



PARSHVANATH CHARITABLE TRUST'S
A. P. SHAH INSTITUTE OF TECHNOLOGY
Department of Information Technology
(NBA Accredited)



MINIPROJECT LOGBOOK

Title: Music Recommendation System

GROUP MEMBERS

1. Riya Sawant
2. Srusti Patil
3. Ritvik Shetty

Project Guide

Prof. Rujata Chaudhari

Department of Information Technology

A.P. Shah Institute of Technology



Kasarvadavali, Thane - 400 607 University of Mumbai

(AY 2022-23)

INSTITUTE VISION & MISSION

VISION:

APSIT aspires to be a premier institute producing globally competent engineering professionals to contribute towards socio-economic growth of India.

MISSION:

To provide conducive and collaborative environment to meet contemporary & future Engineering challenges by project based and value-added education with the support of trained faculty

DEPARTMENT OF INFORMATION TECHNOLOGY

VISION:

To be a prime centre of excellence by transforming students into globally competent IT professionals.

MISSION:

1. To develop, support and maintain state-of-art infrastructure to serve as a potent resource hub for IT industries.



2. To inculcate the problem solving, analytical, logical skills to promote the culture of creativity and innovation among the students.
3. To adapt with the transformation of the technology emphasising on interdisciplinary studies, exposure to emerging technologies and imbibing high standards of professional ethics and social responsibilities in all endeavor

PROGRAM EDUCATIONAL OBJECTIVES (PEO's)

- PEO1** PREPARATION: To prepare students for successful careers in industry, research and institutions of higher learning with social sense and responsibility.
- PEO2** CORE COMPETENCE: The graduating professionals from Information technology will have a wide spread background of sciences, mathematics and fundamentals of Information Technology to solve dynamic universal industrial problems.
- PEO3** BREADTH: To create graduates for competitive and innovative solutions to industry and society through projects by application of multidisciplinary knowledge inculcating team work and management skills.
- PEO4** PROFESSIONALISM: To enrich students with leadership quality, professional ethics and entrepreneurial skills through various devised programs
- PEO5** LIFE LONG LEARNING: To promote student awareness and commitment to life long learning for professional engagement to benefit society at large.



PROGRAM OUTCOMES (POs)

PO's	OUTCOMES
PO1	An ability to apply knowledge of mathematics, science and engineering fundamentals in the field of computing.
PO2	Critically identify, formulate and evaluate emerging topics and the recent development in the field and Provide solution to futuristic engineering problems.
PO3	The broad education necessary to understand the impact of engineering solutions in a global, economic, environmental and societal context.
PO4	Ability in requirement gathering, design and implementation of software with computer systems to analyze and interpret the data.
PO5	An ability to use the techniques, logical and analytical skills and modern engineering tools necessary for engineering practice.
PO6	An ability to design a system component or process to meet desired needs within realistic constraints such as economic, environmental, social, cultural and safety issues.
PO7	An ability to understand an impact of engineering knowledge towards society and environment with need to sustainable solutions.
PO8	To inculcate professional ethics.
PO9	An ability to function effectively, individually and in teams to accomplish a common goal.



PO10	An ability to communicate solutions of complex computing problems effectively using reports and presentations to wide range of audiences.
PO11	To instill leadership and managerial skills in multidisciplinary environment.
PO12	Recognition of the need for and an ability to engage in life-long learning.

PROGRAM SPECIFIC OUTCOMES (PSOs)

- PSO1** To use modern computer languages, environments and platforms in creating innovative carrier paths in the areas of database, data analysis and application development.
- PSO2** To apply theoretical foundations of Information technology in developing solutions for engineering problems that meet automation needs of industry and society.
- PSO3** To design and implement efficient real-time solutions using evolving knowledge of information technology by demonstrating the practices of professional ethics and the concern for societal and environment wellbeing



STUDENT INFORMATION

Project Title: Music Recommendation System

Name of Guide: Prof Rujata Chaudhari

	Student 1	Student 2	Student 3
Moodle ID	20104078	20104066	20104067
Name	Riya Sawant	Srusti Patil	Ritvik Shetty
Class	TE	TE	TE
Contact No.	9326836129	9324104041	9004846749

Date	Weeks	Contents
13/01/2023 TO 18/01/2023	1	Group formation and Topic finalization. Identifying the scope and objectives of the Mini Project



20/01/2023 TO 26/01/2023	2	Identifying the functionalities of the Mini Project
29/01/2023 TO 3/01/2023	3	Discussing the ML Algorithm.
4/02/2023 TO 10/02/2023	4	Designing the Graphical User Interface (GUI)
17/02/2023 TO 17/2/2023	5	Review 1 Presentations
20/02/2023 TO 28/02/2022	6	Detail ML Algorithm implementation
03/03/2023 TO 10/03/2023	7	Integration of GUI with ML Algorithm code
14/03/2023 To 21/03/2023	8	Report Writing
20/04/2023 TO 20/04/2023	9	Review 2 Presentations

SCHEDULE FOR MINI PROJECT



Title of the Project: Music Recommendation System

Group No. 9	Name of Student 1: Riya Sawant
	Name of Student 2: Srusti Patil
	Name of Student 3: Ritvik Shetty
Name of the Guide: Prof. Rujata Chaudhari	

PROGRESS/ATTENDANCE REPORT

Sr. No	Date	Attendance			Progress/Suggestion	Mapping		
		1	2	3		CO	PO	PSO
1	13/01/2023 TO 18/01/2023				Group formation and Topic finalization. Identifying the scope and objectives of the Mini Project	CO1, CO2, CO3, CO9	PO1, PO2, PO9	PSO1
2	20/01/2023 TO 26/01/2023				Identifying the functionalities of the Mini Project	CO2, CO4, CO3, CO6	PO1, PO2, PO9	PSO1
3	29/01/2023 TO 3/01/2023				Discussing the ML Algorithm..	CO4, CO3, CO6	PO1, PO2, PO9, PO12	PSO1



4	4/02/2023 TO 10/02/2023				Designing the Graphical User Interface (GUI)	CO4, CO3, CO6	PO1, PO3, PO5 ,PO9, PO11, PO12	PSO1 ,PSO2
5	17/02/2023 TO 17/2/2023				Review 1 Presentations	CO3, CO6	PO8,PO1 0,PO 9	
6	20/02/2023 TO 28/02/2022				Detail ML Algorithm implementation	CO5, CO3, CO6	PO1,PO3, PO7 ,PO9,PO1 1,P O12	PSO1, PSO2
7	03/03/2023 TO 10/03/2023				Integration of GUI with ML Algorithm code	CO5, CO3, CO6	PO1,PO3, PO5 ,PO7,PO9 ,PO 11,PO12	PSO1, PSO2
8	14/03/2023 To 21/03/2023				Report Writing	CO5, CO3, CO6	PO1,PO3, PO5 ,PO7,PO9 ,PO 10,PO11, PO1 2	PSO1, PSO2, PSO3
9	20/04/2023 TO 20/04/2023				Review 2 Presentations	CO3, CO6	PO8,PO1 0,PO 9	