Christopher Josef Rosenblatt

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Obiective

An entry level software engineering position starting early 2021 where I can hone my existing skills and learn new ones.

Education

Purdue University

West Lafayette, IN

Expected December 2020

Bachelor of Science in Computer Science

Expected December 2020

Bachelor of Science in Mathematics

Current GPA: 3.98/4.0

Awards and Honors: Dean's List & Semester Honors (All Semesters); Multiple Scholarships

Work Experience

Research Intern – Smart Information Flow Technologies

Minneapolis, MN

Created a Flask-based Python API using OpenAPI 3.0 and implemented methods for interfacing with Common Lisp scripts using the cl4py library

May 2020 - August 2020

- Wrote Python scripts to generate, analyze, validate, and test PDDL problem files for various domains of interest
- Built a LaTeX parser using Python to extract information about PDDL problem execution at incremental time steps
- Used the SHOP3 planning tool to analyze problem domains and determine optimal plans of execution
- Used GitLab CI/CD to expedite and automate repetitive work, including building and deploying multiple Docker images

IT Intern – Union Pacific Railroad

Omaha, NE May 2019 - Nov. 2019

- Created, tested, and documented multiple APIs for B2B integration with external customers using Spring with Maven build tools
- Worked closely with business partners to define standardized schema and terms for APIs using OpenAPI 3.0
- Researched, created, and presented a process for automatically generating UP-standard documentation for the new external APIs using Spring Rest Docs, MockMVC, and Asciidoctor
- Implemented mocking capabilities into APIs using WireMock and Jenkins for easy customer testing
- Worked with other interns to standardize, document, and present the process for creating APIs so work can continue efficiently into the future
- Transitioned to part-time remote intern during Fall 2019 semester

Undergraduate Teaching Assistant – Purdue University

West Lafayette, IN

- Assisted 50+ students in programming lab exercises (C Programming, Systems Programming)
- Fall 2018 Present
- Acted as Project Manager and Mentor for two teams completing semester-long projects (Software Engineering)
- Will be a TA for Introduction to the Analysis of Algorithms in Fall 2020

Personal Projects

GovHub

West Lafayette, IN

Software Testing class team project

- Web App built for citizens of a town or city to report various issues and local governments to track and resolve them
- Contribution: Worked on all parts of the stack, implementing an "issue list" page and robust Google Maps integration
- Frontend written in Angular, backend in Node.js/PostgreSQL

Wizard Duel 2

West Lafayette, IN

Software Engineering class team project

- Spring 2019
- Real-time online combat game featuring resource management, a leveling system, and skill-based matchmaking
- Contribution: Worked on setting up Node is server with socket. IO and worked heavily on Android frontend, especially to implement core gameplay loop
- Acted as team's Scrum Master •

Skills

Languages: Proficient in Java, C, C++, Python; Experience with HTML/CSS/JS (incl. Angular and Node.js), Swift Operating Systems: MacOS and Windows; Experience with Linux

Tools: Git/GitLab, Bash/Zsh, Unix, OpenAPI/Swagger, IntelliJ, VSCode, Vim, Xcode, Android Studio, Docker, SQL, Maven, Spring, JUnit, Asciidoctor/Markdown

Leadership

Director of Hello World Hackathon

West Lafayette, IN

Leader of Purdue's freshman-only hackathon

Spring 2020 - Fall 2020

Organize a virtual hackathon for 300+ students, overseeing UX, Comms, Finance, Dev, and Design teams