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A bold millennial who is:



sporty, boho, grunge, preppy, fem, fashionista, ____



warm, huggy, calm, curious, carefree, engaged ____



rude, impetuous, panicky, avoidant, brooding, insecure, ____



NY rough, NY rich, other city, small town, 'burbs, foreign, ____



tech wizard, digital native, old-schooler, fumbling, ____

About me _____

Underline one/two activist, assistant, copy-editor, designer, executive, graphics, influencer, jeweller, lawyer, photographer, psychologist, sexpert, stylist, trend setter, writer

Skills _____

Career

(*)[The skill scale is from 0 (Fundamental Awareness) to 6 (Expert).]

Character sheet - Moves

If you do something in story that triggers a move: *Roll 2d6 + your score + any bonuses*. Generally a total below 7 means a frustration, 7-9 is a complicated success and 10+ is a great success. Start with +2 in *Learn from experience* and +1 in three moves of your choice. Mark experience when you fail a roll.

Start of session

At the start of each session spend 1-2 career to keep things ticking over. If you cannot, or will not, tell the GM.

Preparatory Moves

[][][]	Draw on the past	Mine backstory
[][][]	Lean in	Help Friends
[][][]	Read the vibes	Get information

Drama Moves

[] [] []	Act against type	Once per session
[] [] []	Call their shit out	Bonuses available
[] [] []	Navigate Romance	Bonuses available
[] [] []	Produce the goods	Career challenges
[] [] []	Turn up the charm	That'd be nice

Recovery Moves

[] [] []	Ruminate on life	Clear strains
[+][+][]	Learn from experience	(())(())(())(())(())(())(())(())

Established Connections

[][][]	_____	Strained? []
[][][]	_____	Strained? []
[][][]	_____	Strained? []
[][][]	_____	Strained? []
[][][]	_____	Strained? []
[][][]	_____	Strained? []

Established Backstory Resources

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Draw on the past Once per session, when faced with a situation in the present that your past equips you for; establish the stakes and roll. On a 10+ choose 2 relevant options. On a 7-9 choose 1:

- + your instincts are honed. +1 forward to the next relevant roll (add it to the total)
- + A new and deeper understanding for you both. +1 to a relationship on yours and their sheets (if applicable)
- + establish a key resource you have access to (grandmother's vintage wardrobe, parent's car ect)
- + establish a new connection you have access to (old friend in area, gym buddy at fashion house ect)

A failed roll might be you getting immobilised in past emotions(grief); nonchalant (can't borrow car, parents on road trip) or played for comedy (I once slept with a pilot! He let me wear his hat!). It is important to establish the stakes before making the roll.

Lean in When you help another player's person via a pep talk, wise counsel, or physical presence; roll + their connection to you. Strained connections count as 0, but can still be rolled. This means that if Amy has a 3+ connection to Balin, when Balin *Leans in*, Balin rolls 2 dice + 3.

On a 10+ the person you are helping take +1 forward to their roll

On a 7-9 they take +1 forward, but you are entangled and will be caught up in any consequences.

On a failure, their relationship to you becomes strained.

Read the vibes When you read the vibes, roll. On a 10+ ask three questions on the list. On a 7-9 ask 2 questions and answer 2.

- + Who is in control here?// + What does that person desire?// + Who is the best dressed?// + Who is on unsteady ground?// + How could I get you to...?// + What do you worry might happen?// + How could I improve my connection with...?//

Act against type Once per session, do or say something that goes against your friends expectations of you. On a 10+ pick 2 of 3. On a 7-9 pick 1.

All eyes are on you

Your words are heard

You escape lasting consequences

Call their shit out When you need to, answer the questions and roll+1 for each yes.

> Did they just say something you overheard?

> Does it matter personally to you?

> Are you dressed fiercely?

On a 10+ pick 2. On a 7-9 pick 1.

+ You shame some and impress others

+ The shamed slink away

+ The impressed will, in the near future, make an introduction for you

Navigate Romance When you need to, answer the questions and roll+1 for each yes.

> if both people have clarified what they want, and the other person has repeated it back to them.

> if both people currently have no strained connections

> if they would both consider the setting romantic

On a 10+, choose 2. On a 7-9 choose 1. On a fail ask someone else to choose 1

+ A new and deeper understanding. +1 to that connection on your sheet

+ Really great sex

+ A compromise or conclusion is reached.

Produce the goods When faced with an interesting career problem, gather your wits and roll. On a 10+ choose 3 to protect. On a 7-9 choose 2. On a fail choose 1.

+ it doesn't take more time than expected, otherwise it does.

+ it doesn't cause complications in a relationship, otherwise it does

+ it doesn't leave you burnt out (-1 experience), otherwise it does

+ you smash it out of the park (+1 career), otherwise nothing

Turn up the charm When you try to manipulate somebody into doing something using charm, wit or promises Roll.

On a 10+ they do what you want. If it's another player they mark experience.

On a 7-9 they do it, but they modify the terms or you owe them a favour. Take note.

Ruminate on life When you ruminate on life, answer the questions and roll +1 for each yes:

> Are you in conversation with a wise soul?

> Are you relaxing the way you like to be? (spa, bar, jog ect)

> Do you currently have 2+ strained connections?

On a 10+ answer a GM question and clear all strains. On a 7-9 answer a GM question and clear 2 strains.

In both cases, when you clear the strain you may reduce that connection by 1.

Learn from experience At the end of the session, or when appropriate in story answer questions and then Roll.

> Did you modify a connection? Mark XP

> Did you learn something new about yourself? Mark XP

> Did you experiment romantically or sexually? Mark XP

On a 10+ remove 6xp and add +1 to any move on your character sheet.

On a 7-9 remove 7xp and add +1 to any move you used this session.