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```
#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np
sys.dont_write_bytecode = True

class Options:
    #Globals
    debug = False
    seed = 1

    #MaxWalkSat options
    mws_prob = 0.75
    mws_maxTries = 500
    mws_maxChanges = 500
    mws_threshold = .000001
    mws_slices = 10

    #Simulated Annealing options
    sa_kmax = 5000
    sa_cooling = .6

    def printGlobals(self):
        print "Seed:", self.seed
```

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<pre> ===== Model Name: Fonseca Searcher Name: SA Seed: 1 SA Options: KMAX: 5000 Cooling: 0.6 Time to run (s): 3.777827 Runs: 10 Average per run (s): 0.3777827 * , -0.00000, 0.00000, 0.00000, 0.00000, 0.00000 ===== Model Name: Fonseca Searcher Name: MaxWalkSat Seed: 1 MaxWalkSat Options: Prob: 0.75 MaxTries: 500 MaxChanges 500 Threshold: 1e-06 Slices: 10 Time to run (s): 0.570184 Runs: 10 Average per run (s): 0.0570184 * , 0.00000, 0.00000, 0.00000, 0.00000, 0.00000 ===== Model Name: Schaffer Searcher Name: SA Seed: 1 SA Options: KMAX: 5000 Cooling: 0.6 Time to run (s): 0.227492 Runs: 10 Average per run (s): 0.0227492 * , -0.00000, -0.00000, 0.00000, 0.00000, 0.00000 ===== Model Name: Schaffer Searcher Name: MaxWalkSat Seed: 1 MaxWalkSat Options: Prob: 0.75 MaxTries: 500 MaxChanges 500 Threshold: 1e-06 Slices: 10 Time to run (s): 0.030728 Runs: 9 Average per run (s): 0.0034142222222 * , 0.00000, 0.00000, 0.00000, 0.00000, 0.00000 ===== Model Name: Kursawe Searcher Name: SA Seed: 1 SA Options: KMAX: 5000 Cooling: 0.6 Time to run (s): 3.083479 Runs: 10 Average per run (s): 0.3083479 ----- * -----, -0.00547, 0.00199, 0.00597, 0.01490, 0.02413 ===== Model Name: Kursawe Searcher Name: MaxWalkSat Seed: 1 MaxWalkSat Options: Prob: 0.75 MaxTries: 500 MaxChanges 500 Threshold: 1e-06 Slices: 10 Time to run (s): 0.860436 Runs: 6 Average per run (s): 0.143406 * , -0.00092, -0.00092, -0.00092, -0.00092, -0.00092 ===== Model Name: ZDT1 Searcher Name: SA Seed: 1 SA Options: </pre>		

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<pre> KMAX: 5000 Cooling: 0.6 Time to run (s): 1.824436 Runs: 10 Average per run (s): 0.1824436 * -, 0.06181, 0.06355, 0.07678, 0.10068, 0.10510 ===== Model Name: ZDT1 Searcher Name: MaxWalkSat Seed: 1 MaxWalkSat Options: Prob: 0.75 MaxTries: 500 MaxChanges 500 Threshold: 1e-06 Slices: 10 Time to run (s): 0.301238 Runs: 10 Average per run (s): 0.0301238 * , -0.02102, -0.02102, -0.02102, -0.02102, -0.02102 ===== </pre>		

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import sys
from datetime import datetime
import random

sys.dont_write_bytecode = True

from models import *
from searchers import *
from utils import *
from options import *

myOpt = Options()

#Inspired by vivekaxl's display function
def display(model, searcher, startTime, scores, r):
    print "===== "
    print "Model Name: ", model.__name__
    print "Searcher Name: ", searcher.name
    diff = (datetime.now() - startTime).total_seconds()
    myOpt.printGlobals()
    searcher.printOptions()
    print "Time to run (s): ", diff
    if r == 0:
        print "No valid runs!"
    else:
        print "Runs: ", r
        print "Average per run (s): ", diff/r
        print xtile(scores,width=25,show=" %1.5f")
    print "===== "

def main(modelList, searcherList):
    r = 10
    for klass in modelList:
        for searcher in searcherList:
            startTime = datetime.now()
            scores = []
            myKlass = klass()
            mySearcher = searcher()
            random.seed(myOpt.seed)
            for _ in range(r):
                result, valid = mySearcher.run(myKlass)
                if valid == True:
                    scores.append(result)
            display(klass, mySearcher, startTime, scores, len(scores))

modelList = [Fonseca, Schaffer, Kursawe, ZDT1]
searcherList = [SA, MWS]

main(modelList, searcherList)

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys,re,random,math
import numpy as np
sys.dont_write_bytecode = True

from options import *

#Taken verbatim from the class website.

def pairs(lst):
    last=lst[0]
    for i in lst[1:]:
        yield last,i
        last = i

def xtile(lst,lo=0,hi=0.001,width=50,
        chops=[0.1 ,0.3,0.5,0.7,0.9],
        marks=["-", " ", " ", " ", "- ", " "],
        bar="|",star="*",show="%3.0f"):
    """The function _xtile_ takes a list of (possibly)
    unsorted numbers and presents them as a horizontal
    xtile chart (in ascii format). The default is a
    contracted _quintile_ that shows the
    10,30,50,70,90 breaks in the data (but this can be
    changed- see the optional flags of the function).
    """
    def pos(p): return ordered[int(len(lst)*p)]
    def place(x):
        return int(width*float((x - lo))/(hi - lo))
    def pretty(lst):
        return ''.join([show % x for x in lst])
    ordered = sorted(lst)
    lo = min(lo,ordered[0])
    hi = max(hi,ordered[-1])
    what = [pos(p) for p in chops]
    where = [place(n) for n in what]
    out = [" "] * width
    for one,two in pairs(where):
        for i in range(one,two):
            out[i] = marks[0]
        marks = marks[1:]
    out[int(width/2)] = bar
    out[place(pos(0.5))] = star
    return ''.join(out) + "|" + pretty(what)

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```
from sim_anneal import *  
from max_walk_sat import *
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```

#Structure from SA Lecture
import sys, re, random, math
sys.dont_write_bytecode = True

from options import *

myOpt = Options()

class MWS:
    debug = False
    name = "MaxWalkSat"

    def say(self, x):
        if self.debug:
            sys.stdout.write(str(x)); sys.stdout.flush()

    def specificRun(self, probability, klass):
        fon = klass
        XVarBest = fon.XVar
        eBest = e = 1
        k = 1
        self.say(int(math.fabs(eBest-1)*100))
        self.say(' ')
        for i in xrange(myOpt.mws_maxTries):
            fon.Chaos()
            for j in xrange(myOpt.mws_maxChanges):
                eNew = fon.Energy()
                if (eNew < myOpt.mws_threshold):
                    ## means found a solution and quit
                    self.say('%')
                    eBest = eNew
                    XVarBest = list(fon.XVar)
                    #print '\nQuitting...'
                    return eBest, XVarBest
                else:
                    #modify random part of solution
                    if probability > random.uniform(0,1):
                        fon.Neighbor()
                        self.say('+')
                        #maximize for some random
                    else:
                        fon.BestNeighbor()
                        self.say('.')
                        self.say('j+1') % 40 == 0:
                            #print ''
                            self.say(int(math.fabs(eNew-1)*100))
                            self.say(' ')
            #print ''
            return -1, XVarBest

    def run(self, klass):
        theBest = -1
        valid = False
        eBest, XVarBest = self.specificRun(myOpt.mws_prob, klass)
        if eBest == -1:
            #print 'No Best Found for prob = ', i
            self.say('')
        else:
            theBest = eBest
            valid = True
        return theBest, valid

    def printOptions(self):
        print "MaxWalkSat Options:"
        print "Prob:", myOpt.mws_prob
        print "MaxTries:", myOpt.mws_maxTries, "MaxChanges", myOpt.mws_maxChanges
        print "Threshold:", myOpt.mws_threshold, "Slices:", myOpt.mws_slices

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```

#Structure from SA Lecture
import sys, re, random, math
sys.dont_write_bytecode = True

from options import *
myOpt = Options()

class SA:
    name = "SA"

    def say(self, x):
        if myOpt.debug:
            sys.stdout.write(str(x)); sys.stdout.flush()

    def run(self, klass):
        sa = klass
        XVarBest = sa.XVar
        eBest = e = 1
        #print 'start energy: ', eBest
        k = 1
        self.say(int(math.fabs(eBest-1)*100))
        self.say(' ')
        while k < myOpt.sa_kmax:
            sa.Neighbor()
            eNew = sa.Energy()
            if eNew < eBest:
                eBest = eNew
                XVarBest = list(sa.XVar)
                self.say('!')

            if eNew < e:
                e = eNew
                self.say('+')
            #Probability Check from SA Lecture
            elif math.exp(-1*(eNew-e)/(k/myOpt.sa_kmax*myOpt.sa_cooling)) < random.uniform(0,1):
                #P function should be between 0 and 1
                #more random hops early, then decreasing as time goes on
                sa.Chaos()
                self.say('?')
                self.say('.')
            k = k + 1
            if k % 50 == 0 ^ k != myOpt.sa_kmax:
                #print ''
                self.say(int(math.fabs(eBest-1)*100))
                self.say(' ')

        if myOpt.debug:
            #print '\nFound best - e: ', eBest
            #print 'Variables: '
            for vars in XVarBest:
                self.say(vars)
                self.say(",")
            #print "\n"
        return eBest, True

    def printOptions(self):
        print "SA Options:"
        print "KMAX:", myOpt.sa_kmax, "Cooling:", myOpt.sa_cooling

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np
sys.dont_write_bytecode = True

from model_base import *
from options import *

class ZDT1(Model):
    smin = 0
    smax = 1
    n = 30
    XVar = [random.uniform(smin, smax) for i in range (0, n)]
    XVarMax = XVar
    eMax = 0
    eMin = 0

    def Energy(self):
        X = self.XVar
        f1 = X[0]
        g = 1+9*(np.sum([X[i] for i in range (1, self.n)])/(self.n-1))
        f2 = g*(1-np.sqrt(X[0]/g))
        return (math.fabs(f1-f2) - self.eMin) / (self.eMax - self.eMin)

    def RawEnergy(self):
        X = self.XVar
        f1 = X[0]
        g = 1+9*(np.sum([X[i] for i in range (1, self.n)])/(self.n-1))
        f2 = g*(1-np.sqrt(X[0]/g))
        return math.fabs(f1-f2)

    def __init__(self):
        self.Baseline(10000)
        self.XVar = self.XVarMax

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```
from fonsaca_model import *  
from schaffer_model import *  
from kursawe_model import *  
from ZDT1_model import *
```

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np
sys.dont_write_bytecode = True

from model_base import *
from options import *

class Fonseca(Model):
    n = 3
    smin = -4
    smax = 4
    XVar = [random.uniform(smin, smax) for i in range(0, 3)]
    XVarMax = XVar
    eMax = 0
    eMin = 0

    def Energy(self):
        f1 = (1-math.e**(-np.sum([self.XVar[i]-(1/np.sqrt(i+1))**2 for i in range(0, 3)])))
        f2 = (1-math.e**(-np.sum([self.XVar[i]+(1/np.sqrt(i+1))**2 for i in range(0, 3)])))
        return (math.fabs(f1+f2) - self.eMin) / (self.eMax - self.eMin)

    def RawEnergy(self):
        f1 = (1-math.exp(-np.sum([self.XVar[i]-(1/np.sqrt(i+1))**2 for i in range(0, 3)])))
        f2 = (1-math.exp(-np.sum([self.XVar[i]+(1/np.sqrt(i+1))**2 for i in range(0, 3)])))
        return math.fabs(f1+f2)

    def __init__(self):
        self.Baseline(10000)
        self.XVar = self.XVarMax

```

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np
sys.dont_write_bytecode = True

from model_base import *
from options import *

myOpt = Options()

class Kursawe(Model):
    n = 3
    smin = -5
    smax = 5
    XVar = [random.uniform(smin, smax) for i in range (0, 3)]
    XVarMax = XVar
    eMax = 0
    eMin = 0
    a = 0.8
    b = 3

    def Energy(self):
        X = self.XVar
        f1 = np.sum([-10*math.exp(-0.2*(np.sqrt(X[i]**2+X[i]**2))) for i in range (0, 3-1)])
        f2 = np.sum([math.fabs(X[i])**self.a + 5*np.sin(X[i])**self.b for i in range (0, 3)])
        return (math.fabs(f1-f2) - self.eMin) / (self.eMax - self.eMin)

    def RawEnergy(self):
        X = self.XVar
        f1 = np.sum([-10*math.exp(-0.2*(np.sqrt(X[i]**2+X[i]**2))) for i in range (0, 3-1)])
        f2 = np.sum([math.fabs(X[i])**self.a + 5*np.sin(X[i])**self.b for i in range (0, 3)])
        return math.fabs(f1-f2)

    def __init__(self):
        self.Baseline(10000)
        self.XVar = self.XVarMax

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np
sys.dont_write_bytecode = True

from options import *
myOpt = Options()
rand = random.random

class Model:
    #Default Values overwritten by subclass; should have better defaults, but...
    n = 1
    smin = 1
    smax = 1
    XVar = [random.uniform(smin, smax) for i in range(0, n)]
    XVarMax = XVar
    eMax = 0
    eMin = 0

    def Energy(self):
        print "Energy Class Undefined!"

    def RawEnergy(self):
        print "RawEnergy Class Undefined!"

    def Neighbor(self):
        self.XVar[random.randint(0, self.n-1)] = random.uniform(self.smin, self.smax)

    def BestNeighbor(self):
        toChange = random.randint(0, self.n-1)
        toIncrement = (self.smax - self.smin) / myOpt.mws_slices
        curMax = 1
        maxVal = self.XVar[toChange]
        for i in xrange(myOpt.mws_slices):
            self.XVar[toChange] = self.smin + toIncrement
            x = self.Energy()
            if x < curMax:
                curMax = x
                maxVal = self.XVar[toChange]

    def Chaos(self):
        for vars in self.XVar:
            vars = random.uniform(self.smin, self.smax)

    def Baseline(self, numRuns):
        self.Chaos()
        self.eMax = self.eMin = self.RawEnergy()
        runs = 1
        while runs < numRuns:
            self.Neighbor()
            eNew = self.RawEnergy()
            if eNew > self.eMax: #find largest difference
                self.eMax = eNew
                self.XVarMax = self.XVar
                #print self.XVarMax, eNew
            if eNew < self.eMin: #find smallest difference
                self.eMin = eNew
                #print 'Min: ', self.XVar, eNew
            runs += 1
        #print 'Baseline: ', self.eMin, ', ', self.eMax

    def __init__(self):
        print "Default init Shouldn't be used!"

```

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```

#From Class Discussion 8/26/2014
from __future__ import division
import sys, re, random, math
import numpy as np

from model_base import *
from options import *

sys.dont_write_bytecode = True

class Schaffer(Model):
    n = 1
    smin = -10
    smax = 10
    XVar = [random.uniform(smin, smax) for i in range(0, 1)]
    XVarMax = XVar
    eMax = 0
    eMin = 0

    def Energy(self):
        f1 = self.XVar[0]*self.XVar[0]
        f2 = (self.XVar[0]-2)*(self.XVar[0]-2)
        return (math.fabs(f1+f2) - self.eMin) / (self.eMax - self.eMin)

    def RawEnergy(self):
        f1 = self.XVar[0]*self.XVar[0]
        f2 = (self.XVar[0]-2)*(self.XVar[0]-2)
        return math.fabs(f1+f2)

    def __init__(self):
        self.Baseline(10000)
        self.XVar = self.XVarMax

```