node_4302
<%=a0%> = 1;
0: Number out
node_4559
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
0: Number in
1: Number out
2: Number out
node_4371
if(<%=a0%> === active) {
nextState['state_4367'] = <%=a1%>;
}
0: Activation in
1: Number in
node_4361
if(<%=a0%> === active) {
<%=a1%> = previousState['state_4360'];
}
0: Activation in
1: Number out
node_4246
<%=a0%> = active;
0: Activation out
node_4533
node_4311
<%=a0%> = +;
0: Text out
node_3798
theInterface.valueManipulation.incrementButton.text=<%=a0%>;
0: Text in
node_4313
<%=a0%> = -;
0: Text out
node_3806
theInterface.valueManipulation.decrementButton.text=<%=a0%>;
0: Text in
node_4495
if(<%=a0%> !== inactive) {<%=a1%> = <%=a2%>;}
node_3800
<%=a0%>=theInterface.valueManipulation.incrementButton.click;
0: Activation out
node_4563
node_4470
node_4567
node_4509
if(<%=a0%> !== inactive) {<%=a1%> = <%=a2%>;}
node_4587
node_4505
node_4479
node_4308
<%=a0%> = 0;
0: Number out
node_4500
node_3808
<%=a0%>=theInterface.valueManipulation.decrementButton.click;
0: Activation out
node_4571
node_4579
node_4583
node_4575
node_4297
<%=a0%> = whenThenElse;
node_4475
node_4292
<%=a0%> = isActive;
node_4551
node_4335
node_4295
<%=a0%> = boolNot;
node_4330
node_4555
node_4368
if(<%=a0%> === active) {
<%=a1%> = previousState['state_4367'];
}
node_4483
node_4320
node_4325
node_4518
node_4340
node_4513
node_4345
node_4288
<%=a0%> = addition;
node_4290
<%=a0%> = subtraction;
node_4595
node_4487
node_4523
node_4350
node_4591
node_4364
if(<%=a0%> === active) {
nextState['state_4360'] = <%=a1%>;
}
node_4529
node_3793
theInterface.valueLabel.text=<%=a0%>;
0: Text in
node_4315
node_4491
node_4355
node_4286
<%=a0%> = toString;
0: {Number -> Text} out
node_4300
<%=a0%> = all;
0: {Activation -> {a: Activation, b: Activation}} out