Utrecht University

Master Thesis Proposal

Formalized Proof of Automatic Differentiation in Coq

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Contents

1   Introduction

AI and machine learning research has sparked a lot of new interest in recent times due to its many applications and ability to solve complex problems very quickly. One of its principle techniques is the use of the gradient descent algorithm, which takes an optimization problem and tries to find a solution by iteratively moving towards the direction of steepest ascent/descent.

This is regularly done using a technique called automatic differentiation. There has been a recent surge of interest in formulating languages for defining automatic differentiable functions. This could have many benefits such as both applying many of the established high and low level optimizations known in programming languages research, ease defining functions for use in a gradient descent optimization through higher order functions and correctness through the use of a possible type system.

We aim to formalize an extendable proof of an implementation of automatic differentiation on a simply typed lambda calculus in the **Coq** proof assistant, opening up further possibilities for formally proving the correctness of more complex language features in the future. Our formalization is based on a recent proof by Stanton Huot, and Vákár [18]. They proved, using a denotational model of diffeological spaces, that their forward mode emulating macro is correct when applied to a simply typed lambda calculus with products, co-products and inductive types.

With this thesis we will aim for the following goals:

- Contribute a formalized proof of forward-mode automatic differentiation in **Coq**.

- Formulate the proofs such that it facilitates further extensions.

- Extend the original proof with iteration and possibly recursion.

- Prove that well-known optimizations such as the partial evaluation, are correct with respect to automatic differentiation.

As a notational convention, we will use specialized notation in the definitions themselves instead of declaring them separately, which **Coq** normally requires.

2   Background

2.1   Automatic differentiation

One of the principal techniques used in machine learning is back propagation, which calculates the gradient of a function. The idea being to use the gradient in the gradient descent algorithm[11]. Automatic is a generalization of backpropagation. Automatic differentiation has a long and rich history, where its purpose is to calculate the derivative of a function, or in other words, calculate the derivative of function described by an arbitrary program. So the semantics which one would normally expect in programming language is extended with relevant concepts such as derivative values and the chain rule.

    Automatic or algorithmic differentiation is beneficial over other methods of automatically calculating the derivatives of functions such as numerical differentiation or symbolic differentiation due to its balance between speed and computational complexity. There are two main modes of automatic differentiation which I will both discuss. These are namely forward and reverse mode AD. In this paper we will prove the semantics of a forward mode AD algorithm correct. The algorithm being a very simple macro on the syntax of a simply typed lambda calculus.

2.2   Denotational semantics

The notion of denotational semantics, created by Dana Scott and Christopher Strachey[1], tries to find underlying mathematical objects able to explain the properties of programming languages. Their original search for a solution for lambda calculi led them to well-known concepts such as partial orderings and least fixed points[16]. In this model, programs are interpreted as partial functions and computation by taking fixpoint of such functions. Non-termination on the other hand is symbolized by a value bottom that is lower in the ordering relation than any other element. This search for an underlying mathematical foundation for languages is also known as domain theory.

    In our specific case, we try to find a satisfactory model we can use to show that our implementation of forward mode automatic differentiation is correct when applied to a simply typed lambda calculus. In the original pen and paper proof of automatic differentiation this thesis is based on,

the mathematical models used were diffeological spaces, which are generalization of smooth manifolds. For the purpose of this thesis, however, this was deemed excessive and much too difficult and time consuming to implement in a mathematically sound manner in **Coq**. As such, we chose to make use of **Coq**'s existing types as denotation and base the relation on the denotations instead of the syntactic structures.

`Fill in`

2.3   Coq

Coq is a proof assistant created by Thierry Coquand as an implementation of his calculus of constructions type theory[2]. In the 30 years since it has been released, research has contributed to extending the proof assistant with additional features such as inductive and co-inductive data types[3], dependent pattern matching[7] and advanced modular constructions for organizing colossal mathematical proofs[6][10].

The core of this type theory is based on constructive logic and so many of the laws known in classical logic are not present. Examples include the law of the excluded middle, $\forall A, A \vee \neg A$, or the law of functional extensionality, $\forall x, f(x) = g(x) \rightarrow f = g$. They can, however, be safely added to **Coq** without making its logic inconsistent. Due to its usefulness in proving propositions over functions, we will make use of the functional extensionality axiom in **Coq**.

2.3.1   Language representation

When defining a simply typed lambda calculus, there are two main representations[15]. The arguably simpler variant, known as an extrinsic representation, is traditionally the one introduced to new students learning **Coq**. In the extensional representation, the terms themselves are untyped and typing judgments are defined separately. The other approach, also called an intrinsic representation or strongly typed terms, makes use of just a single well-typed definition. Ill-typed terms are made impossible by the type checker. This representation, while beneficial in the proof load, however complicates much of the normal machinery involved in programming language theory. One example is how one would define operations such as substitutions.

But even when choosing an intrinsic representation, the problem of variable binding persists. Much meta-theoretical research has been done

```
Inductive ty : Type :=
  | unit : ty
  | ⇒ : ty → ty → ty.

Inductive tm : Type :=
  | var : string → tm
  | abs : string → ty → tm → tm
  | app : tm → tm → tm.
```

lst:nominal_stlc

Code snippet 1: Simply typed λ-calculus using an extrinsic nominal representation.

on possible approaches to this problem each with their own advantages and disadvantages. The POPLmark challenge gives a comprehensive overview of each of the possibilities in various proof assistants[4]. An example of an approach is the nominal representation where every variable is named. While this does follow the standard format used in regular mathematics, problems such as alpha-conversion and capture-avoidance arises.

The approach used in the rest of this thesis is an extension of the de-bruijn representation, which numbers variables relative to the binding lambda term. In this representation the variables are referred to as de-bruijn indices. A significant benefit of this representation is that the problems of capture avoidance and alpha equivalence are avoided. As an alteration, instead of using numbers to represent the distance, indices within the typing context can be used to ensure that a variable is always well-scoped. The specific formulation used in this thesis was fleshed out by Nick Benton, et. al. in [8], and subsequently used as one of the examples in the second POPLmark challenge which deals with logical relations[12]. While this does subvert the problems present in the nominal representation, it unfortunately does have problems of its own. Variable substitutions are defined using two separate renaming and substitution operations. Renaming is formulated as extending the typing context of variables, while substitution actually swaps the variables for terms. Due to using indices from the context as variables, some lifting boilerplate is needed to manipulate contexts.

Extend example

```
Inductive τ ∈ Γ : Type :=
  | Top : ∀ Γ τ, τ ∈ (τ::Γ)
  | Pop : ∀ Γ τ σ, τ ∈ Γ → τ ∈ (σ::Γ).

Inductive tm Γ τ : Type :=
  | var : ∀ Γ τ, τ ∈ Γ → tm Γ τ
  | abs : ∀ Γ τ σ, tm (σ::Γ) τ → tm Γ (σ ⇒ τ)
  | app : ∀ Γ τ σ, tm Γ (σ ⇒ τ) → tm Γ σ → tm Γ τ.
```

lst:strong_stlc

Code snippet 2: Basis of a simply typed λ-calculus using a strongly typed intrinsic formulation.

2.3.2   Dependent types in Coq

In **Coq**, one can normally write function definitions using either case-analysis as in other functional languages, or using **Coq**'s tactics. If proof terms are present in the function definition, however, it is customary to write it using tactics because of the otherwise cumbersome and verbose code needed to pattern-match on the arguments. Writing definitions using tactics also has its limitations, the user is allowed definitions that later are uncovered to be unprovable, the definitions are opaque such that the standard simpl tactic which invokes **Coq**'s reduction mechanic is not able to reduce the term. This often requires the user to write and use proofs of the functions reducibility at its argument. As an example, we will work through defining a length indexed list and a corresponding head function, which is well known to be partial.

Using the **Coq** keyword return, it is possible to let the return type of a match expression depend on the result of one of the type arguments. This makes it possible to specify what the return type of the empty list should be. In snippet 3, we use the unit type which contains just one inhabitant, .

In [19] and [5] Sozeau introduces an extension to **Coq** via a new keyword Program which allows the use of case-analysis in more complex definitions. To be more specific, it allows definitions to be specified separately from its accompanying proofs, possibly filling them in automatically if possible. While this does improve on the previous situation, using the definitions in proofs can often be unwieldy due to the amount of boilerplate introduced. This makes debugging error messages even harder than it al-

```
Inductive ilist : Type → nat → Type :=
  | nil : ∀ A, ilist A 0
  | cons : ∀ A n, A → ilist A n → ilist A (S n)

Definition hd {A} n (ls : ilist A n) :=
  match ls in (ilist A n) return
    (match n with
    | O => unit
    | S _ => A end) with
  | nil => tt
  | cons h _ => h
end.
```

lst:dt_ilist

Code snippet 3: Definition of a length indexed list and hd using the return keyword, adapted from [9]. `ChlipalaCPDT`

```
Equations hd {A n} (ls : ilist A n) (pf : n <> 0%nat) : A :=
hd nil pf with pf eq_refl := { | x :=! x };
hd (cons h n) _ := h.
```

ilist_hd_equations

Code snippet 4: Definition of hd using `Equations`

ready is in a proof assistant. This approach was used by Benton in his formulation of strongly typed terms. `Sozeau2010 Sozeau2019`

Sozeau further improves on this in [7] and [14] by introducing a method for user-friendlier dependently-typed programming in **Coq** as the `Equations` library. This introduces **Agda** like dependent pattern matching with with-clauses. It makes use of a notion called coverings where a set of equations should be an exhaustive covering of the signature of the function it defines. There are two main ways to integrate this in a dependently typed environment, externally where it is integrated as high-level constructs in the pattern matching core as **Agda** does it, or internally by using the existing type theory and finding witnesses of the covering to prove the definition correct, which is the approach used by Sozeau. This was invaluable when defining the substitution operators in the well-scoped well-typed de-bruijn representation discussed in the previous section.

Fill in

```
Equations SN {Γ} τ (t : tm Γ τ): Prop :=
SN unit t := halts t;
SN (τ ⇒ σ) t := halts t ∧
  (∀ (s : tm Γ τ), SN τ s → SN σ (app Γ σ τ t s));
```

Code snippet 5: Example of a logical predicate used in a strong
normalizations proof in the intrinsic strongly-typed formulation

2.4   Logical relations

Logical relations, otherwise known as Tait's method, is technique often employed when proving programming language properties[13].

There are two main ways they are used, namely as unary and binary relations. Unary logical relations, also known as logical predicates, are predicates over single terms and are typically used to prove language characteristics such as type safety or strong normalization. Binary logical relations on the other hand are used to prove program equivalences, usually in the context of denotational semantics. A logical relations proof essentially consists of 2 steps. The first usually states that well-typed terms are in the relation, while the second states that the property of interest follows from the relation. It should be evident that the proof itself is usually routine compared to defining the relation itself.

A well-known logical relations proof is the proof of strong normalization. An example of a logical relation using the intrinsic strongly-typed formulation is given in 5. Noteworthy is the case for function types, which indicates that application should maintain the strongly normalization relation. The proof given in the paper this thesis is based on, is a logical relations proof on the denotation semantics using diffeological spaces as its domains[18]. A similar, independent proof of correctness was given in [17] using an syntactic relation.

3   Preliminary Results

3.1   Language definitions

We currently mimic the base types used in the paper[18] extended with sum types, shown in snippet 6. The paper initially makes use of standard

```coq
Inductive ty : Type :=
  | Real : ty
  | ⇒ : ty → ty → ty
  | × : ty → ty → ty
  | <+> : ty → ty → ty.
```

lst:stlc_types

Code snippet 6: Definition of the types present in the language

types found in a simply typed lambda calculus with products and R as the
only ground type. These are also the types used in [17]. In a later section
Stanton, Huot and Vákár extended their language with sum and inductive
types. We have currently only extended our language with sums. Note
that we use the unconventional symbol <+> for sum types instead of the
more common +, because Coq already uses the latter for their own sum
types.

We have chosen the intrinsic strongly-typed formulation used in [8] as
the general framework to work in. This includes the various substitution
and lifting operations for working with typing contexts included. Typing
contexts themselves consists of lists of types, while variables are typed in-
dices into this list visible in 2.

We have simplified a few of the language constructs used in [18], shown
in snippet 7. For working with product types they make use of n-products
and pattern matching, which we have alternated for projection tuples. While
they extended their base language with arbitrarily sized variant types, we
substituted this for standard sums reminiscent of the Either type in Haskell,
along with specialized case expressions. Both of these changes were in-
tended to simplify the language as much as possible while still retaining
the same core functionality.

3.2   Preliminary proofs

We have completed a preliminary proof of Theorem 1 of [18]. This consists
of a formulation of semantic correctness of a forward-mode automatic dif-
ferentiation algorithm using a macro. The proof is done using a logical re-
lation on the denotational semantics using **Coq**'s types as the underlying
domain. The definition of the logical relation along with the lemma stat-
ing its fundamental property is shown in snippets 8 and 9, while snippet

```coq
Definition Ctx {x} : Type := list x.

Inductive tm (Γ : Ctx) : ty → Type :=
  (* Base STLC *)
  | var : forall τ,
    τ ∈ Γ → tm Γ τ
  | app : forall τ σ,
    tm Γ (σ ⇒ τ) →
    tm Γ σ →
    tm Γ τ
  | abs : forall τ σ,
    tm (σ::Γ) τ → tm Γ (σ ⇒ τ)

  (* Operations on reals *)
  | const : R → tm Γ Real
  | add : tm Γ Real → tm Γ Real → tm Γ Real

  (* Projection products *)
  | tuple : forall τ σ,
    tm Γ τ →
    tm Γ σ →
    tm Γ (τ × σ)
  | first : forall τ σ, tm Γ (τ × σ) → tm Γ τ
  | second : forall τ σ, tm Γ (τ × σ) → tm Γ σ

  (* Sums *)
  | case : forall τ σ ρ, tm Γ (τ + σ) →
    tm Γ (τ ⇒ ρ) →
    tm Γ (σ ⇒ ρ) →
    tm Γ ρ
  | inl : forall τ σ, tm Γ τ → tm Γ (τ + σ)
  | inr : forall τ σ, tm Γ σ → tm Γ (τ + σ).
```

lst:stlc_terms

Code snippet 7: Definition of the language constructs present in the language

`lst:direct_correctness`
10 states the actual correctness theorem.

4   Timetable and Planning

4.1   Extensions

We will be looking to extend the current prototype proof to include more complex language structures. The first of which we will be looking at hard-coded inductive types in the form of lists. This is not expected to require much time or code. More complex will be how we would be able to include iteration or recursion.

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4.2   Deadlines

The hard deadlines for the first and second phases of the thesis are respectively May 1st and September 18th. The ambition is to follow the following framework of deadlines.

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Deadline	Date
Proposal deadline	1/5/2020
Finish proofs	15/7/2020
Finish first draft	15/8/2020
Submit camera ready paper	1/9/2020

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```
Equations S τ :
  (R → ⟦ τ ⟧) → (R → ⟦ D τ ⟧) → Prop :=
S Real f g :=
  (∀ (x : R), ex_derive f x) ∧
  (fun r => g r) =
    (fun r => (f r, Derive f r));
S (σ × ρ) f g :=
  ∃ f1 f2 g1 g2,
  ∃ (s1 : S σ f1 f2) (s2 : S ρ g1 g2),
    (f = fun r => (f1 r, g1 r)) ∧
    (g = fun r => (f2 r, g2 r));
S (σ ⇒ ρ) f g :=
  ∀ (g1 : R → ⟦ σ ⟧),
  ∀ (g2 : R → ⟦ D σ ⟧),
    S σ g1 g2 →
    S ρ (fun x => f x (g1 x))
      (fun x => g x (g2 x));
S (σ <+> ρ) f g :=
  (∃ g1 g2,
    S σ g1 g2 ∧
      f = inl ∘ g1 ∧
      g = inl ∘ g2) ∨
  (∃ g1 g2,
    S ρ g1 g2 ∧
      f = inr ∘ g1 ∧
      g = inr ∘ g2).
```

Code snippet 8: Definition of the logical relation

```
Inductive instantiation : forall Γ,
    (R → ⟦ Γ ⟧) → (R → ⟦ D Γ ⟧) → Prop :=
| inst_empty : instantiation [] (const tt) (const tt)
| inst_cons :
  ∀ Γ τ g1 g2,
  ∀ (sb: R → ⟦ Γ ⟧) (Dsb: R → ⟦ D Γ ⟧),
    instantiation Γ sb Dsb →
    S τ g1 g2 →
    instantiation (τ::Γ)
      (fun r => (g1 r, sb r)) (fun r => (g2 r, Dsb r)).


Lemma fundamental :
    ∀ Γ τ (t : tm Γ τ),
    ∀ (sb : R → ⟦ Γ ⟧) (Dsb : R → ⟦ D Γ ⟧),
  instantiation Γ sb Dsb →
  S τ (⟦ t ⟧ ∘ sb)
    (⟦ Dtm t ⟧ ∘ Dsb).
```

direct_fundamental

Code snippet 9: Definition of the fundamental property of the logical
relation in 8
lst:direct_logical_relation

```
Theorem semantic_correct_R :
  ∀ n (t : tm (repeat Real n) Real),
  ∀ (f1 : R → ⟦ repeat Real n ⟧) (f2 : R → ⟦ D (repeat Real n) ⟧),
    (⟦ Dtm t ⟧ ∘ f2) =
      fun r => (⟦ t ⟧ (f1 r),
        Derive (fun (x : R) => ⟦ t ⟧ (f1 x)) r).
```

direct_correctness

Code snippet 10: Definition of the correctness theorem

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