

reconstruction:

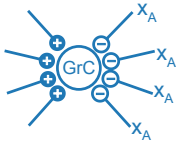
$$x = 2x_A + 2x_B$$

or $x = 1x_A + 3x_B$



best reconstruction:

$$x = x_A - 0.23 x_B$$



reconstruction:

$$x = x_A$$