Fix-kludge game

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Reproducing fix-kludge game

```
## [1] 1
## [1] 1
## [1] 1
## [1] 1
## [1] 2
## [1] 2
## [1] 2
## [1] 2
## [1] 3
## [1] 3
## [1] 3
## [1] 3
```

This is the resulting payoff matrix:

Payoffs	dev1: fix	dev1: kludge
dev0: fix	dev0 = 9, dev1 = 9, dev0 = 9, dev1 = 9, dev0 = 9, dev1 = 9	dev0 = 8, dev1 = 11, dev0 = 7, dev1 = 9,
dev0: kludge	dev0 = 9, dev1 = 8, dev0 = 12, dev1 = 7, dev0 = 10, dev1 = 9	dev0 = 8, dev1 = 8, dev0 = 9, dev1 = 9,

Considering a game where dev0 kludges and dev1 does not, these are the events concerning dev0. The table shows 5 simulations

simulation	now	next_completion	dev	strategy.y	completed_items	reworking	Tf	Tk
1	23	45.80213	0	always k	1	FALSE	34.40745	23.45962
1	46	70.43474	0	always k	2	FALSE	36.12782	24.63261
1	71	96.29898	0	always k	3	FALSE	37.93421	25.86424
1	97	123.45643	0	always k	4	FALSE	39.83092	27.15745
1	124	151.97175	0	always k	5	FALSE	41.82247	28.51532
1	152	181.91283	0	always k	6	FALSE	43.91359	29.94109
1	182	213.35098	0	always k	7	FALSE	46.10927	31.43814
1	214	259.46025	0	always k	7	TRUE	46.10927	31.43814
1	260	292.47030	0	always k	8	FALSE	48.41474	33.01005
1	293	327.13085	0	always k	9	FALSE	50.83547	34.66055
1	328	377.96632	0	always k	9	TRUE	50.83547	34.66055
2	23	45.80213	0	always k	1	FALSE	34.40745	23.45962
2	46	70.43474	0	always k	2	FALSE	36.12782	24.63261
2	71	96.29898	0	always k	3	FALSE	37.93421	25.86424
2	97	123.45643	0	always k	4	FALSE	39.83092	27.15745
2	124	151.97175	0	always k	5	FALSE	41.82247	28.51532
2	152	181.91283	0	always k	6	FALSE	43.91359	29.94109
2	182	213.35098	0	always k	7	FALSE	46.10927	31.43814
2	214	246.36102	0	always k	8	FALSE	48.41474	33.01005
2	247	281.02157	0	always k	9	FALSE	50.83547	34.66055
2	282	317.41515	0	always k	10	FALSE	53.37725	36.39358

simulation	now	next_completion	dev	strategy.y	completed_items	reworking	Tf	Tk
2	318	355.62841	0	always k	11	FALSE	56.04611	38.21326
2	356	395.75233	0	always k	12	FALSE	58.84842	40.12392
3	23	45.80213	0	always k	1	FALSE	34.40745	23.45962
3	46	70.43474	0	always k	2	FALSE	36.12782	24.63261
3	71	96.29898	0	always k	3	FALSE	37.93421	25.86424
3	97	134.23319	0	always k	3	TRUE	37.93421	25.86424
3	135	172.16741	0	always k	3	TRUE	37.93421	25.86424
3	173	199.32485	0	always k	4	FALSE	39.83092	27.15745
3	200	227.84017	0	always k	5	FALSE	41.82247	28.51532
3	228	257.78126	0	always k	6	FALSE	43.91359	29.94109
3	258	289.21940	0	always k	7	FALSE	46.10927	31.43814
3	290	322.22945	0	always k	8	FALSE	48.41474	33.01005
3	323	356.89000	0	always k	9	FALSE	50.83547	34.66055
3	357	393.28358	0	always k	10	FALSE	53.37725	36.39358

These are the events concerning dev1

simulation	now	next_completion	dev	strategy.y	completed_items	reworking	Tf	Tk
1	33	67.17646	1	always f	1	FALSE	34.40745	23.45962
1	68	103.30428	1	always f	2	FALSE	36.12782	24.63261
1	104	143.13521	1	always f	3	FALSE	39.83092	27.15745
1	144	184.95768	1	always f	4	FALSE	41.82247	28.51532
1	185	231.06695	1	always f	5	FALSE	46.10927	31.43814
1	232	277.17622	1	always f	6	FALSE	46.10927	31.43814
1	278	325.59096	1	always f	7	FALSE	48.41474	33.01005
1	326	376.42644	1	always f	8	FALSE	50.83547	34.66055
2	33	67.17646	1	always f	1	FALSE	34.40745	23.45962
2	68	103.30428	1	always f	2	FALSE	36.12782	24.63261
2	104	143.13521	1	always f	3	FALSE	39.83092	27.15745
2	144	184.95768	1	always f	4	FALSE	41.82247	28.51532
2	185	231.06695	1	always f	4	TRUE	46.10927	31.43814
2	232	279.48169	1	always f	5	FALSE	48.41474	33.01005
2	280	330.31716	1	always f	6	FALSE	50.83547	34.66055
2	331	386.36327	1	always f	7	FALSE	56.04611	38.21326
3	33	67.17646	1	always f	1	FALSE	34.40745	23.45962
3	68	103.30428	1	always f	2	FALSE	36.12782	24.63261
3	104	141.23850	1	always f	3	FALSE	37.93421	25.86424
3	142	179.17271	1	always f	4	FALSE	37.93421	25.86424
3	180	219.00363	1	always f	5	FALSE	39.83092	27.15745
3	220	260.82610	1	always f	6	FALSE	41.82247	28.51532
3	261	306.93538	1	always f	7	FALSE	46.10927	31.43814
3	307	355.35012	1	always f	8	FALSE	48.41474	33.01005
3	356	406.18559	1	always f	9	FALSE	50.83547	34.66055