

Music psychology

A cognitive approach

Overview

- Objective
 - By the end of this session, you should be able to describe principles of cognitive psychology and studies which have approached music in this way
- To do that, we will
 - Explore principles of cognitive psychology
 - Acknowledge the strengths and limitations of this approach
 - Demonstrate their relevance to music psychology by looking at music cognitive psychology experiments
 - Have a go at designing a cognitive psychology experiment

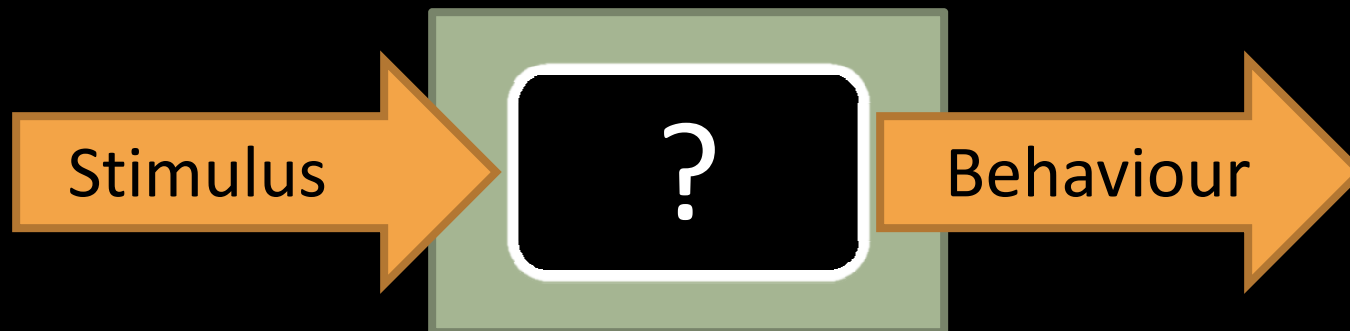
Before we start

- What happens when we hear music?



Cognitive psychology

- “Cognitive revolution” in the 1960s
 - Early: introspection (reliable?)
 - Then, behaviourism (“stick to observed facts”)



- “Cognitive psychology refers to all processes by which the sensory input is transformed, reduced, elaborated, stored, recovered and used” (Neisser, 1967)

Cognitive psychology

- Criticisms
 - Experimental situations are not “real”
 - True, but more conclusive because more control?
 - Experiments distort reality
 - True, but better than not testing theories?
 - Experiments can't test everything
 - True, but why not test what we can test?
- The mainstream approach in psychology since the 60s

Cognitive psychology

- Why? A more scientific approach to psychology
 - Objective – based on observation and experimentation
 - Systematic – theory driven
 - Falsifiable – test hypotheses
 - Replicable – specified methods
 - Public – dissemination
- How?
 - Chomsky (language)
 - IT advances
 - Human factors in WWII

Cognitive psychology

- Who?
 - Experimental psychologists
 - Apply scientific method to study of cognition
 - Cognitive scientists
 - Use computer models to simulate human cognition
 - Cognitive neurologists
 - Derive theories about normal cognition based on observation of cognitive impairments
 - Cognitive neuroscientists
 - Study brain functioning through various techniques to understand human cognition (MMB_A)

Cognitive psychology

- What?
 - Perception
 - Attention
 - Memory
 - Reasoning
 - Reading
- Music?



Perception

- Frequencies turn into perceived pitches
- Sets of frequencies turn into timbre
- Durations turn into perceived rhythmic patterns
- Pitches and rhythms combine to form melodies
- Several layers combine to form intervals, harmonies
- Harmonies create a feeling of “home” key (sometimes)
- Different keys are related and feel “closer” or more “distant”
- ...

Perception

- How do we do this?
- <http://www.youtube.com/watch?v=dmoDLyiQYKw&feature=related>
- http://www.youtube.com/watch?v=yHJOz_y9rZE

Perception

- “Gestalt psychology”

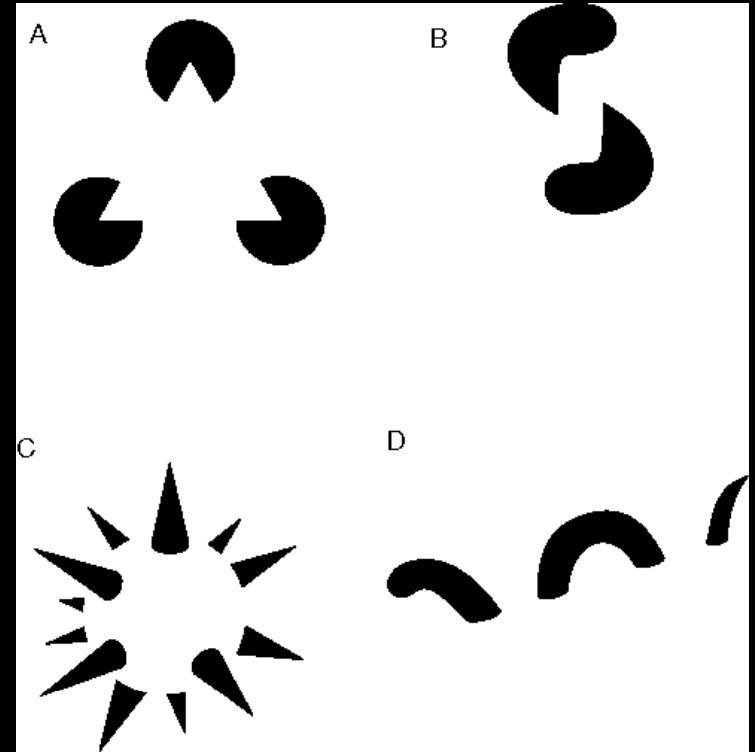


“Virgin Mary” toast fetches \$28,000

- The principle: top-down processing influences bottom-up processing
- Prior knowledge of the world influences our perception of patterns

Perception

- We match what we perceive to
 - what we know
 - Face perception very strong
 - Recognise tunes we know
 - what is most likely
 - Group sounds by how they are usually grouped in music we've heard before – know what a “strong” beat sounds like
 - what is most simple (bottom-up)
 - Group sounds by proximity, “path of least resistance”
 - Inferences about object continuation



Perception

- Perception of relatedness of pitches – ratings
- Classic study: Krumhansl and Shepard (1979)
 - Context (scale of C) followed by probe (tone)
 - How well does the tone complete the sequence? (1-7)
- C > tonic triad > diatonic > chromatic – hierarchy
- Some people have internalised the hierarchy more
- Perception related to internal representations
- Today: ERP paradigm?

Perception

- Ambiguity in perception
- A role in music and emotions (my next music psychology lecture)
- Pattern in the stimulus or created in the black box? Or both?
- <http://www.youtube.com/watch?v=khrx-zrG460>

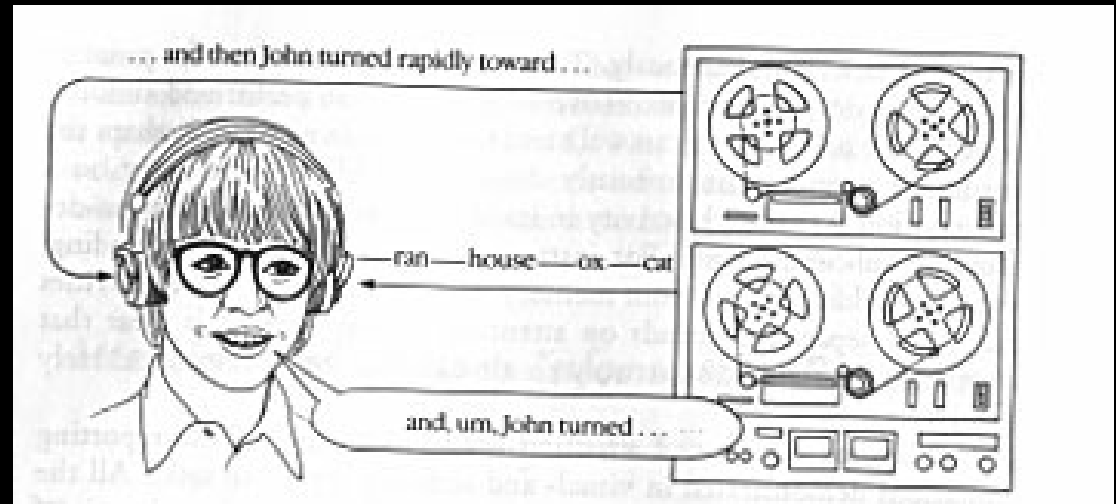


Attention

- Selective processing
 - What was my last sentence?
 - What was did the previous bullet-point say?
 - How tight are your shoe-laces?
 - Are you breathing in or out?
- Attention takes possession of an item
 - Listening to a single conversation in a busy room
- Item captures attention
 - The cocktail party effect

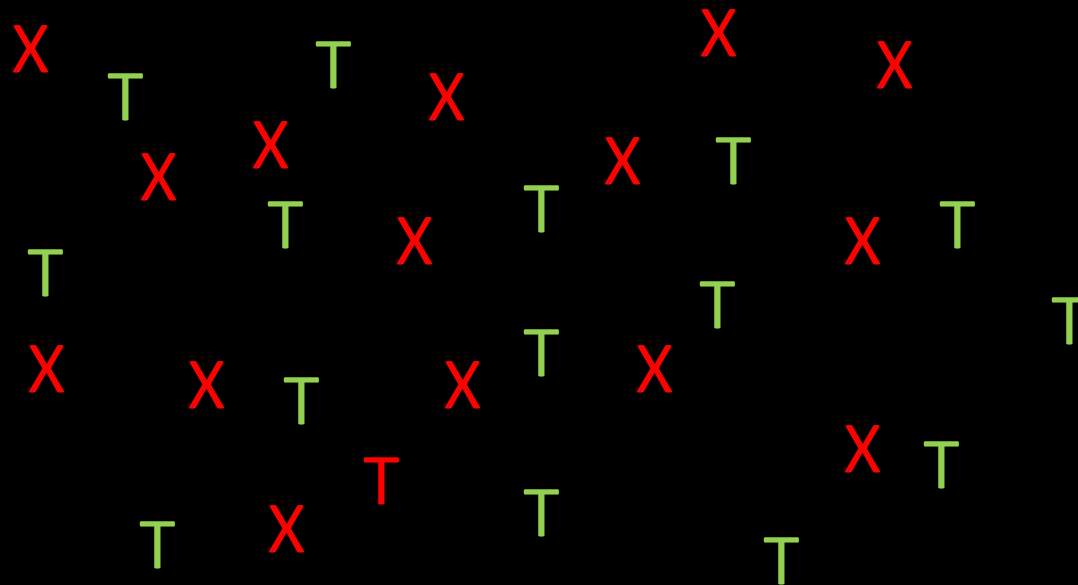
Attention

- Why so selective?
 - Limited resources
- What do we know?
 - Focussed attention task (1950s)
 - When focus on one stream, know very little about the other
 - Divided attention task (1960s)
 - Semantics can interfere (dog – six – fleas // eight – scratch – two)
 - We process things we're not paying attention to (1970s)
 - Electric shocks paired with words in unattended stream generate galvanic skin response



Attention

- Using **reaction times** in cognitive research
- Spot the red T



Attention

- Using **reaction times** in cognitive research
- Now spot the red T

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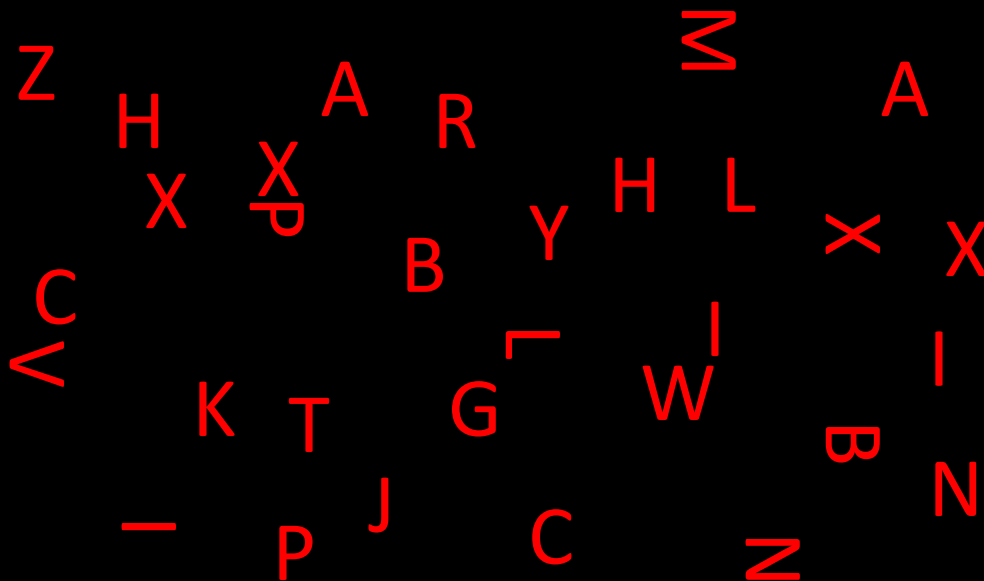
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Less distracters
makes the search
faster

- “really?!”

Attention

- Using **reaction times** in cognitive research
- Now spot the red T



Items which closely match the description are entered into STM during search

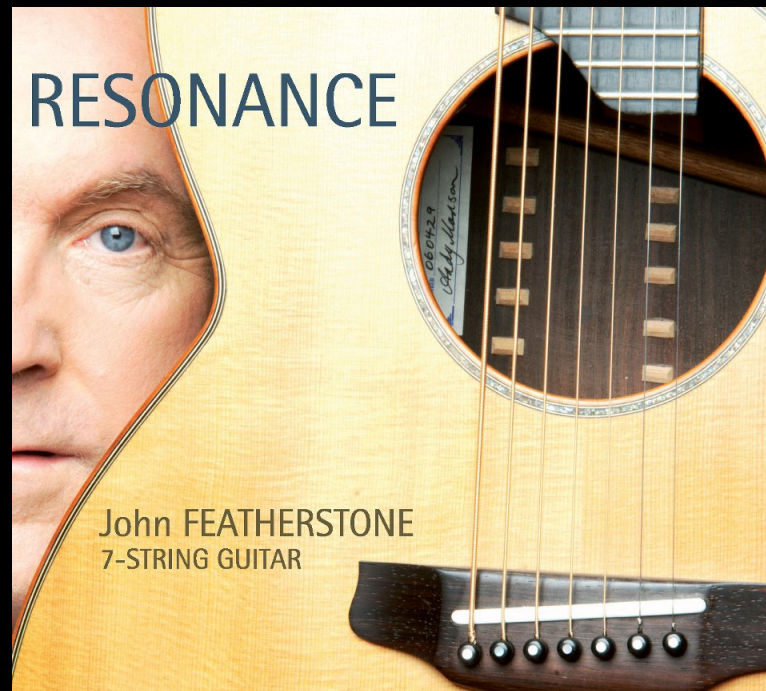
Targets that are perceptually grouped because they are similar are rejected/selected together

Attention

- In music, Bigand et al. (2000)
 - The ability to selectively attend to two simultaneous tunes and spot errors
 - More difficult than when listening to them separately
 - Non-musicians selectively attended to one or the other
 - Musicians produced false alarms when “dissonant”, so integrated the two into one perceptual structure
 - Effect of previous exposure to the “combination”

Attention

- How strong is the focus?
 - *Be* by John Featherstone (Resonance)



Memory

- How do we study memory?
 - Self-report?
 - Priming
 - Nurse – doctor // Nurse – bread (Meyer and Schvaneveldt, 1971, *JEP:G*)
 - Recall vs. recognition
 - Context-dependent memory
 - Divers study (Godden and Baddeley, 1975, *BJP*)
 - Different types of memory (implicit vs. explicit)
 - Conditioning
 - Hand-shake study (Claparede, 1911, *Arch Psychol*)
 - Goldfish study (Brandon and Bitterman, 1979, *Animal Learning and Behaviour*)



Memory

- Cohort theory of lexical access
 - Marslen-Wilson & Tyler (1980)
 - Word recognition is achieved through the successive reduction in the number of possible word candidates as each new phoneme of an incrementally processed word is perceived
 - C – chocolate? cerebellum? cranberry? cloud?...
 - CA – caramel? call? Cappuccino? car?...
 - CAT – cat! (category?)
 - ...

Memory

- Cohort theory
 - A very robust theory of word recognition
 - Narrow down the “cohort” of possible words until only one matches
 - Larger cohort, more possibilities initially
 - More frequent words will be at the “front” of the cohort (“higher initial activation”)
- **Gating paradigm** – increasing larger segments of the target stimulus are presented incrementally across trials
 - Not just the word, the context helps achieve word recognition before all other possibilities have been eliminated (Van Petten et al., 1999)

Memory

- Cohort theory in music – **gating paradigm**
 - Dalla Bella, Peretz and Aronoff (2003)
 - 1, 1-2, 1-2-3, 1-2-3-4, ...
 - Similar patterns in melody recognition as with words
 - Familiar melodies recognised faster – higher initial activation
 - Schulkind, Posner and Rubin (2003)
 - Participants recognised melodies on notes which were at phrase boundaries, ends of sequences, or accented beats
 - Effect of structural role of notes in a melody → points of interest facilitated recognition → insight into how melodies are stored

Reasoning

- Based on the ability to abstract and apply rules
- In music?
- <http://www.youtube.com/watch?v=ne6tB2KiZuk>



Reading

- Expectations guide our reading – **eye-tracking**
 - Harry intimidated Helen because he was very tall
 - Harry intimidated Helen because she was very shy
 - Harry intimidated Helen because there was never a smile on his bearded face
 - Featherstone and Sturt (2010)
 - Expectations facilitate reading (speed up on “he”)
- Automatic corrections
 - it doesn't matter in what order the letters in a word are, the only important thing is that the first and last letter are in the right place

Reading

- **Eye-tracking** in music: sight-reading
 - Truitt et al. (1997)
 - Experiment
 - 8 pianists, size of effective visual field (perceptual span – moving window), how “far ahead” eyes were from hands (eye-hand span), key press + eye-tracking
 - **Effect of perceptual span?**
 - Significantly slower if had only 2 beat, but 4 beats, 6 beats or no window made no difference
 - **Effect of skill?**
 - The skilled readers had shorter playing times, larger eye-hand spans (average 2 beats), and shorter fixation durations than the less-skilled readers



Your turn

- Using a method or aspect of cognition described in this lecture, design a music psychology experiment within the cognitive psychology paradigm.



The cognitive approach

- An interaction between a stimulus and a perceiving mind
- Useful (if imperfect) tools for studying it
- Music psychology within the cognitive paradigm
- The “black box” is still very opaque
- Do we perceived all that is there?
- Do we construct things that aren't there?

Any questions?

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- Next time: Music and emotions



References

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