

```

1 import java.util.concurrent.ThreadLocalRandom;
2
3 public class Man {//Start of man class
4     protected int age;//Man's age
5     protected String[][] dna;//DNA grid
6     protected int healthyTotal = 0;//Count of total
    healthy cells
7
8     public Man(String[][] a, int b) {//Start of man
    constructor
9         this.dna = a;
10        this.age = b;
11    }//End of man constructor
12
13    public void youth() {//Youth cell injector
14        String[][] a = this.dna;
15        int counter = 0;
16        for (int j = 0; j < 5; j++) {
17            for (int i = 0; i < 5; i++) {
18                if (a[j][i].equals("DM") || a[j][i].equals
    ("MW")) {//Check if unhealthy
19                    if (counter < 4) {//Cure if possible
20                        a[j][i] = "YS";
21                        counter++;
22                    }
23                }
24            }
25        }
26        this.dna = a;
27    }//End of cell injector
28
29    public void youthFirst() {//Initial Youth cell
    injector
30        String[][] a = this.dna;
31        int counter = 0;
32        for (int j = 0; j < 5; j++) {
33            for (int i = 0; i < 5; i++) {
34                if (a[j][i].equals("DM") || a[j][i].equals
    ("MW")) {//Check if unhealthy
35                    if (counter < 6) {//Cure if possible
36                        a[j][i] = "YS";
37                        counter++;
38                    }
39                }
40            }

```

```

41         }
42         this.dna = a;
43     }//End of cell injector
44
45     public void spread() {//Start of spread
46         String[][] a = this.dna;
47         int ran = 0;
48         for (int j = 0; j < 5; j++) {
49             for (int i = 0; i < 5; i++) {
50                 if (a[j][i].equals(Main.dmd)) {
51                     ran = getRandomValue(0, 100);//Random
52                     chance
53                     if (j != 0 && ran <= 15) {//Above
54                         a[j - 1][i] = "DM";
55                     }
56                     ran = getRandomValue(0, 100);//Random
57                     chance
58                     if (j != 4 && ran <= 15) {//below
59                         a[j + 1][i] = "DM";
60                     }
61                     ran = getRandomValue(0, 100);//Random
62                     chance
63                     if (i != 0 && ran <= 35) {//Left
64                         a[j][i - 1] = "DM";
65                     }
66                     ran = getRandomValue(0, 100);//Random
67                     chance
68                     if (i != 4 && ran <= 35) {//Right
69                         a[j][i + 1] = "DM";
70                     }
71                 }
72             }
73         }
74         this.dna = a;
75     }//End of spread
76
77     public void infect() {//Start of infect
78         String[][] a = this.dna;
79         int ran = 0;
80         for (int j = 0; j < 5; j++) {
81             for (int i = 0; i < 5; i++) {
82                 ran = getRandomValue(0, 100);//Infection
83                 chance
84                 if (ran <= 5) {
85                     a[j][i] = "DM";

```



```

116         }
117         if ((j != 1 && j != 0) && (this.
dna[j - 2][i].equals("DM") || this.dna[j - 2][i].equals("
MW") && ran > 40)) {//far up
118             this.dna[j - 2][i] = "HM";
119         }
120         if (j != 4 && (this.dna[j + 1][i]
.equals("DM") || this.dna[j + 1][i].equals("MW") && ran >
30)) {//near down
121             this.dna[j + 1][i] = "HM";
122         }
123         if ((j != 4 && j != 3) && (this.
dna[j + 2][i].equals("DM") || this.dna[j + 2][i].equals("
MW") && ran > 40)) {//far down
124             this.dna[j + 2][i] = "HM";
125         }
126         if (i != 0 && (this.dna[j][i - 1]
.equals("DM") || this.dna[j][i - 1].equals("MW") && ran >
30)) {//near left
127             this.dna[j][i - 1] = "HM";
128         }
129         if ((i != 1 && i != 0) && (this.
dna[j][i - 2].equals("DM") || this.dna[j][i - 2].equals("
MW") && ran > 40)) {//far left
130             this.dna[j][i - 2] = "HM";
131         }
132         if (i != 4 && (this.dna[j][i + 1]
.equals("DM") || this.dna[j][i + 1].equals("MW") && ran >
30)) {//near right
133             this.dna[j][i + 1] = "HM";
134         }
135         if ((i != 4 && i != 3) && (this.
dna[j][i + 2].equals("DM") || this.dna[j][i + 2].equals("
MW") && ran > 40)) {//far right
136             this.dna[j][i + 2] = "HM";
137         }
138     } else if (this.age >= 70) {//if is
in seventies
139         if (j != 0 && (this.dna[j - 1][i]
.equals("DM") || this.dna[j - 1][i].equals("MW") && ran >
25)) {
140             this.dna[j - 1][i] = "HM";
141         }
142         if ((j != 1 && j != 0) && (this.
dna[j - 2][i].equals("DM") || this.dna[j - 2][i].equals("

```

```

142 MW") && ran > 30)) {
143         this.dna[j - 2][i] = "HM";
144     }
145     if (j != 4 && (this.dna[j + 1][i]
    .equals("DM") || this.dna[j + 1][i].equals("MW") && ran >
    25)) {
146         this.dna[j + 1][i] = "HM";
147     }
148     if ((j != 4 && j != 3) && (this.
    dna[j + 2][i].equals("DM") || this.dna[j + 2][i].equals("
    MW") && ran > 30)) {
149         this.dna[j + 2][i] = "HM";
150     }
151     if (i != 0 && (this.dna[j][i - 1]
    .equals("DM") || this.dna[j][i - 1].equals("MW") && ran >
    25)) {
152         this.dna[j][i - 1] = "HM";
153     }
154     if ((i != 1 && i != 0) && (this.
    dna[j][i - 2].equals("DM") || this.dna[j][i - 2].equals("
    MW") && ran > 30)) {
155         this.dna[j][i - 2] = "HM";
156     }
157     if (i != 4 && (this.dna[j][i + 1]
    .equals("DM") || this.dna[j][i + 1].equals("MW") && ran >
    25)) {
158         this.dna[j][i + 1] = "HM";
159     }
160     if ((i != 4 && i != 3) && (this.
    dna[j][i + 2].equals("DM") || this.dna[j][i + 2].equals("
    MW") && ran > 30)) {
161         this.dna[j][i + 2] = "HM";
162     }
163     }
164     else if(this.age >=60){//if in
    sixties
165         if(j!=0 && (this.dna[j-1][i].
    equals("DM") || this.dna[j-1][i].equals("MW")&& ran >20))
    {
166         this.dna[j-1][i]= "HM";
167     }
168     if((j!=1&&j!=0) && (this.dna[j-2]
    [i].equals("DM") || this.dna[j-2][i].equals("MW")&& ran >
    26)){
169         this.dna[j-2][i]= "HM";

```

```

170         }
171         if(j!=4 && (this.dna[j+1][i].
equals("DM") || this.dna[j+1][i].equals("MW")&& ran >20))
{
172             this.dna[j+1][i]= "HM";
173         }
174         if((j!=4&&j!=3) && (this.dna[j+2]
[i].equals("DM") || this.dna[j+2][i].equals("MW")&& ran >
26)){
175             this.dna[j+2][i]= "HM";
176         }
177         if(i!=0 && (this.dna[j][i-1].
equals("DM") || this.dna[j][i-1].equals("MW")&& ran >20))
{
178             this.dna[j][i-1]= "HM";
179         }
180         if((i!=1&&i!=0) && (this.dna[j][i
-2].equals("DM") || this.dna[j][i-2].equals("MW")&& ran >
26)){
181             this.dna[j][i-2]= "HM";
182         }
183         if(i!=4 && (this.dna[j][i+1].
equals("DM") || this.dna[j][i+1].equals("MW")&& ran >20))
{
184             this.dna[j][i+1]= "HM";
185         }
186         if((i!=4&&i!=3) && (this.dna[j][i
+2].equals("DM") || this.dna[j][i+2].equals("MW")&& ran >
26)){
187             this.dna[j][i+2]= "HM";
188         }
189     }
190     else{//fifties
191         if(j!=0 && (this.dna[j-1][i].
equals("DM") || this.dna[j-1][i].equals("MW")&& ran >15))
{
192             this.dna[j-1][i]= "HM";
193         }
194         if((j!=1&&j!=0) && (this.dna[j-2]
[i].equals("DM") || this.dna[j-2][i].equals("MW")&& ran >
19))){
195             this.dna[j-2][i]= "HM";
196         }
197         if(j!=4 && (this.dna[j+1][i].
equals("DM") || this.dna[j+1][i].equals("MW")&& ran >15))

```

```

197 {
198         this.dna[j+1][i]= "HM";
199     }
200     if((j!=4&&j!=3) && (this.dna[j+2]
    [i].equals("DM") || this.dna[j+2][i].equals("MW")&& ran >
    19)){
201         this.dna[j+2][i]= "HM";
202     }
203     if(i!=0 && (this.dna[j][i-1].
    equals("DM") || this.dna[j][i-1].equals("MW")&& ran >15))
    {
204         this.dna[j][i-1]= "HM";
205     }
206     if((i!=1&&i!=0) && (this.dna[j][i
    -2].equals("DM") || this.dna[j][i-2].equals("MW")&& ran >
    19)){
207         this.dna[j][i-2]= "HM";
208     }
209     if(i!=4 && (this.dna[j][i+1].
    equals("DM") || this.dna[j][i+1].equals("MW")&& ran >15))
    {
210         this.dna[j][i+1]= "HM";
211     }
212     if((i!=4&&i!=3) && (this.dna[j][i
    +2].equals("DM") || this.dna[j][i+2].equals("MW")&& ran >
    19)){
213         this.dna[j][i+2]= "HM";
214     }
215     }
216 }
217 }
218 }
219 }//End of cure
220
221     static int getRandomValue(int Min, int Max) //Start
    of random value generator
222         return ThreadLocalRandom
223             .current()
224             .nextInt(Min, Max + 1);
225     }//End of random value generator
226 }//End of man class
227

```

```

1  import java.util.ArrayList;
2  import java.util.concurrent.ThreadLocalRandom;
3
4  public class Main {
5      public static String wilt = "MW";
6      public static String healthy = "HM";
7      public static String dmd = "DM";
8      public int year = 50;
9
10     public static void main(String[] args) {//Start of
        main
11         ArrayList<Man> men = new ArrayList<>(10);//Agents
12         //Fill list of agents
13         men.add(new Man(new String[5][5], 50));
14         men.add(new Man(new String[5][5], 61));
15         men.add(new Man(new String[5][5], 53));
16         men.add(new Man(new String[5][5], 60));
17         men.add(new Man(new String[5][5], 75));
18         men.add(new Man(new String[5][5], 90));
19         men.add(new Man(new String[5][5], 50));
20         men.add(new Man(new String[5][5], 52));
21         men.add(new Man(new String[5][5], 65));
22         men.add(new Man(new String[5][5], 50));
23         for (int i = 0; i < 10; i++) {//Loops agents
24             for (int j = 0; j < 10; j++) {//Loop year
25                 fill(men.get(i).dna);
26                 men.get(i).infect();
27                 men.get(i).spread();
28                 /*
29                 if (i == 0) {
30                     men.get(i).youthFirst();
31                 } else {
32                     men.get(i).youth();
33                 }
34                 men.get(i).cure();*/
35                 men.get(i).countHealthy();
36
37             }
38         }
39         for (int j = 0; j < men.size(); j++) {//Print each
            final agent
40             System.out.println("Person " + (j + 1) + "\n
Age: " + men.get(j).age);
41             System.out.println("Average healthy cells: " +
men.get(j).healthyTotal / 10);

```



```
42         printGrid(men.get(j).dna);
43     }
44 }//End of main
45
46 static String[][] fill(String[][] a) {//Start of fill
47     for (int j = 0; j < 5; j++) {
48         for (int i = 0; i < 5; i++) {
49             a[j][i] = "HM";//Fill with cells
50         }
51     }
52     return a;
53 }
54
55 static void printGrid(String[][] a) {//Prints 2d array
56     for (int j = 0; j < 5; j++) {
57         for (int i = 0; i < 5; i++) {
58             System.out.print(a[j][i] + " ");
59         }
60         System.out.print("\n");
61     }
62 }
63
64
65 }
66
```