Christopher Josef Rosenblatt

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Objective

An entry level software engineering position starting early 2021 where I can hone my existing skills and learn new ones.

Education

Purdue University

West Lafayette, IN

Expected December 2020

Bachelor of Science in Computer Science

Expected December 2020

Bachelor of Science in Mathematics

Current GPA: 3.98/4.0

Awards and Honors: Dean's List & Semester Honors (All Semesters); Multiple Scholarships

Work Experience

Research Intern – Smart Information Flow Technologies

Minneapolis, MN

Created a Flask-based Python API using OpenAPI 3.0 and implemented methods for interfacing with Common Lisp scripts using the cl4py library

Created, tested, and documented multiple APIs for B2B integration with external

May 2020 - August 2020

- Wrote Python scripts to generate, analyze, validate, and test PDDL problem files for various domains of interest
- Built a LaTeX parser using Python to extract information about PDDL problem execution at incremental time steps
- Used the SHOP3 planning tool to analyze problem domains and determine optimal plans of execution
- Used GitLab CI/CD to expedite and automate repetitive work, including building and deploying multiple Docker images

IT Intern – Union Pacific Railroad

Omaha, NE May 2019 - Nov. 2019

customers using Spring with Maven build tools

- Worked closely with business partners to define standardized schema and terms for APIs using OpenAPI 3.0
- Researched, created, and presented a process for automatically generating UP-standard documentation for the new external APIs using Spring Rest Docs, MockMVC, and Asciidoctor
- Implemented mocking capabilities into APIs using WireMock and Jenkins for easy customer testing
- Worked with other interns to standardize, document, and present the process for creating APIs so work can continue efficiently into the future
- Chosen to continue work as a part-time remote intern during Fall 2019 semester

Undergraduate Teaching Assistant – Purdue University

West Lafayette, IN

Assisted 50+ students in programming lab exercises (C Programming, Systems Programming)

Fall 2018 - Present

- Acted as Project Manager and Mentor for two teams completing semester-long projects (Software Engineering)
- Co-lead sessions for 30+ students to practice and review algorithms problems (Intro. to the Analysis of Algorithms)

Personal Projects

GovHub Software Testing class team project West Lafayette, IN

- Web App built for citizens of a town or city to report various issues and local governments to track and resolve them
- Contribution: Worked on all parts of the stack, implementing an "issue list" page and robust Google Maps integration
- Frontend written in Angular, backend in Node.js/PostgreSQL

Wizard Duel 2

West Lafayette, IN

Software Engineering class team project

Spring 2019

Fall 2019

- Real-time online combat game featuring resource management, a leveling system, and skill-based matchmaking
- Contribution: Worked on setting up Node is server with socket. IO and worked heavily on Android frontend, especially to implement core gameplay loop
- Acted as team's Scrum Master

Skills

Languages: Proficient in Java, C, C++, Python; Experience with HTML/CSS/JS (incl. Angular and Node.js), Swift

Operating Systems: MacOS and Windows; Experience with Linux

Tools: Git/GitLab, Bash/Zsh, Unix, OpenAPI/Swagger, IntelliJ, VSCode, Vim, Xcode, Android Studio, Docker, SQL, Maven, Spring, JUnit, Asciidoctor/Markdown

Leadership

Director of Hello World Hackathon

West Lafayette, IN

Spring 2020 – Fall 2020

Leader of Purdue's freshman-only hackathon

- Organize a virtual hackathon for 300+ students, overseeing UX, Comms, Finance, Dev, and Design teams