

SELINA LI

Selina Li



Immersive Media Design BS in Computing

College of Computer, Mathematical, & Natural Sciences

University of Maryland, College Park

Cumulative GPA: 3.878/4.0

Dean's List in all semesters

Relevant Coursework: CMSC216, CMSC250, CMSC132, IMDM227, ARTT200

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Skills

Computing Languages and Design: Java, Python, HTML + CSS

Design: Procreate, Adobe Express, Canva

Teamwork: Collaborated with teams to successfully achieve shared objectives, contributing to group projects and coordinating events with efficiency and focus as well as being flexible to others.

Communication: Demonstrated strong verbal and interpersonal communication skills in both team-based and high-pressure environments, ensuring clear, respectful, and goal-oriented conversation.

Children's Education & Care: Provided care and educational engagement for children, balancing a nurturing environment with structure and discipline.

Chinese: Fluent in conversational Chinese

Experience

App Dev Bootcamp [**App Development Club**] College Park, MD 2025

- Completed an intensive bootcamp covering both frontend and backend development. Gained hands-on experience with HTML, CSS, TypeScript, and server integration using public APIs.

Assistant & Summer Camp Teacher [**Panda Programmer**] Gaithersburg, MD 2023 - Current

- Instructed K-8 students in coding concepts using platforms like Scratch, Python, HTML, and robotics.
- Fostering problem-solving, creativity, and patience in young learners while maintaining a structured classroom environment and serving as a flexible substitute when needed.

Food Counter Clerk [**China Taste**] Rockville, MD 2023 - Current

- Managed front counter operations, including taking customer orders, operating the cash register, and efficiently packaging food for takeout and dine-in.

Awards

App Dev Hackathon 2nd Place [**App Development Club**] College Park, MD 2025

- Collaborated in a team to develop an interactive app designed to enhance mentor-mentee engagement using a streak mechanic and games.
- Led frontend development using HTML and CSS, while also supporting task delegation and team coordination.

Projects

Appaca Application 2025

- Built a MongoDB-based web app to strengthen mentor-mentee relationships through coding games, social challenges, streaks, and leaderboards.
- Specialized in frontend development, creating interactive and engaging user experiences.

End of the World Game 2025

- Designed a narrative sci-fi VR game exploring political greed, nuclear warfare, and fatherhood through an astronaut's cryosleep journey and interactive spaceship storytelling.
- Developed in Unity with custom backgrounds, sprites, and 3D models to create immersive gameplay.