Lentherick, Giovani Losper

UI/UX Designer & Frontend Developer
Germiston, Gauteng
lospergiovani@gmail.com
+27 78 832 3301

ID Number: 9303105137086
Gender: Male

👋 Hi there, I'm Lentherick Giovani Losper, a passionate UI/UX Frontend Developer with a knack for crafting immersive digital experiences that bridge the gap between aesthetics and functionality.

🎨 With a creative mindset and a keen eye for design, I specialize in transforming complex ideas into intuitive and visually appealing user interfaces. My journey in the world of technology began with a strong foundation in frontend development, where I honed my skills in HTML, CSS, and JavaScript to bring pixel-perfect designs to life.

📊 As a firm believer in the power of user-centered design, I constantly strive to understand the needs and behaviors of end-users. This empathy-driven approach enables me to create interfaces that not only look stunning but also provide seamless interactions, resulting in enhanced user satisfaction and engagement.

💡 My toolkit includes a deep understanding of responsive design principles, mobile-first development, and the latest trends in UI/UX. I enjoy staying up-to-date with the ever-evolving industry landscape, allowing me to incorporate cutting-edge technologies and design patterns into my work.

Collaborating with multidisciplinary teams is where I thrive. I relish the opportunity to work alongside UX researchers, visual designers, and backend developers, fostering an environment of cross-functional innovation. Through effective communication and a collaborative spirit, I ensure that the final product aligns perfectly with the intended user experience.

✒️ Whether I'm sketching wireframes, prototyping interactions, or writing clean and maintainable frontend code, my goal is to create digital solutions that not only solve problems but elevate the overall user journey. I'm excited to be part of projects that challenge me to think creatively, push boundaries, and contribute to the evolution of digital experiences.

⭐ If you're seeking a dedicated UI/UX Frontend Developer who's driven by a passion for design, a commitment to quality, and a desire to make a lasting impact, let's connect! I'm always open to new opportunities, exciting collaborations, and the chance to bring exceptional ideas to life.

Connect with me here or reach out at lospergiovani@gmail.com. Let's build the future of user-centric digital experiences together.

Work Experience

SFX Technician
Azanian Effects - Johannesburg, Gauteng
November 2021 to Present

• Creating special effects using a variety of techniques, including pyrotechnics, mechanical effects.
• Collaborating with the director, production designer, and other members of the film crew to create effects that enhance the story and visual style of the production
• Operating and maintaining special effects equipment, including pyrotechnic devices, mechanical rigs, and computer-controlled systems
• Testing special effects to ensure they are safe and function as intended
• Troubleshooting and making adjustments to special effects as needed during filming
• Coordinating special effects with other departments, such as lighting and sound, to ensure seamless integration into the final product
• Keeping detailed records and documentation of special effects used in a production
• Staying current with new technology and techniques in the special effects industry.

Front-End Developer, Graphic Designer & Solutions Architect
Lebone Media PTY Ltd - Sandton, Gauteng
October 2018 to September 2021

• Designing and implementing visually appealing and responsive web pages, using HTML, CSS, and JavaScript.
• Creating graphics and visual elements for digital products, including logos, icons, and illustrations.
• Collaborating with clients and stakeholders to understand their needs and requirements, and provide creative and professional solutions to meet those needs.
• Conducting user research to understand user behavior and needs, and use that knowledge to inform design and development decisions.
• Using my knowledge of design and development principles to create wireframes and prototypes, and test them with users to gather feedback and make adjustments.
• Working with the development team to ensure that the final product is of high quality and meets the needs of the end-users.
• Continuously learning about new technologies and updates that can improve my design and development skills.
• Acting as a solutions architect to help guide a project from start to finish, from planning and research to design, development, testing, and launch.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.
• Keeping up-to-date with the latest industry trends and best practices to ensure that my work is always of the highest quality.

Graphic Designer & Developer – Film & Media(Freelance)
Female filmmaker project becoming spv - Johannesburg, Gauteng
May 2018 to August 2018

• Designing and creating visually stunning graphics and visual elements for film and media projects, including posters, motion graphics, and visual effects.
• Creating and implementing design concepts for film and media projects, working closely with the director, producer, or other stakeholders to ensure that the final product meets their vision.

• Creating and implementing marketing and promotional materials for film and media projects, including social media graphics, advertisements, and trailers.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

Front-End Developer (Contract)
Magnesium Tech - Kramerville, Gauteng
February 2018 to April 2018

• Developing and designing VR and AR experiences and websites that are visually stunning, responsive, and engaging using Unity game engine
• Creating interactive elements and animations in VR and AR experiences and websites using HTML, CSS, JavaScript, and Unity
• Collaborating with the development team to ensure that the final product is of high quality and meets the needs of the end-users
• Continuously learning about new technologies and updates that can improve my VR, AR, website design, and deployment skills
• Creating and implementing 3D models and animations for VR and AR experiences using 3D modeling software
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

Graphic Designer & Developer – Film & Media(Freelance)
Fireworx media - Johannesburg, Gauteng
October 2017 to December 2017

• Designing and creating visually stunning graphics and visual elements for film and media projects, including posters, motion graphics, and visual effects.
• Creating and implementing design concepts for film and media projects, working closely with the director, producer, or other stakeholders to ensure that the final product meets their vision.
• Creating and implementing marketing and promotional materials for film and media projects, including social media graphics, advertisements, and trailers.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

In-house Clerk (Contract)
DB Schenker Logistics - Kempton Park, Gauteng
July 2017 to September 2017

• Coordinating and scheduling transportation and logistics activities, and maintaining accurate records and databases
• Communicating with clients, suppliers, and other stakeholders to ensure smooth operations and resolve issues.
• Assisting with the preparation of shipping documents and customs clearance paperwork, ensuring compliance with regulations.
• Continuously learning about new technologies and updates that can improve logistics and transportation operations.
• Communicating effectively with other departments within the company to align logistics activities with business goals.

Graphic Designer & Developer – Film & Media(Freelance)

Youth filmmaker project - Durban, KwaZulu-Natal

April 2017 to June 2017

• Designing and creating visually stunning graphics and visual elements for film and media projects, including posters, motion graphics, and visual effects.
• Creating and implementing design concepts for film and media projects, working closely with the director, producer, or other stakeholders to ensure that the final product meets their vision.
• Creating and implementing marketing and promotional materials for film and media projects, including social media graphics, advertisements, and trailers.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

Graphic Designer & Developer – Film & Media(Freelance)

Vuilwasgoed PTY ltd - Johannesburg, Gauteng

February 2017 to April 2017

• Designing and creating visually stunning graphics and visual elements for film and media projects, including posters, motion graphics, and visual effects.
• Creating and implementing design concepts for film and media projects, working closely with the director, producer, or other stakeholders to ensure that the final product meets their vision.
• Creating and implementing marketing and promotional materials for film and media projects, including social media graphics, advertisements, and trailers.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

Front-End Developer

MyPanoramic - Boksburg, Gauteng

February 2015 to February 2017

• Designing and creating visually stunning and user-friendly websites that seamlessly integrate with VR and AR experiences.
• Developing and deploying websites using technologies such as HTML, CSS, JavaScript, and web frameworks such as React, Angular, and Vue.js
• Optimizing websites for different devices, browsers, and platforms to ensure they are responsive and accessible.
• Managing and maintaining website hosting and domains.
• Implementing website analytics and tracking to monitor website performance and user behavior.
• Using Content Management Systems (CMS) to manage website content and keep it up-to-date.
• Collaborating with the development team to ensure that the final product is of high quality and meets the needs of the end-users.
• Developing and designing VR and AR experiences using technologies such as WebVR, A-Frame, and Three.js
• Creating responsive and engaging interfaces for VR and AR experiences using HTML, CSS, and JavaScript.
• Implementing interactive elements and animations in VR and AR experiences to create immersive and engaging user experiences.
• Working with 3D modeling and animation software to create 3D assets for VR and AR experiences.
• Collaborating with the development team to ensure that the final product is of high quality and meets the needs of the end-users.
• Integrating VR and AR experiences with other technologies such as IoT, AI, and machine learning.

• Testing and debugging VR and AR experiences to ensure they are compatible with different devices and platforms.
• Continuously learning about new technologies and updates that can improve my VR and AR development skills.
• Keeping up-to-date with the latest industry trends and best practices to ensure that my work is always of the highest quality and meets the needs of the VR and AR industry.
• Communicating effectively with clients and stakeholders to ensure that projects are completed on time and to the highest standards.

Education

Diploma in National Diploma Information Technology NQF-L6, (Software Development)
Damelin College - Boksburg, Gauteng
February 2013 to December 2015

Diploma in Information Technology (PC Support)
Damelin College - Benoni, Gauteng
February 2012 to December 2012

Skills

- HTML (7 years)
- CSS (7 years)
- Javascript (6 years)
- React (4 years)
- Angular (4 years)
- Wordpress (6 years)
- Bootstrap (7 years)
- Adobe Photoshop (7 years)
- Adobe Illustrator (7 years)
- Adobe Indesign (4 years)
- Adobe After Effects (4 years)
- Adobe Premiere Pro (4 years)
- IT Technical Support (4 years)
- IT Support (4 years)
- Web Design (7 years)
- Web Development (5 years)
- MVC Design Patterns (4 years)
- Visual Studio Code (5 years)
- Redux (4 years)
- MongoDB (4 years)
- MERN Stack (4 years)

Languages

- English - Expert
- Afrikaans - Fluent

Links

http://baliparasols.co.za/

http://live.paymarker.co.za/

http://solagize.co.za/

http://wintecsolutions.co.za/

http://www.ikgabo.co.za/

http://www.lebonemedia.co.za/

http://www.netha.co.za/

https://app.cloudpano.com/tours/L-qGGonvN

https://tourmkr.com/F1G5qYgHcV/32224273p&42.44h&86.32t

https://tourmkr.com/F1QaPcBLAd/32229906p&64.14h&92.71t

https://tourmkr.com/F1oXUBow7f/32168253p&187.03h&88.51t

https://tourmkr.com/F1zTkkD5u9/32022378p&314.67h&87.12t

https://www.lebonelitho.co.za/

https://youtu.be/3atqgMhMzec

https://youtu.be/4-srimS18Ds

https://youtu.be/46MQCKtY9Vw

https://youtu.be/MFcInwOZCRk

https://youtu.be/cXAfrQvocQ0

Additional Information

Film & Media Industry References:
Jose – Prop Master (084 777 5673)
Projects: Female filmmaker project becoming SPV, Fireworx media, Youth filmmaker project, Vuilwasgoed PTY ltd.

Corporate Industry References:

Rendani Mulaudzi - Snr. Solutions Architect (084 455 9856)
Company: Lebone Media PTY Ltd

Yongama Dalasile – Head Developer (071 940 5205)
Company: Magnesium Tech

Ivan Masuku – Snr. Developer (072 621 4169)
Company: MyPanoramic

Logistics Industry References:
Mikaeel Matwadia – (0677179009)
Company: DB Schenker Logistics