

PLAYER'S HANDICAP CARD

A Handicap Card will be supplied to each player to record the results of competition SINGLES games. A separate card may be used for club games.

All players will be given an initial handicap by their Club Handicapper. It will be based on the "Guidelines for Club Handicapping". New players will commence on a handicap of 12 with an index of 0.

A player's **index** changes after each competitive singles game, won or lost. A player's **handicap** changes as soon as their index reaches or passes a trigger point, up or down, which corresponds with a handicap different from their current handicap.

Handicap changes must be checked and authorised by the Manager or Club Captain who should then notify the State Handicapper. (HCF form)

Date	H/cap	Index	Authorised

Transfer your last game entry to your next card.

INDEX ADJUSTMENT TABLE

WINNER'S HANDICAP												
LOSER'S HANDICAP												
0	1	2	3	4	5	6	7	8	9	10	11	12
0	10	6	4	2	1	1	1	1	1	1	1	0
1	14	10	7	4	3	3	2	1	1	1	1	1
2	16	13	10	7	5	4	4	3	3	2	2	1
3	18	16	13	10	8	7	6	5	4	4	3	2
4	19	17	15	12	10	9	8	7	6	5	4	3
5	19	17	16	13	11	10	9	8	7	6	5	4
6	19	18	16	14	12	11	10	9	8	7	6	5
7	19	18	17	15	13	12	11	10	9	8	7	6
8	19	19	17	16	14	13	12	11	10	9	8	7
9	19	19	18	16	15	14	13	12	11	10	9	8
10	19	19	18	17	16	15	14	13	12	11	10	9
11	19	19	19	17	16	16	15	14	13	12	11	10
12	19	19	19	18	17	16	16	15	14	13	12	11
0	1	2	3	4	5	6	7	8	9	10	11	12

HANDICAP TRIGGER POINTS

H'CP	INDEX
0	1000
1	800
2	650
3	500
4	400
5	350
6	300
7	250
8	200
9	150
10	100
11	50
12	0

In level games

WINNERS increase their index,
LOSERS reduce their index
by the same number of points,
as indicated in the above table.

In handicap games the
WINNER gains 10 points
and the
LOSER loses 10 points.

If an index drops below 0, it is recorded as 0 ie 0 is the minimum index

This card should be used for all competitive singles games played according to the CAQ Rules for Ricochet Croquet.

[illegible]