## Chapter 9. Dynamical System

# 9.1. Differentiation of vector-(matrix-)valued functions

**Empty** 

## 9.2. Newton's equation of motion

Programs: newton.py

```
In [1]: from vpython import *

Ball = sphere(color=color.red)
Wall = box(pos=vec(-10, 0, 0), length=1, width=10, height=10)
Spring = helix(pos=vec(-10, 0, 0), length=10)
dt, x, v = 0.01, 2.0, 0.0
while True:
    rate(1 / dt)
    dx, dv = v * dt, -x * dt
    x, v = x + dx, v + dv
    Ball.pos.x, Spring.length = x, 10 + x
```



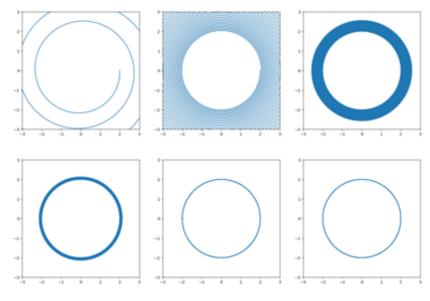
Programs: newton2.py

```
In [1]: from numpy import arange
import matplotlib.pyplot as plt

def taylor_1st(x, v, dt):
    dx = v * dt
    dv = -x * dt
    return x + dx, v + dv

def taylor_2nd(x, v, dt):
    dx = v * dt - x / 2 * dt ** 2
    dv = -x * dt - v / 2 * dt ** 2
    return x + dx, v + dv
```

```
fig = plt.figure(figsize=(18,6))
update = taylor_1st  # taylor_2nd
for dt, pos in [(0.1, 131), (0.01, 132), (0.001, 133)]:
    plt.subplot(pos)
    plt.axis('scaled'), plt.xlim(-3.0, 3.0), plt.ylim(-3.0, 3.0)
    path = [(2.0, 0.0)] # (x, v)
    for t in arange(0, 500, dt):
        x, v = path[-1]
        path.append(update(x, v, dt))
    plt.plot(*zip(*path))
```



#### Untitled.ipynb

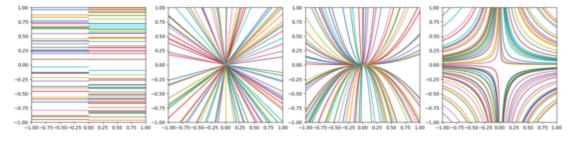
```
In [1]: from sympy import *
A = Matrix([[0, 1], [-1, 0]])
A.diagonalize()

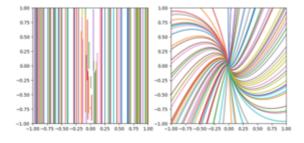
Out[1]: (Matrix([
      [I, -I],
      [1, 1]]),
      Matrix([
      [-I, 0],
      [ 0, I]]))
```

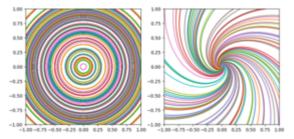
## 9.3. Linear differential equation

Program: phasesp.py

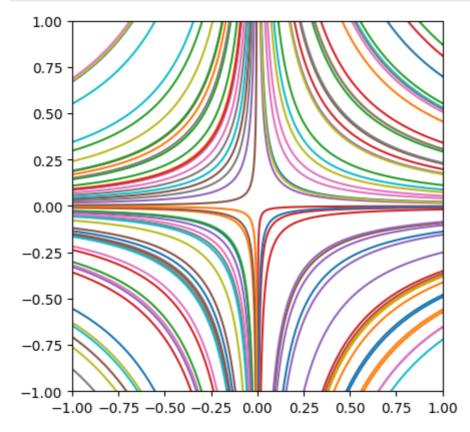
```
def B2(lmd):
    return lambda t: exp(lmd * t) * array([[1, 0], [t, 1]])
def B3(a, b):
    return lambda t: exp(a * t) * array([
        [\cos(b * t), \sin(b * t)],
        [-\sin(b * t), \cos(b * t)]])
# B1(lmd1, lmd2), B2(lmd), B3(a, b)
fig = plt.figure(figsize=(20, 5))
pos = 140
for B in [B1(1, 0), B1(1, 1), B1(1, 2), B1(1, -1)]:
#fig = plt.figure(figsize=(10, 5))
\#pos = 120
#for B in [B2(0), B2(1)]:
#fig = plt.figure(figsize=(10, 5))
\#pos = 120
#for B in [B3(0, 1), B3(1, 1)]:
    pos += 1
    V = uniform(-1, 1, (100, 2))
    T = arange(-10, 10, 0.01)
    plt.subplot(pos)
    plt.axis('scaled'), plt.xlim(-1, 1), plt.ylim(-1, 1)
    [plt.plot(*zip(*[B(t).dot(v) for t in T])) for v in V]
```







```
In [1]: from numpy import array, arange, exp, sin, cos
        from numpy.random import uniform
        import matplotlib.pylab as plt
        def B1(lmd1, lmd2):
             return lambda t: array([[exp(lmd1 * t), 0],
                                      [0, \exp(\operatorname{lmd2} * t)]])
        def B2(lmd):
             return lambda t: exp(lmd * t) * array([[1, 0], [t, 1]])
        def B3(a, b):
             return lambda t: exp(a * t) * array([
                 [\cos(b * t), \sin(b * t)], [-\sin(b * t), \cos(b * t)]])
        B = B1(1, -1) \# B1(lmd1, lmd2), B2(lmd), B3(a, b)
        V = uniform(-1, 1, (100, 2))
        T = arange(-10, 10, 0.01)
        plt.axis('scaled'), plt.xlim(-1, 1), plt.ylim(-1, 1)
        [plt.plot(*zip(*[B(t).dot(v) for t in T])) for v in V]
        plt.show()
```



#### Untitled1.ipynb

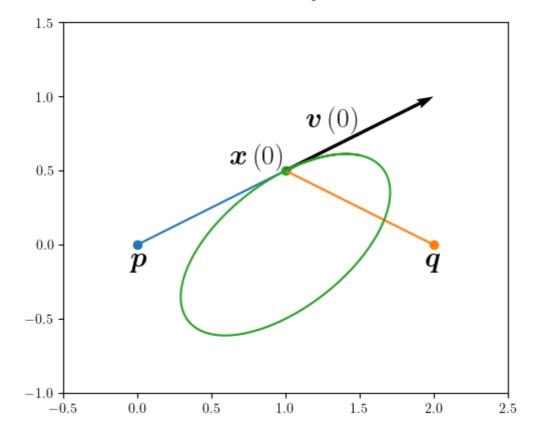
```
In [1]: import sympy as sp
import numpy as np
A = [[1, 2], [2, 1]]
sp.exp(sp.Matrix(A))
```

```
Out[1]:  \begin{bmatrix} \frac{1}{2e} + \frac{e^3}{2} & -\frac{1}{2e} + \frac{e^3}{2} \\ -\frac{1}{2e} + \frac{e^3}{2} & \frac{1}{2e} + \frac{e^3}{2} \end{bmatrix} 
In [2]: sp.exp(sp.Matrix(A)).evalf()
Out[2]:  \begin{bmatrix} 10.2267081821796 & 9.85882874100811 \\ 9.85882874100811 & 10.2267081821796 \end{bmatrix} 
In [3]: np.exp(np.matrix(A))
Out[3]: matrix([[2.71828183, 7.3890561], [7.3890561], [7.3890561, 2.71828183]])
In [4]: sp.Matrix(A)**2
Out[4]:  \begin{bmatrix} 5 & 4 \\ 4 & 5 \end{bmatrix} 
In [5]: np.matrix(A)**2
Out[5]: matrix([[5, 4], [4, 5]])
```

#### Program: exercise.py

```
In [1]: from numpy import *
        import matplotlib.pyplot as plt
        plt.rc('text', usetex=True)
        plt.rcParams["text.latex.preamble"] = r'''
        \usepackage{amssymb}
        \usepackage{amsmath}
        \usepackage{stmaryrd}
        \newcommand{\vv}[1]{\ensuremath{\boldsymbol{#1}}}
        p = array((0, 0))
        q = array((2, 0))
        t = linspace(0, 5, 1000)
        x1 = 1 + \sin(\operatorname{sqrt}(2) * t) / \operatorname{sqrt}(2)
        x2 = (sqrt(2)*cos(sqrt(2)*t) + sin(sqrt(2)*t)) / (2*sqrt(2))
        v1 = cos(sqrt(2*t))
        v2 = (-sqrt(2)*sin(sqrt(2)*t) + cos(sqrt(2)*t)) / 2
        plt.axis('scaled'), plt.xlim(-0.5,2.5), plt.ylim(-1,1.5)
        plt.scatter(0, 0)
        plt.scatter(2, 0)
        plt.plot([0, x1[0]], [0, x2[0]])
        plt.plot([2, x1[0]], [0, x2[0]])
        plt.text(0, -0.02, r'$\vv{p}$', fontsize = 20,
                  verticalalignment ='top', horizontalalignment ='center')
        plt.text(2, -0.02, r'$\vv{q}$', fontsize = 20,
                  verticalalignment ='top', horizontalalignment ='center')
        plt.text(x1[0], x2[0], r'$\vv{x}\eft(0\right)$', fontsize = 20,
                  verticalalignment ='bottom', horizontalalignment ='right')
```

Out[1]: Text(1.5, 0.75, 'v\\left(0\\right)\$')



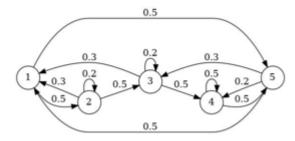
## 9.4. Stationary state of Markov chain

Program: graph.py

```
In [1]:
       from graphviz import Digraph
        A = [[ 0, 0.3, 0.3, ]
                               0, 0.5],
             [0.5, 0.2, 0,
                               0, 0],
             [ 0, 0.5, 0.2,
                               0, 0.3],
                   0, 0.5, 0.5, 0.2],
             [ 0,
             [0.5,
                     0, 0, 0.5,
        N = len(A)
        G = Digraph(format='jpg')
        G.body.extend(['rankdir=LR'])
        G.attr('node', shape='circle')
        for n in range(N):
            node = str(n + 1)
            G.node(node)
        for m in range(N):
```

```
for n in range(N):
    s = A[m][n]
    if s != 0:
        node1 = str(n + 1)
        node2 = str(m + 1)
        label = str(s)
        G.edge(node1, node2, label)
G.render('graph')
```

#### Out[1]: '9.4/graph.jpg'



Also generated a dot-file graph.

Install dot2tex if we need.

sudo apt install dot2pdf Convert graph to graph.tex.

dot2tex graph
Edit graph.tex:

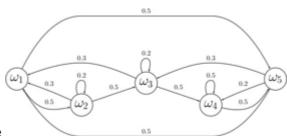
Before:

```
\node (1) at (18.0bp,84.0bp) [draw,circle] {1};
  \node (2) at (113.0bp,46.0bp) [draw,circle] {2};
  \node (5) at (398.0bp,84.0bp) [draw,circle] {5};
  \node (3) at (208.0bp,78.0bp) [draw,circle] {3};
  \node (4) at (303.0bp,46.0bp) [draw,circle] {4};
```

After:

```
\node (1) at (18.0bp,84.0bp) [draw,circle] {\huge$\omega_1$};
  \node (2) at (113.0bp,46.0bp) [draw,circle] {\huge$\omega_2$};
  \node (5) at (398.0bp,84.0bp) [draw,circle] {\huge$\omega_5$};
  \node (3) at (208.0bp,78.0bp) [draw,circle] {\huge$\omega_3$};
  \node (4) at (303.0bp,46.0bp) [draw,circle] {\huge$\omega_4$};
Then, typeset. We have graph.pdf.
```

pdfcrop graph.pdf



We have a croped pdf file

### 9.5. Markov random field

Program: gibbs.py

```
from numpy import random, exp, dot
from tkinter import Tk, Canvas
class Screen:
    def init__(self, N, size=600):
         self.N = N
         self.unit = size // self.N
         tk = Tk()
         self.canvas = Canvas(tk, width=size, height=size)
         self.canvas.pack()
         self.pallet = ['white', 'black']
         self.matrix = [[self.pixel(i, j) for j in range(N)]
                        for i in range(N)]
    def pixel(self, i, j):
         rect = self.canvas.create rectangle
         x0, x1 = i * self.unit, (i + 1) * self.unit
         y0, y1 = j * self.unit, <math>(j + 1) * self.unit
         return rect(x0, y0, x1, y1)
    def update(self, X):
         config = self.canvas.itemconfigure
         for i in range(self.N):
             for j in range(self.N):
                 c = self.pallet[X[i, j]]
                 ij = self.matrix[i][j]
                 config(ij, outline=c, fill=c)
         self.canvas.update()
def reverse(X, i, j):
    i0, i1 = i - 1, i + 1
    j0, j1 = j - 1, j + 1
    n, s, w, e = [X[i0, j], X[i1, j], X[i, j0], X[i, j1]]
    nw, ne, sw, se = [X[i0, j0], X[i0, j1], X[i1, j0], X[i1, j1]]
    a = X[i, j]
    b = 1 - 2 * a
    intr1 = b
    intr20 = b * sum([n, s, w, e])
    intr21 = b * sum([nw, ne, sw, se])
    intr3 = b * sum([n * ne, ne * e, e * n, e * se,
                      se * s, s * e, s * sw, sw * w,
                      w * s, w * nw, nw * n, n * w])
    intr4 = b * sum([n * ne * e, e * se * s,
                      s * sw * w, w * nw * n])
    return intr1, intr20, intr21, intr3, intr4
N = 100
\#beta, J = 1.0, [-4.0, 1.0, 1.0, 0.0, 0.0]
\#beta, J = 2.0, [0.0, 1.0, -1.0, 0.0, 0.0]
\#beta, J = 4.0, [-2.0, 2.0, 0.0, -1.0, 2.0]
beta, J = 1.5, [-2.0, -1.0, 1.0, 1.0, -2.0]
```







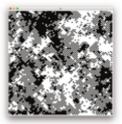


fig. 9.9 All images on the screen with 3 pixels

#### fig9-9.py

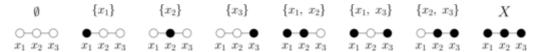


fig. 9.10 Examples of acceptance functions

#### fig9-10.py

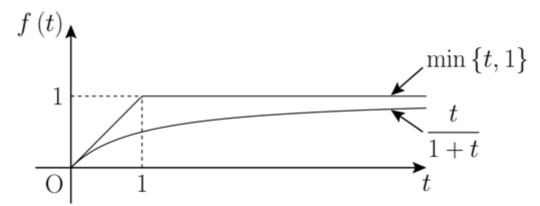


fig. 9.11 The spacial Markov property

fig9-11.py

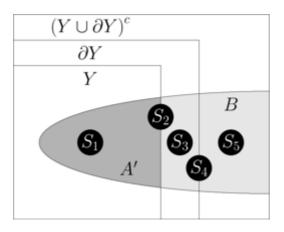


fig. 9.12 The 8-neighborgrig graph

fig9-12.py

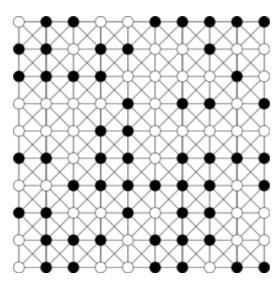


fig. 9.13 10 types of simplexes

fig9-13-1.py



fig9-13-20.py



fig9-13-21.py



fig9-13-22.py



fig9-13-23.py



fig9-13-30.py



fig9-13-31.py



fig9-13-32.py



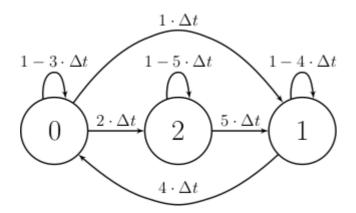
fig9-13-33.py



fig9-13-4.py



# 9.6. One-parameter semigroup and generator matrix



To draw such a graph containing  $L\!\!\!/T_E\!\!\!/X$  formulas, use the command dot2tex on Linux.

Install dot2tex is installed as follows:

```
sudo apt install dot2tex -y
```

Next, graph drawing instructions are written in the DOT language.

#### graph2.dot

```
digraph {
rankdir=LR
    node [fontname=ipag fontsize=24 shape=circle]
    0 [texlbl="\huge $0$"];
    1 [texlbl="\huge $1$"];
    2 [texlbl="\huge $2$"];
    0 -> 0 [label=" ", texlbl="\large $1-3\cdot\Delta
t$"1:
    1 -> 0 [label=" ", texlbl="\large $4\cdot\Delta t$"];
    0 -> 1 [label=" ", texlbl="\large $1\cdot\Delta t$"];
    1 -> 1 [label=" ", texlbl="\large $1-4\cdot\Delta
t$"1;
    2 -> 1 [label=" ", texlbl="\large $5\cdot\Delta t$"];
    0 -> 2 [label=" ", texlbl="\large $2\cdot\Delta t$"];
    2 -> 2 [label=" ", texlbl="\large $1-5\cdot\Delta
t$"];
}
```

Convert this to the  $\angle TEX$  source file using dot2tex.

```
dot2tex graph2.dot > graph2.tex
```

Finally, typeset it.

```
pdflatex graph2.tex
```

If necessary, use GIMP to remove margins or convert to other image formats.

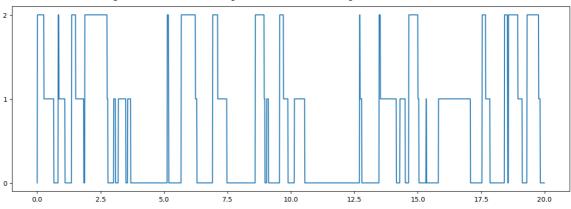
Program: semigroup1.pyfig. 9.13 10 types of simplexes

```
In [1]: from numpy import arange, array, eye, exp
    from numpy.random import choice, seed
    from numpy.linalg import eig
    import matplotlib.pyplot as plt

seed(2020)
    dt, tmax = 0.01, 1000
    T = arange(0.0, tmax, dt)
    G = array([[-3, 4, 0], [ 1, -4, 5], [ 2, 0, -5]])
    v = eig(G)[1][:, 0]
    print(v / sum(v))
    dP = eye(3) + G * dt

X = [0]
    S = [[dt], [], []]
    for t in T:
```

[0.46511628-0.j 0.34883721-0.j 0.18604651-0.j]



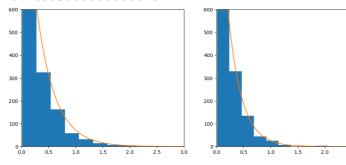
#### Program: semigroup2.py

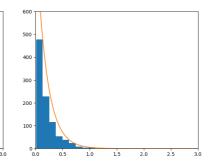
```
In [1]: from numpy import arange, array, eye, exp
        from numpy.random import choice, seed
        from numpy.linalg import eig
        import matplotlib.pyplot as plt
        seed(2020)
        dt, tmax = 0.01, 1000
        T = arange(0.0, tmax, dt)
        G = array([[-3, 4, 0], [1, -4, 5], [2, 0, -5]])
        v = eig(G)[1][:, 0]
        print(v / sum(v))
        dP = eye(3) + G * dt
        X = [0]
        S = [[dt], [], []]
        for t in T:
            x = X[-1]
            y = choice(3, p=dP[:, x])
            if x == y:
                S[x][-1] += dt
            else:
                S[y].append(dt)
            X.append(y)
        fig, axs = plt.subplots(1, 3, figsize=(20, 5))
        for x in range(3):
```

```
s, n = sum(S[x]), len(S[x])
print(s / tmax)
m = s / n
axs[x].hist(S[x], bins=10)
t = arange(0, 3, 0.01)
axs[x].plot(t, exp(-t / m) / m * s)
axs[x].set_xlim(0, 3), axs[x].set_ylim(0, 600)
```

[0.46511628-0.j 0.34883721-0.j 0.18604651-0.j]

- 0.4690599999999994
- 0.346999999999995
- 0.18395000000000028





In [ ]: