)*t_step;
end
P_scat=1-exp(-t_step/(.2e-12));
hold off
%define boundary outline in figure
```

```
figure(1)
hold on
rectangle('position',[0.4*x_dim,0,0.2*x_dim,0.4*y_dim])
rectangle('position',[0.4*x_dim,0.6*y_dim,0.2*x_dim,0.4*y_dim])
while t< Tstop
    %calculate new velocity if scattering occurs
    for q= 1:length(x_arr)
        tau(q)=tau(q)+t_step;
        if rand()<P_scat</pre>
            Tau=[Tau,tau(q)];
            mfp=[mfp,tau(q)*sqrt(vx_arr(q)^2+vy_arr(q)^2)];
            vx_arr(q) = 132.2e3*randn();
            vy_arr(q)=132.2e3*randn();
        end
    end
    %calculate temperature
    Temp arr = [Temp arr, (1/2)/
(1.3806e-23)*9.109e-31*.26*(mean(vx_arr.^2)+mean(vy_arr.^2))];
    %add the time step to the position
    xp_arr=x_arr;
    xg_arr=x_arr;
    yp_arr=y_arr;
    yg_arr=y_arr;
    x_arr=x_arr+vx_arr*t_step;
    y_arr=y_arr+vy_arr*t_step;
    %check to see if anything is out of bounds
    for q=1:num_e
       if x_arr(q) < 0
           x_arr(q)=x_arr(q)+x_dim;
           xg_arr(q)=x_dim;
       end
       if x_arr(q) > x_dim
           x_arr(q) = x_arr(q) - x_dim;
           xg_arr(q)=0;
       end
       if y arr(q)>y dim
           vy_arr(q)=-vy_arr(q);
           y_arr(q)=2*y_dim-y_arr(q);
       end
       if y_arr(q) < 0
           vy_arr(q)=-vy_arr(q);
           y_arr(q) = abs(y_arr(q));
       end
```

```
%bot box boundary
       if y arr(q)<0.4*y dim && x arr(q)>0.4*x dim &&
x_arr(q)<0.6*x_dim
           if y_arr(q)<0.4*y_dim && yp_arr(q)>0.4*y_dim
                y_arr(q) = abs(y_arr(q) - 0.4*y_dim) + 0.4*y_dim;
                if retherm
                      vy_arr(q) = (132.2e3)*abs(randn(1));
                      vx arr(q)=132.2e3*randn(1);
                else
                      vy_arr(q) = -vy_arr(q);
                end
           end
           if x \operatorname{arr}(q) > 0.4 \times \dim \&\& xp \operatorname{arr}(q) < 0.4 \times \dim
                x_arr(q)=0.4*x_dim-abs(x_arr(q)-0.4*x_dim);
                if retherm
                      vx_arr(q) = -(132.2e3)*abs(randn(1));
                      vy arr(q) = 132.2e3*randn(1);
                else
                     vx_arr(q) = -vx_arr(q);
                end
           end
           if x \operatorname{arr}(q) < 0.6 \times dim \&\& xp \operatorname{arr}(q) > 0.6 \times dim
                x_arr(q) = abs(x_arr(q) - 0.6*x_dim) + 0.6*x_dim;
                if retherm
                      vx_arr(q) = (132.2e3)*abs(randn(1));
                      vy_arr(q)=132.2e3*randn(1);
                else
                     vx arr(q) = -vx arr(q);
                end
           end
       end
       %top box boundary
       if y_arr(q)>0.6*y_dim && x_arr(q)>0.4*x_dim &&
x arr(q) < 0.6*x dim
           if y_arr(q)>0.6*y_dim && yp_arr(q)<0.6*y_dim</pre>
                if retherm
                    vy_arr(q) = (132.2e3)*(-abs(randn(1)));
                    vx arr(q) = 132.2e3*randn(1);
                else
                    vy_arr(q) = -vy_arr(q);
                end
                y_arr(q)=1.2*(y_dim)-y_arr(q);
           end
           if x_arr(q)>0.4*x_dim && xp_arr(q)<0.4*x_dim</pre>
                if retherm
                      vx_arr(q) = -(132.2e3)*abs(randn(1));
                      vy_arr(q) = 132.2e3*randn(1);
                else
                     vx_arr(q) = -vx_arr(q);
                end
                x_arr(q)=0.4*x_dim-abs(x_arr(q)-0.4*x_dim);
```

```
end
                                         if x \operatorname{arr}(q) < 0.6 \times x \operatorname{dim} \&\& xp \operatorname{arr}(q) > 0.6 \times x \operatorname{dim}
                                                         if retherm
                                                                           vx_arr(q) = (132.2e3)*abs(randn(1));
                                                                           vy_arr(q)=132.2e3*randn(1);
                                                         else
                                                                           vx_arr(q) = -vx_arr(q);
                                                         end
                                                         x_arr(q) = abs(x_arr(q) - 0.6*x_dim) + 0.6*x_dim;
                                         end
                          end
               end
               %plot positions
               xlabel('X(m)')
               ylabel('Y(m)')
               title('6. Position of particles')
               xlim([0 x_dim])
               ylim([0 y_dim])
              pause(.01)
               for q=1:10
                              plot([xg_arr(q);x_arr(q)],
[yg_arr(q);y_arr(q)], 'color', col(q,:))
                              hold on
               end
               t=t+t_step;
               count=count+1;
end
p=zeros(50);
v=zeros(50);
temp=zeros(50);
%make the density maps
for q=1:50
               for w=1:50
                              for n=1:num_e
    x_{arr(n)} = (((q-1)*x_{dim}/50)) & (x_{arr(n)} < (q*x_{dim}/50)) & (y_{arr(n)} > (w-1)*y_{dim}/50) \\ ) & (x_{arr(n)} < (q*x_{dim}/50)) & (y_{arr(n)} < (w-1)*y_{dim}/50) \\ ) & (x_{arr(n)} < (q*x_{dim}/50)) & (y_{arr(n)} < (w-1)*y_{dim}/50) \\ ) & (x_{arr(n)} < (q*x_{dim}/50)) & (y_{arr(n)} < (w-1)*y_{dim}/50) \\ ) & (x_{arr(n)} < (w-
                                                            p(w,q)=p(w,q)+1;
                                                            v(w,q)=v(w,q)+sqrt(vx_arr(n)^2+vy_arr(n)^2);
                                             end
                              end
                              if p(w,q) == 0
                                             temp(w,q)=0;
                                              temp(w,q)=0.26*9.109e-31*v(w,q)/p(w,q)/(1.3806e-23);
                              end
                end
end
```

```
figure(2)
surf(linspace(0,x_dim,50),linspace(0,y_dim,50),p)
title('7.Electron Density Map')

figure (3)
surf(linspace(0,x_dim,50),linspace(0,y_dim,50),temp)
title('8. Temperature Density Map')
```

