



Assignment / Tutorial / Project / Report Cover Sheet

Programme : BoSE20-C1
Subject Code : BTPR1013
Subject Name : Internet Application
Lecturer Name : Ms Chan Ler-Kuan
Academic Session :

Detail:

Assignment / Tutorial / Project / Report Title:	Pokemon Game Catridges
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Due Date:	18 December 2020

Assessment:

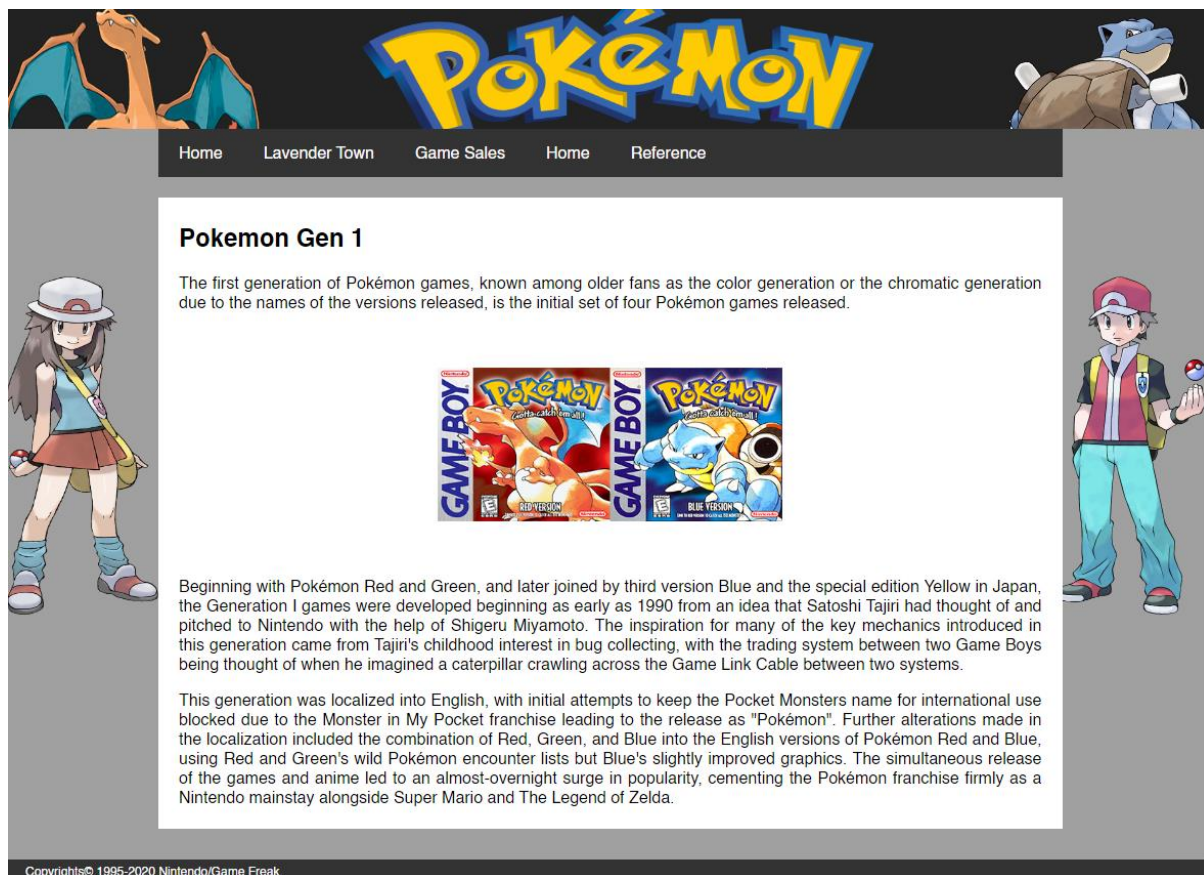
MARK:	Comments:

This cover sheet must be completed and firmly attached to the front of the submission. All works must be submitted by the due date.

Please note that it is the student's responsibility to retain a copy of his / her own assignment.

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The Main Page introduces the first release of Pokemon Catridge games back in 1996.

Lavender Town Urban Legend



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Lavender Town

Lavender Town is a location which could be accessed in the game. It is designed to be spooky and resembled an isolated rural area with high pitched background music. Its landmark building was a gigantic graveyard, which houses many dead pokémon and ghosts were haunting the surrounding area.



Lavender Town Syndrome

In 1996, when the game first released, a major suicidal and illness of children of young ages occurred. Rumors say that these suicides and illness only occurred after the children playing the game reached Lavender Town, listening the theme music that had extremely high frequencies after a period of time. The studies showed that only children and young teens can hear, since their ears are more sensitive.

Due to the Lavender Tone, at least two-hundred children supposedly committed suicide, and many more developed illnesses and afflictions. The children who committed suicide usually did so by hanging or jumping from heights. Those who did not acted irrationally complained of severe **headaches, nose bleeds, nausea, anger, or distress** after listening to Lavender Town's theme. It is lately known as the '[Lavender Town Syndrome](#)'.





Although Lavender Town now sounds differently depending on the game, this mass hysteria was caused by the first Pokémon game released. After the Lavender Tone incident, the programmers had fixed Lavender Town's theme music to be at a lower frequency, and since children were no longer affected by it.

Though that being said, the information later proved to be **FALSE**, merely caused by a documentary whose an anonymous user uploaded detailing how the music caused this incident upon its released. The story was spiced up with additional details by other users on the internet causing the event to become viral over mouth. Due to its popularity, it has become an urban legend ever since.

The Original Lavender Town Theme



The second page introduces the rumours and the incident happened back in 1996. It features the 'Lavender Town Syndrome', which believed the in-game music causes hundreds of children aged from 7 to 12, suicides after listening to the Lavender Town theme music for a certain period of time.

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Nintendo's Pokémon Games Are Guaranteed Hits


by [Felix Richter](#), Feb 28, 2019

Nintendo's Pokémon Games Are Guaranteed Hits



Unit sales of Nintendo's best-selling Pokémon games

	Platform	
Pokémon Red/Green/Blue 1996	Game Boy	31.38m
Pokémon Gold/Silver 1999	Game Boy	23.10m
Pokémon Diamond/Pearl 2006	DS	17.67m
Pokémon X/Y 2013	3DS	16.37m
Pokémon Ruby/Sapphire 2002	Game Boy Advance	16.22m
Pokémon Sun/Moon 2016	3DS	16.14m
Pokémon Black/White 2010	DS	15.64m
Pokémon Yellow: Special Pikachu Edition 1998	Game Boy	14.64m
Pokémon Omega Ruby/Alpha Sapphire 2014	3DS	14.17m
Pokémon Heart Gold/Soul Silver 2009	DS	12.72m

Since 1996, Nintendo sold more than 300 million Pokémon games.


 @StatistaCharts Sources: Nintendo, VGChartz

statista

When Nintendo released the first Pokémon game in Japan on February 27, 1996, no one would have thought that it was the birth hour of the second largest video game franchise in history. Over the next 23 years, the Japanese video game giant went on to sell more than 300 million copies of more than 70 Pokémon titles, trailing only Super Mario in terms of its longevity and global popularity.

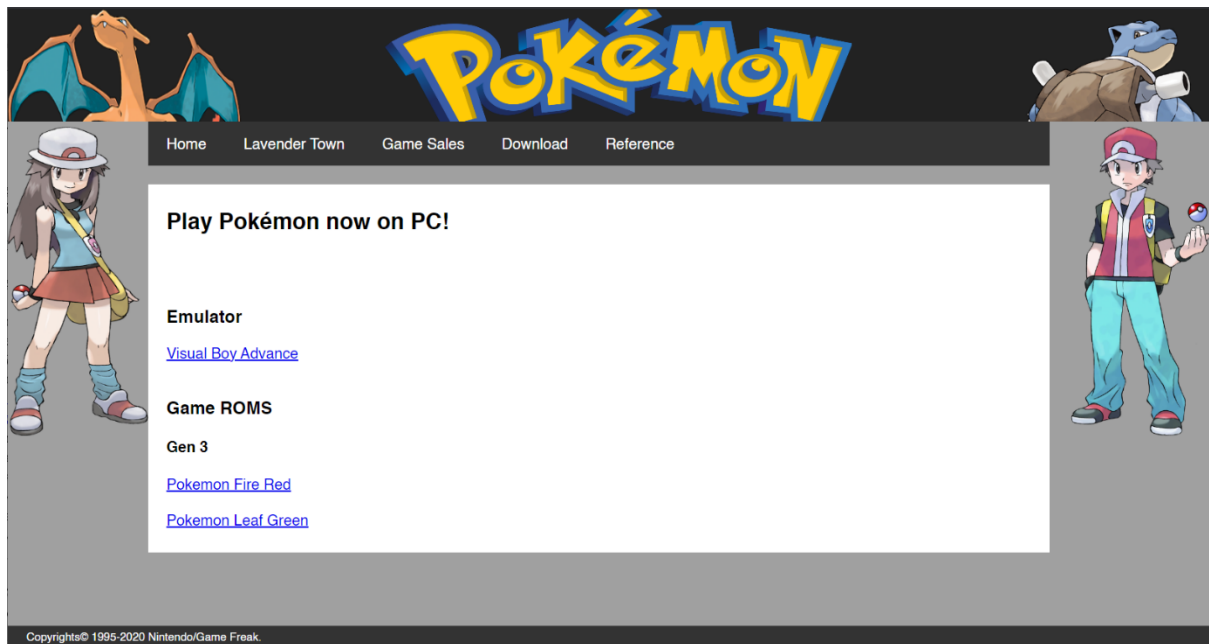
To mark the 23rd anniversary of the Pokémon franchise's birthday, Nintendo announced two new entries to the popular series on Wednesday. The two new games named "Pokémon Sword" and "Pokémon Shield" are role-playing games in line with the franchise's core group of games and its biggest sellers. Both games will be released for the Nintendo Switch later this year, possibly further boosting sales of Nintendo's first hybrid console.

As the following chart illustrates, a new Pokémon game is all but a guaranteed mega-seller for Nintendo. The top 10 Pokémon games alone sold nearly 180 million copies and a total of twelve different titles reached the milestone of selling 10 million copies or more. A look at last year's best-selling games across all platforms shows how rare that achievement really is: Red Dead Redemption 2 was the only game to sell more than 10 million copies in 2018.

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The third page features of the sales reports of the copy of Pokemon games in 2018, written by Felix Richter in 2019.

Download Page



The fourth page features download links to download the games directly.

It contains the **Emulator**, the game machine to run games, and **ROMS**, the Read-Only Memory file that contains the games.



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BTPR1013 Internet Application

Pokemon Game Cartridges

Assignment (Individual project)

Reference websites:

[Lavender Town Syndrome](#)

[Rumored](#)

[Game Sales](#)

Date of submission: 18 December 2020



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Image References:

[Trainer Red](#)

[Trainer Green](#)

[Gengar](#)

[Marowak](#)

[Charizard](#)

[Blastoise](#)

[Pokemon logo](#)

[Box art](#)

[GIF](#)

The last page features the creator, and various references taken on websites.

Github Link: https://github.com/crossaride/Individual_Assignment