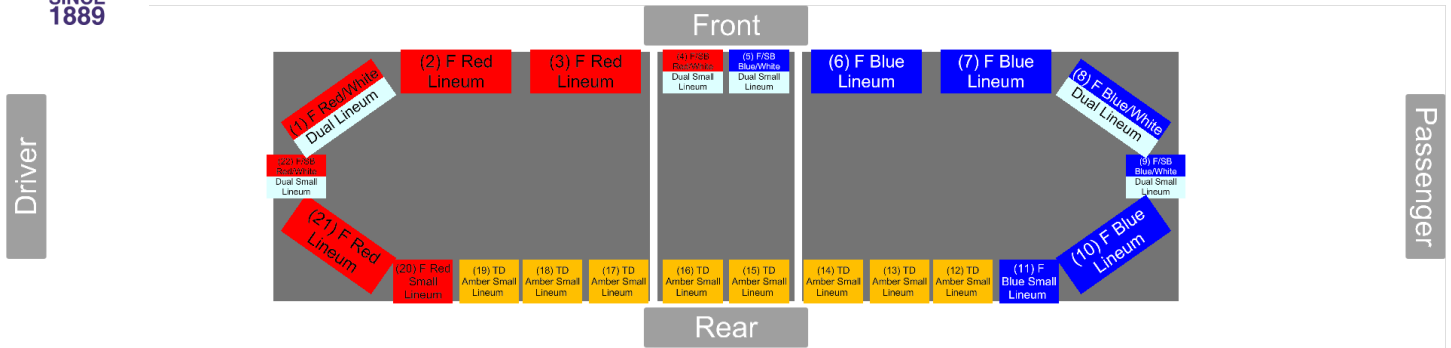




Star 1000

Model 1400

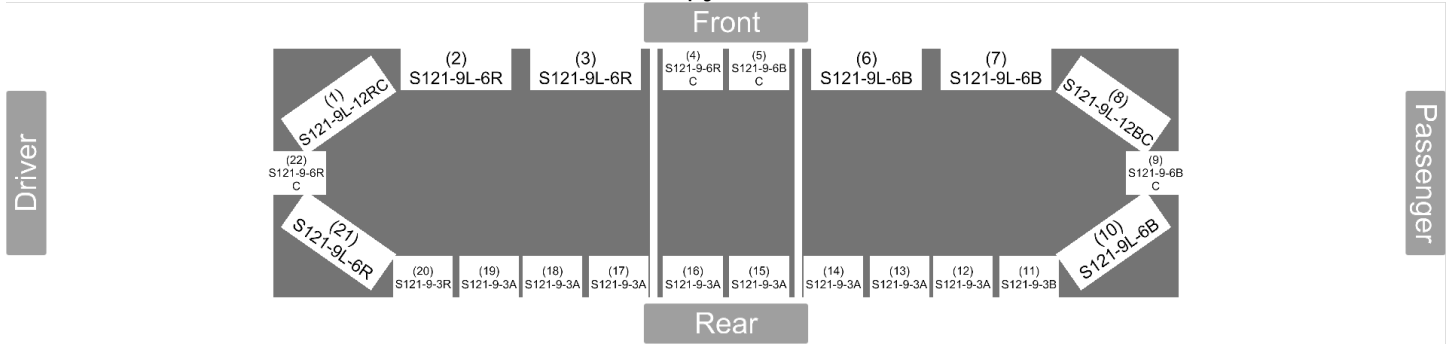


Position	Light Head Type and Style	Amperage
01	Red/White Dual Lineum	0.550
02	Red Lineum	0.550
03	Red Lineum	0.550
04	Red/White Dual Small Lineum	0.550
05	Blue/White Dual Small Lineum	0.550
06	Blue Lineum	0.550
07	Blue Lineum	0.550
08	Blue/White Dual Lineum	0.550
09	Blue/White Dual Small Lineum	0.550
10	Blue Lineum	0.550
11	Blue Small Lineum	0.550
12	Amber Small Lineum	0.550
13	Amber Small Lineum	0.550
14	Amber Small Lineum	0.550
15	Amber Small Lineum	0.550
16	Amber Small Lineum	0.550
17	Amber Small Lineum	0.550
18	Amber Small Lineum	0.550
19	Amber Small Lineum	0.550
20	Red Small Lineum	0.550
21	Red Lineum	0.550
22	Red/White Dual Small Lineum	0.550

Customer	Order Number / PO	Order Date Jun 23, 2015
Order Notes		

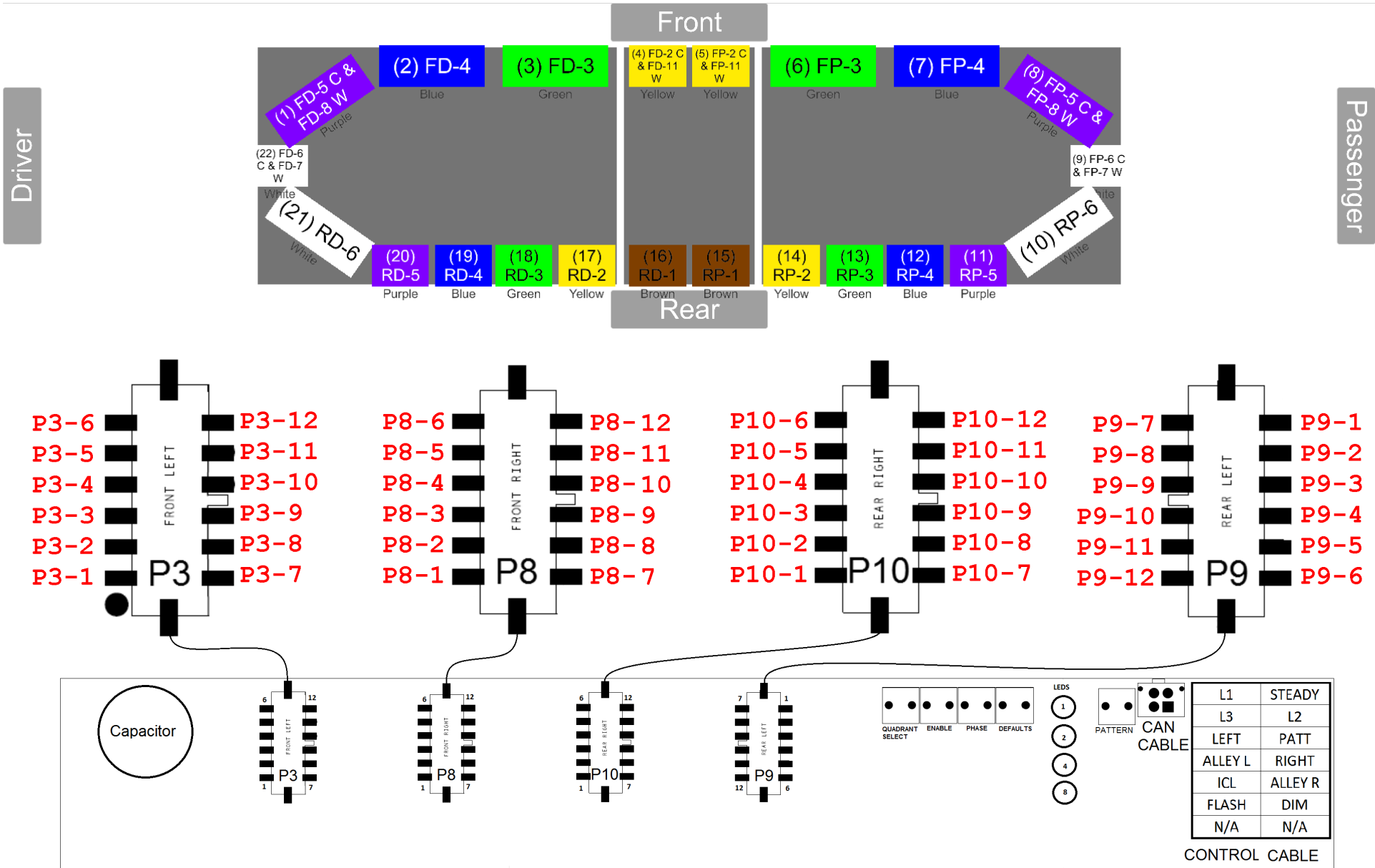
Model 1400

Production Copy - Bill of Materials

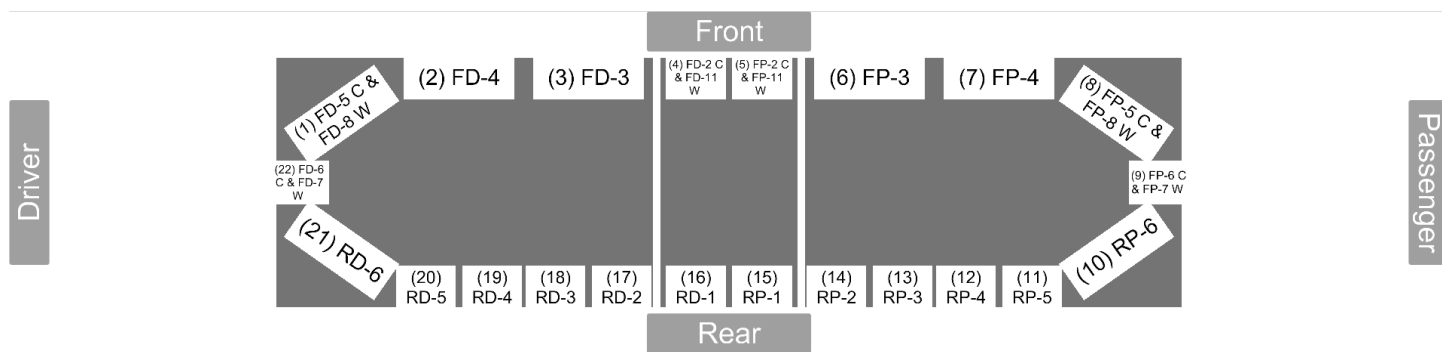


Quantity	Component	Description
1	S121-9L-12RC	Red/White Dual
3	S121-9L-6R	Red Lineum
2	S121-9-6RC	Red/White Dual Small
2	S121-9-6BC	Blue/White Dual
3	S121-9L-6B	Blue Lineum
1	S121-9L-12BC	Blue/White Dual
1	S121-9-3B	Blue Small Lineum
8	S121-9-3A	Amber Small Lineum
1	S121-9-3R	Red Small Lineum

Wiring Diagram



Bar Programming



Default
Program
3

Input Map

Level 1	Takedown / Work Lights
Level 2	Flashing Alley & Pursuit
Level 3	Pattern
ICL	Dimmer
Direct Left	Direct Right
Left Alley	Right Alley
---	---

Default
Program
3

Function Definitions

Function	Positions		Pattern(s)
	Phase A	Phase B	
Takedown / Work Lights	FD-11, FP-11		Steady Burn
Level 1	RP-5 thru -6	RD-5 thru -6	Slow Triple
Level 2	FD-2	FD-3 thru -5, FP-2 thru -5	Quadruple w/ Post Pop
Level 3	FD-2, RP-5 thru -6	FD-3 thru -5, FP-2 thru -5, RD-5 thru -6	Random 2
Direct Left	RP-1 thru -4, RD-1 thru -4		Snake
Direct Right	RP-1 thru -4, RD-1 thru -4		Snake
Left Alley	FD-7		Steady Burn
Right Alley	FP-7		Steady Burn
ICL	FP-8	FD-8	Flicker
Dimmer	FD-2 thru -6, FD-8, FD-11, FP-2 thru -6, FP-8, FP-11, RP-1 thru -6, RD-1 thru -6		Steady Burn
Flashing Pursuit	FP-11	FD-11	Fast Triple
Flashing Alley	FP-7	FD-7	Flicker