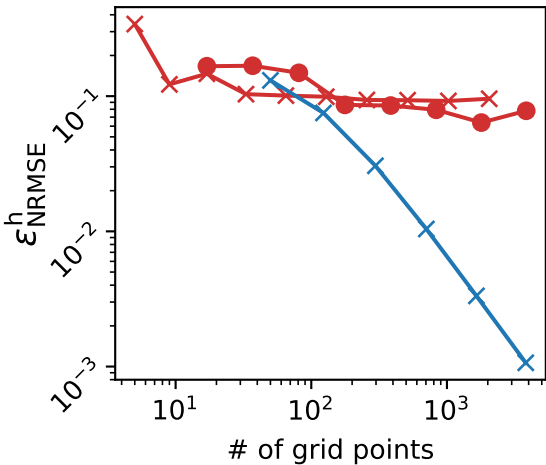
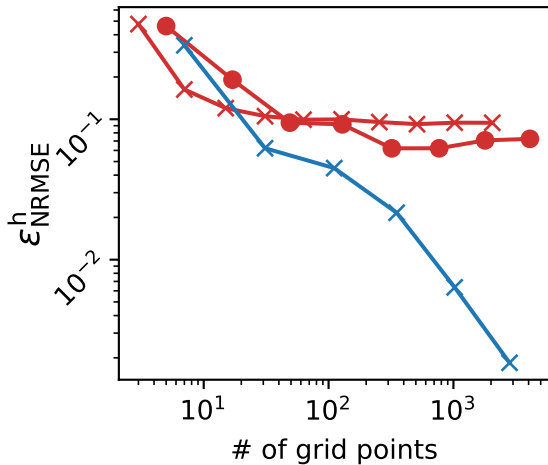


Linear Boundary



Mod. Linear



× regressed transformed r=1
● regressed transformed r=2

× interpolated normal d=3