

# Practice Process, Thread, and IPC Concepts

# fork.c

1. Execute the program to understand and answer each question mentioned in the source code file
  - a. Get the program back to the original state for each question
  - b. Question 1: Which process prints this line? What is printed?
  - c. Question 2: What will be printed if this line is commented?
  - d. Question 3: When is this line reached/printed?
  - e. Question 4: What happens if the parent process is killed first? Uncomment the next two lines.

# mfork.c

1. Execute the program once to understand and answer the question
  - a. Question 1: How many processes are created? Explain.

# pipe-sync.c

1. Update the program to answer the question in the source code file.
  - a. Hint: The read and write system call could be useful
  - b. Look at the man pages if you don't know how to use them

# fifo\_producer.c and fifo\_consumer.c

1. Create a fifo and open it for writing and reading, respectively
  - a. Templates on following two slides
2. Compile the programs
3. Open 4 terminals and answer the following questions
  - a. What happens if you only launch a producer (but no consumer)?
  - b. What happens if you only launch a consumer (but no producer)?
  - c. If one producer and multiple consumers, then who gets the message sent?
  - d. Does the producer continue writing messages into the fifo, if there are no consumers?
  - e. What happens to the consumers, if all the producers are killed?

# Consumer Example

```
main()
{
    char str[MAX_LENGTH];
    int num, fd;

    mkfifo(FIFO_NAME, 0666); // create FIFO file
    fd = open(FIFO_NAME, O_WRONLY); // open FIFO for writing

    printf("Enter text to write in the FIFO file: ");
    fgets(str, MAX_LENGTH, stdin);
    while(!feof(stdin)){
        if ((num = write(fd, str, strlen(str))) == -1)
            perror("write");
        else
            printf("producer: wrote %d bytes\n", num);
        fgets(str, MAX_LENGTH, stdin);
    }
}
```

# Producer Example

```
main()
{
    char str[MAX_LENGTH];
    int num, fd;

    mkfifo(FIFO_NAME, 0666); // make fifo, if not already present
    fd = open(FIFO_NAME, O_RDONLY); // open fifo for reading

    do{
        if((num = read(fd, str, MAX_LENGTH)) == -1)
            perror("read");
        else{
            str[num] = '\0';
            printf("consumer: read %d bytes\n", num);
            printf("%s", str);
        }
    }while(num > 0);
}
```

# shared\_memory3.c

1. Understand the code
2. Compile/execute the program
3. Question 1: Explain the output



# thread-1.c

1. Compile and execute the program
  - a. `gcc -o thread1 thread-1.c -pthread`
  - b. `./thread1`
2. Observe and execution and answer the two questions referenced in the source code file
  - a. Question 1: Are changes made to the local or global variables by the child process reflected in the parent process? Explain.
  - b. Question 2: Are changes made to the local or global variables by the child thread reflected in the parent process? Separately explain what happens for the local and global variables.