Name:

STR +

AGL +

VGR +

WIT +

PRE +

Points Earned	Current Points

Wound Threshold
/

Anima Threshold
/

VIT DIE

P.D.R

M.D.R

MVMT
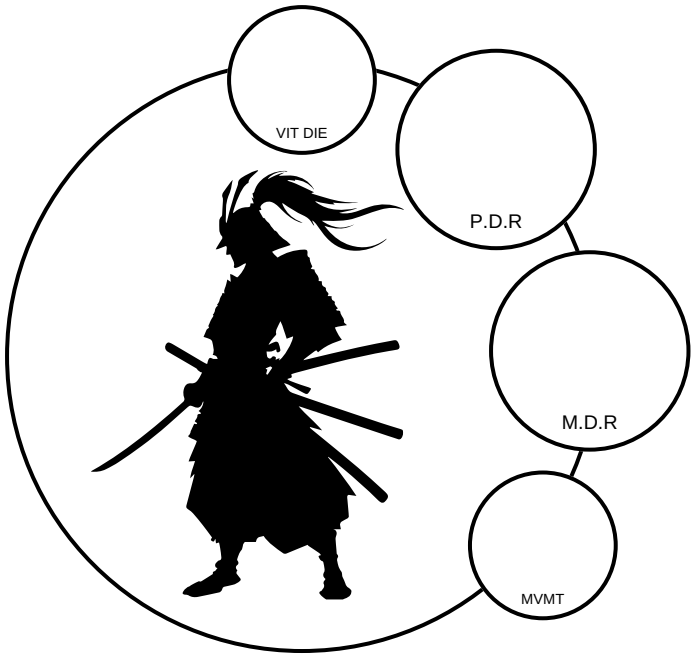
Racial Abilities

General Skills		Dice & Modifiers
✧ Acrobatics	AGL	___
✧ Anima	WIT	___
✧ Barter	PRE	___
✧ Brawl	STR	___
✧ Charm	PRE	___
✧ Climbing	STR	___
✧ Constitution	VGR	___
✧ Cool	PRE	___
✧ Deduction	WIT	___
✧ Diplomacy	PRE	___
✧ Dodge	AGL	___
✧ Intimidation	VGR	___
✧ Lore	WIT	___
✧ Might	STR	___
✧ Navigation	WIT	___
✧ Perception	WIT	___
✧ Performance	PRE	___
✧ Piloting	AGL	___
✧ Rally	PRE	___
✧ Skulduggery	AGL	___
✧ Stealth	AGL	___
✧ Streetwise	WIT	___

Vocational Skills		Dice & Modifiers
✧ Alchemy	WIT	___
✧ Botany	VGR	___
✧ Cooking	VGR	___
✧ Enchanting	PRE	___
✧ Fishing	VGR	___
✧ Hunting	AGL	___
✧ Mechanics	WIT	___
✧ Medicine	VGR	___
✧ Mining	STR	___
✧ Rune Crafting	PRE	___
✧ Smithing	STR	___
✧ Taming	WIT	___

Weapons

Weapon Name	Core Stat	Crit #	Attack Roll	Flat Damage	Crit Flat Damage	Range	Properties

Wren

Wren Ability	Damage Type	Crit #	Attack Roll	Damge Roll	Duration	Range	Anima Cost

Fighting Style

Technique	Description	Action Type	Anima Cost

Equipment List