

How To create own BSP Layer in Yocto-project

BSP is a board support package which is a collection of information (meta-data) that defines how to support :-

1. A particular Hardware devices
2. Set of Devices
3. Hardware Platform.

All the board configuration data may be present in the (**meta-yocto-bsp/conf/machine/ * all machine configuration files**).

For example **I want to add meta-ti external bsp layer in my yocto project , How ?**

Meta-Ti is a bsp layer which is supported all embedded devices like beagle-bone-black embedded board.

Meta-Ti support various Hardware configuration supported layer

First clone this layer by using Git repository and this layer will be not clone in the poky folder , clone will be exit of poky folder with is same path.

Note :: Every layers depend on this things :-

OpenEmbedded-core,

Branch : master or working branch(for ex sumo, dunfell, nanbield, kirikstone)

Layer : meta

Now clone this layer :

```
$ git clone git://git.yoctoproject.org/meta-ti
```

Now enter the meta-ti folder

```
$ cd meta-ti/meta-ti-bsp
```

Now check the branch of your meta-ti folder

```
$ git branch
```

Note // it show you are on master branch but you have to switch your working branch which is used in poky(kirkstone)

So switch the current working branch same as poky

```
$ git checkout kirkstone
```

Now add this layer in the bblayer.conf file which is present in the build directory folder name as conf

Go to the build folder and set the build environment

```
$source oe-init-build-env ../build
```

```
$ cd conf
```

```
$ vi bblayers.conf
```

In this file show your three working layers which is used to build your image && this command also show your working layers in yocto-project in build directory.

```
$ bitbake-layers show-layers
```

You should add this meta-ti layer in your bblayer.conf file with manually or by command, manually means you will directly add the path of your meta-ti layer in this file and if you add this layer by command you will write this command

in build folder.

\$ bitbake-layers add-layer ~/layer path/

Suppose my meta-ti layer present in this directory and want to add this layer in my build folder using command so you will enter add layer command in the build directory folder.

/home/arjun/Yocto-project/meta-ti >> " this path show my meta-ti layer "
In build folder :-

\$ bitbake-layers add-layer ../meta-ti/meta-ti-bsp/

If you add this layer successfully so you will verify your layer will be added or not will using this command

\$ bitbake-layers show-layers

It show all the layers which is added in the bblayers.conf files

you also check the machine name , how many machine name will be present in the meta-ti/conf/machine/
In this folder show various machine names to specify which machine will be build your image.

go to the build directory and enter conf folder

\$ cd Build

\$ conf

\$ vi layer.conf

Now go to the machine architecture section and edit the machine name.

MACHINE ??= "qemux86-64"

qemux86-64 is a basic default machine but you will add your own machine name which is present in the meta-ti/conf/machine folder

suppose my machine name is beaglebone.conf this file will be present in this meta-ti machine folder

MACHINE ?= "beaglebone"

you should add only name of the machine beaglebone.conf not add .conf extension only add **beaglebone**

You should also confirm the machine architecture which is added in local.conf file is correct or nor by using this command.

\$ bitbake -e core-image-minimal | grep ^MACHINE

Now time to Build the image

\$ bitbake core-image-minimal

It takes around 2 to 3 hrs for build the image successfully.

Now check the output for your image which is present in **the tmp/deploy/images/beaglebone/**

After image is created in deploy folder and directly flash this image into the sd-card devices

Your image is :- **core-image-minimal-beaglebone.wic.xz**

First unzip this image

* All do and write this commands in image folder :-

\$ unxz core-image-minimal-beaglebone.wic.xz

Note show the symbolic link type warning

\$ ls core-image-minimal-beaglebone.wic.xz -al

finally the unzip the image file

\$ unxz core-image-minimal-beaglebone-202003141443953.rootfs.wic.xz

check the wic file

\$ ls *.wic

To check the image partition

\$ wic ls core-image-minimal-beaglebone-202003141443953.rootfs.wic

Now insert the sd-card in your linux host machine or to check card is insert or not

\$ lsblk

** show sdb type devices this is your sd-card devices

** if you flash this image you should check first your sd-card do not have present any partition

Now use this command to copy all the image data as your sd-card

\$ sudo dd if= core-image-minimal-beaglebone-202003141443953.rootfs.wic of=/dev/sdb status=progress bs=4096 && sync

if = input file, of = output file , bs = block size

Verify your data or partition will be created in your folder or not

\$ lsblk

Also check partition manually for your sd-card

\$ sudo fdisk /dev/sdb

enter p to check the partition table for your enter sd-card

check the processor your machine **\$ nproc**

check the ram memory your machine **\$ free -h**

Now insert this memory card into your beaglebone embedded board and run this image output using minicom to connect serial cable

\$ sudo minicom -s

show all the image data and your image login window and complete this following process.

challenge :: if I build my image to remove meta-yocto-bsp and only add own bsp layer so image will be build or not.

