



# Electronics And Robotics Club

IIIT TALKS

BY

CLUBS COUNCIL



# Introduction To Verilog

# What is Verilog?

- Verilog is a HARDWARE DESCRIPTION LANGUAGE (HDL).(VHDL, System Verilog, etc.)
- It is a language used for describing a digital system like a network switch or a microprocessor or a memory or a flip-flop.
- It means, by using HDL we can describe any digital hardware at any level.

# Today's Talk

This is a **hands-on** session.

Requirements:

- Knowledge of Basic DSM circuits
- Any Linux distro
- Iverilog and Gtkwave installed
- Knowledge of any 1 programming language



**LET'S GET STARTED!**

# Drivers

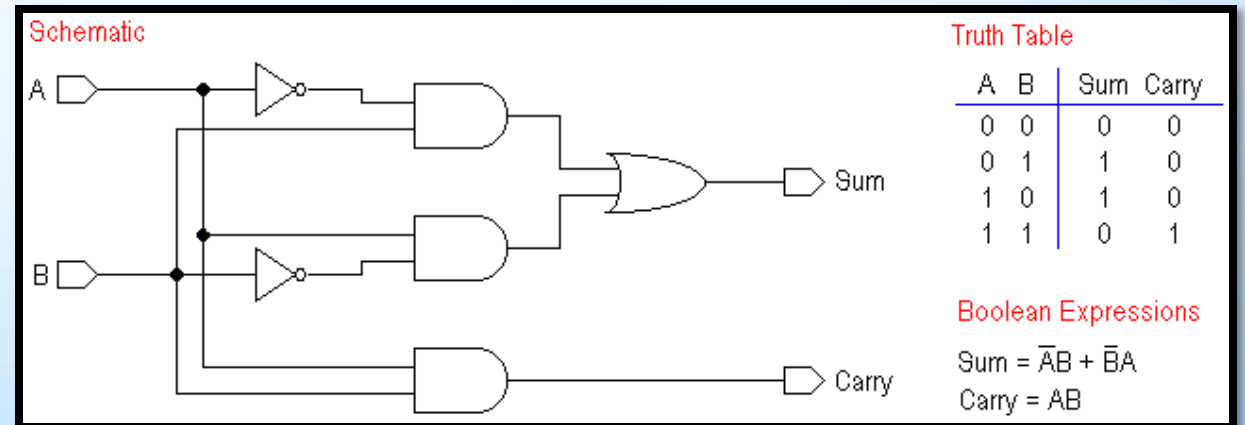
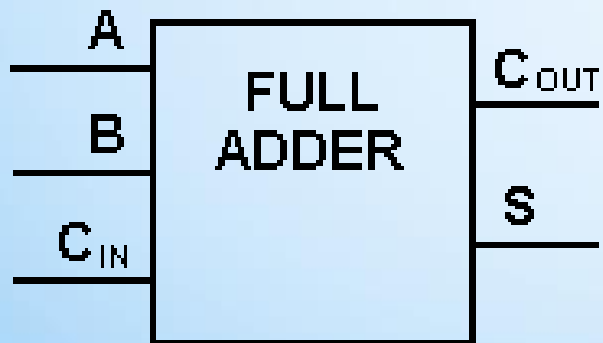
- A driver is a data type which can drive a load. Basically, in a physical circuit, a driver would be anything that electrons can move through/into.
- Driver that can store a value (example: flip-flop).
- Driver that cannot store value, but connects two points (example: wire).

The first type of driver is called a reg in Verilog (short for "register"). The second data type is called a wire (for... well, "wire").



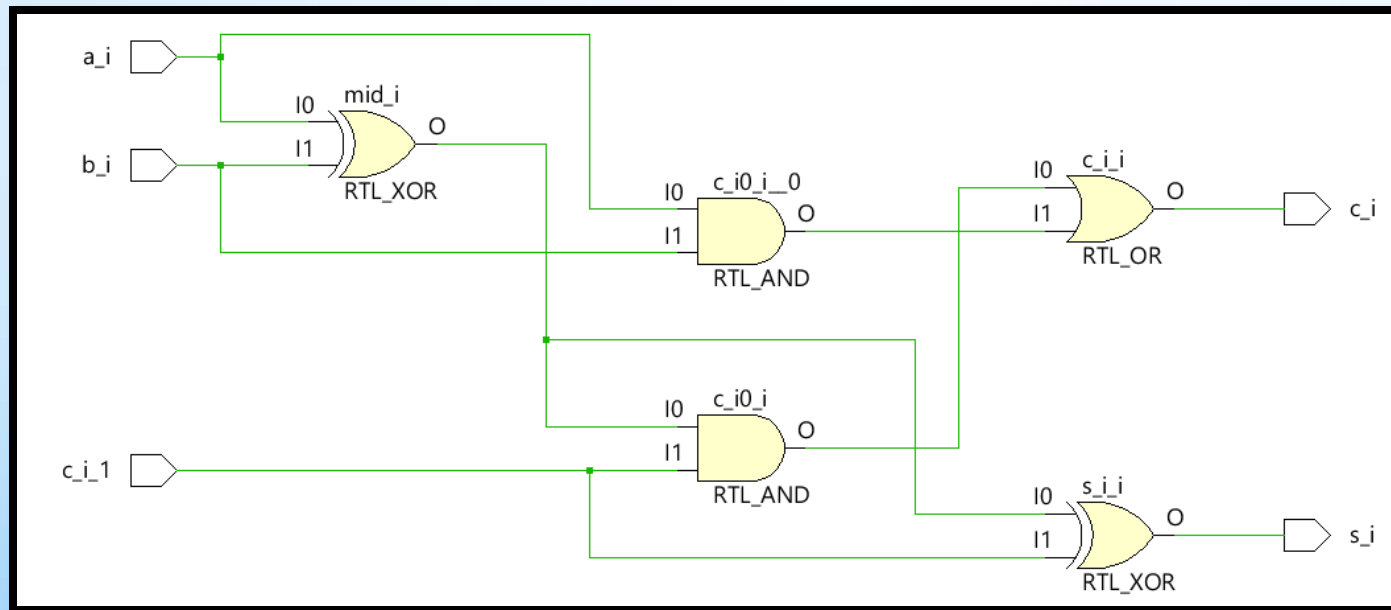
# EXAMPLE - 1

# 1 bit ADDER: Intro to Combinational Circuits





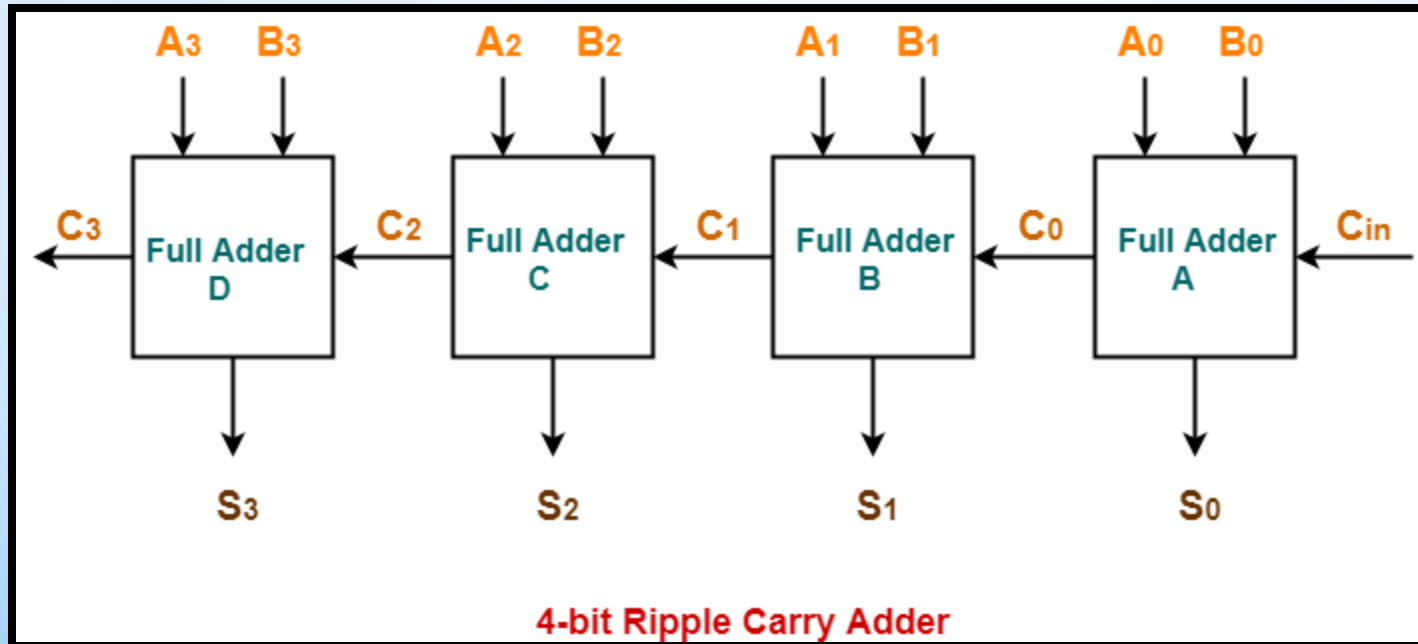
# RTL (Register-transfer level)



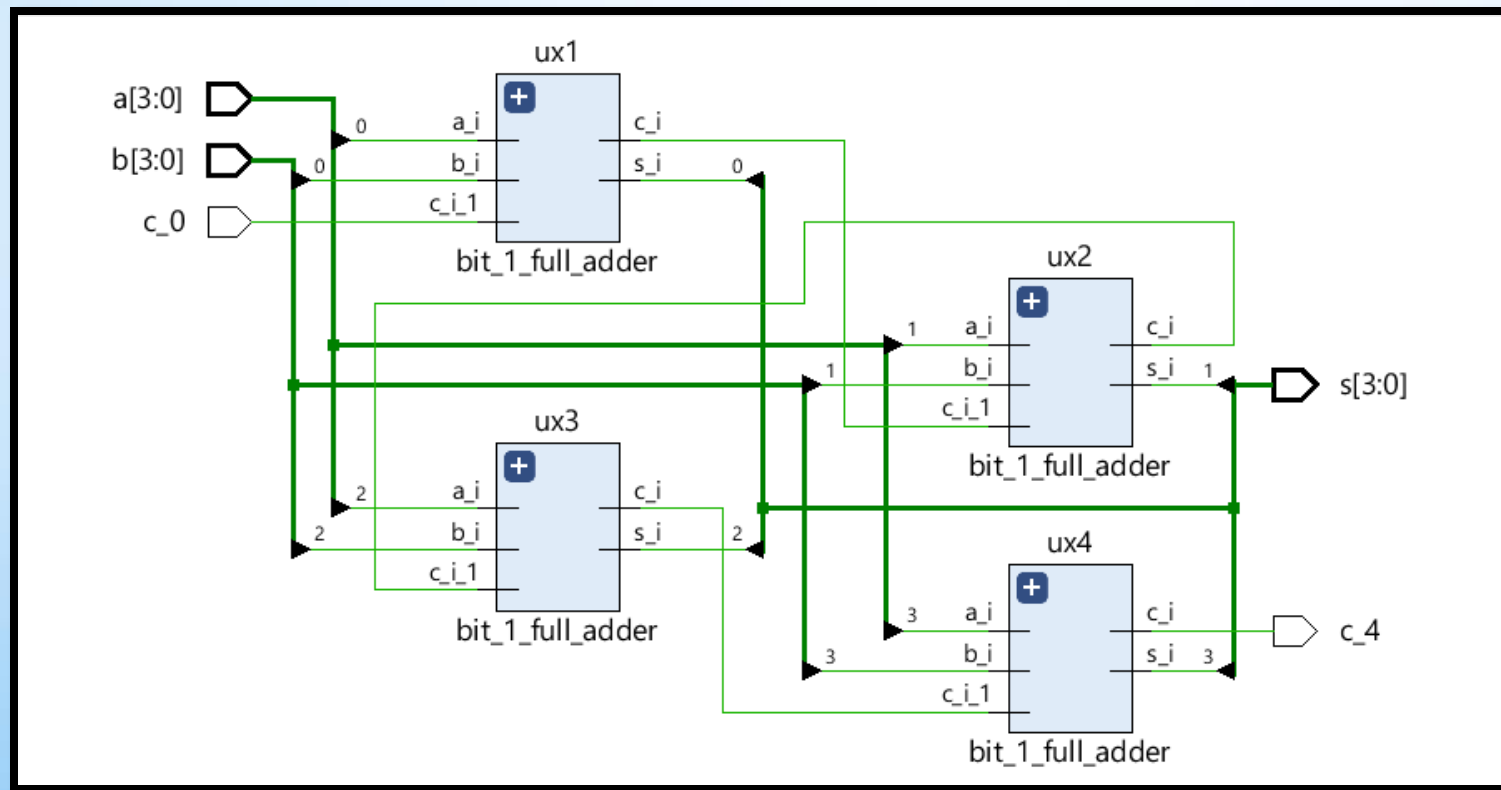


# EXAMPLE - 2

# 4-bit ADDER



# RTL (Register-transfer level)



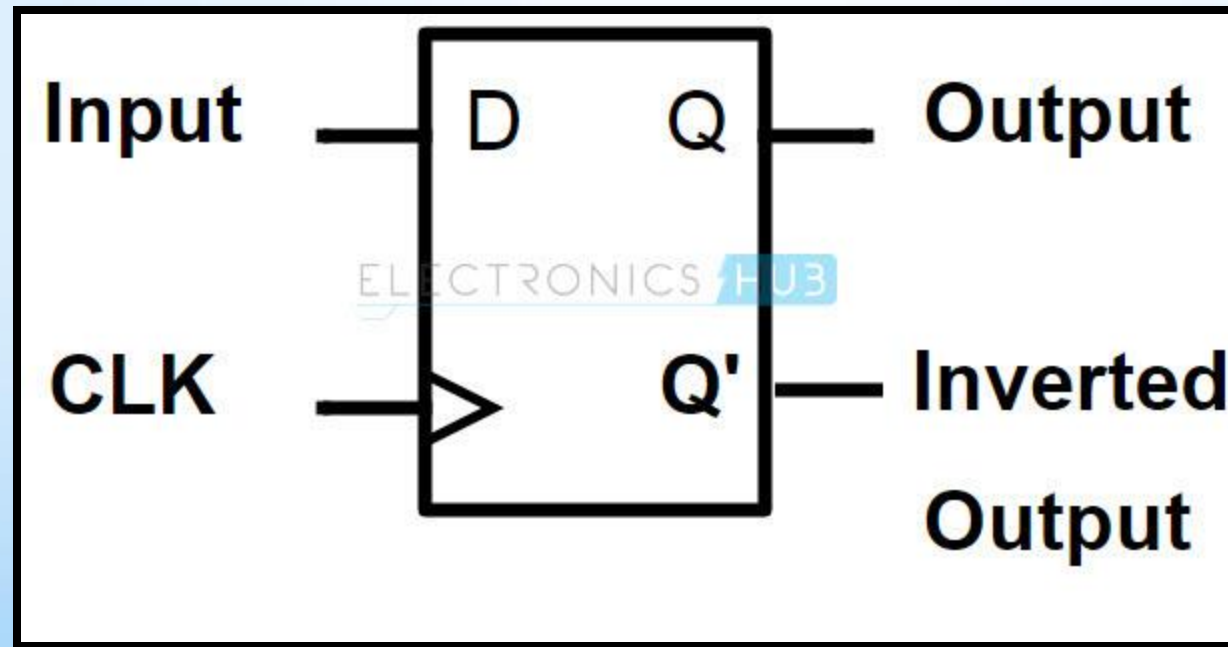


**QUESTIONS?**

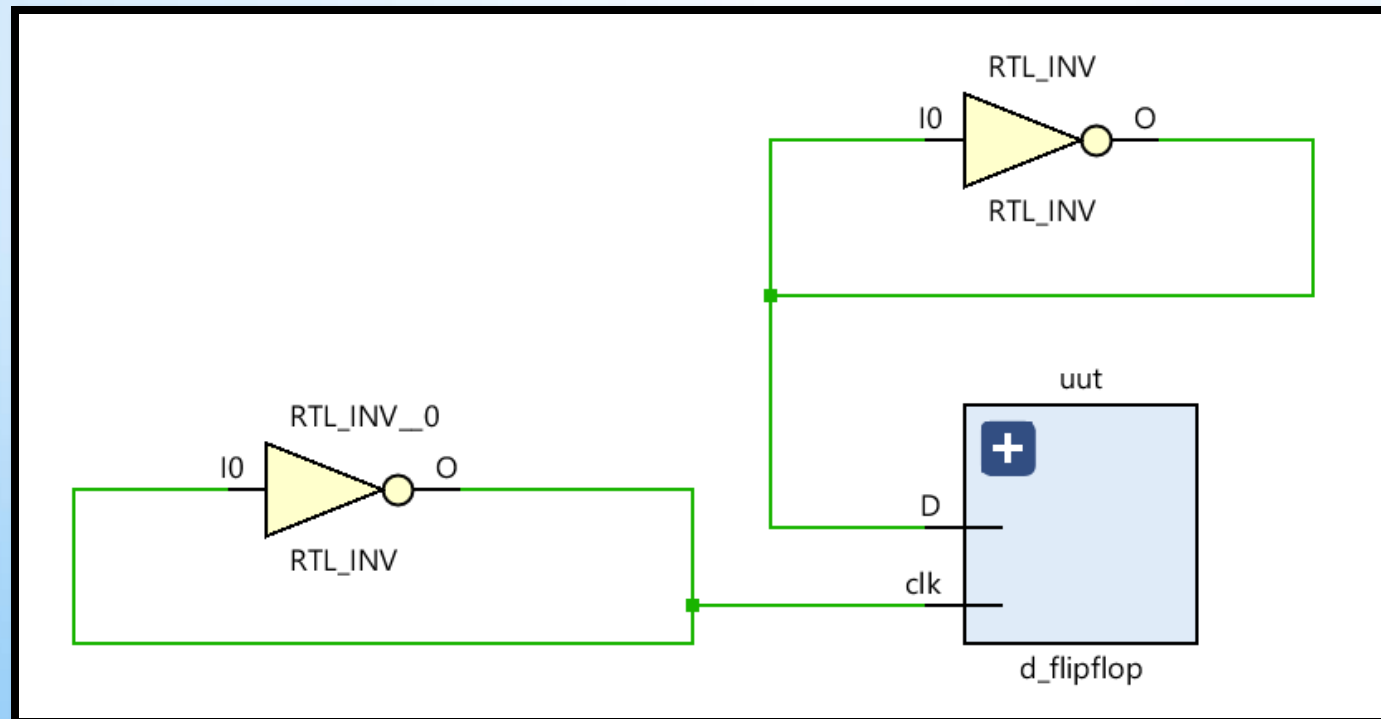


# EXAMPLE - 3

# D FLIP FLOP : Intro to Sequential Circuits



# RTL (Register-transfer level)

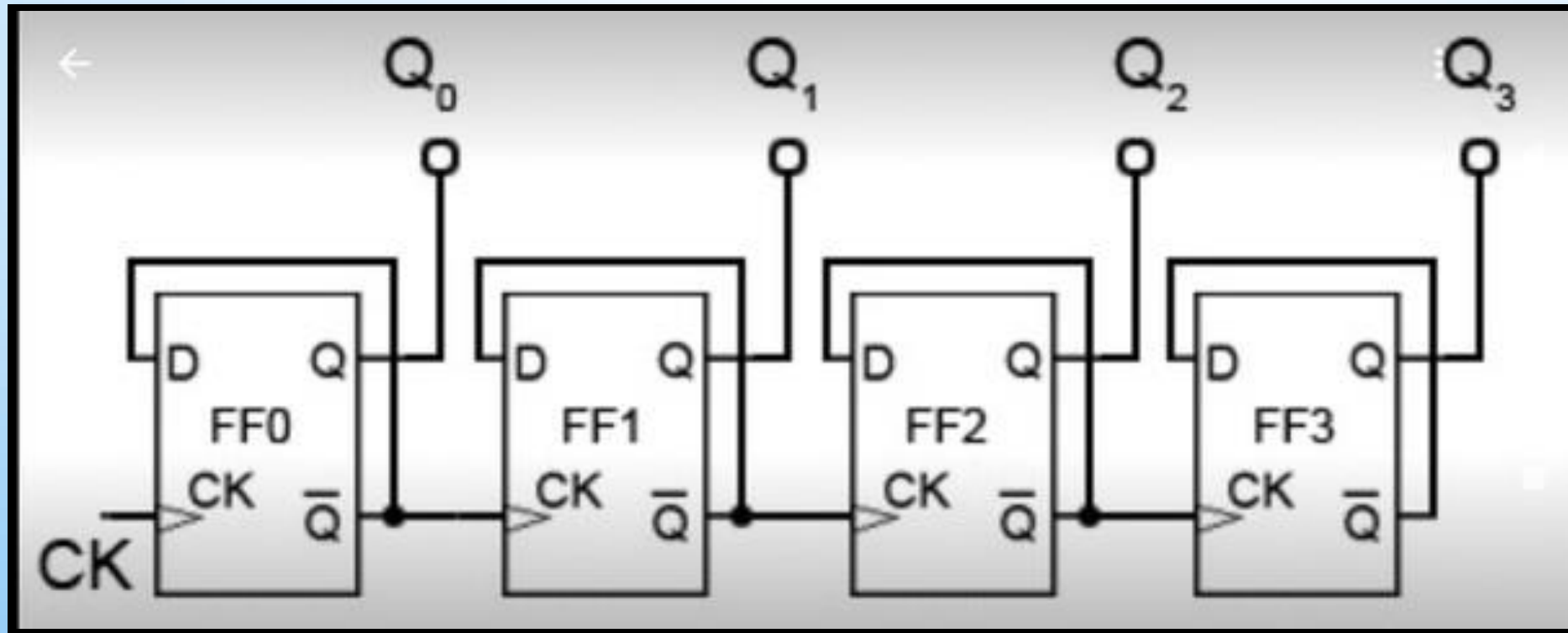




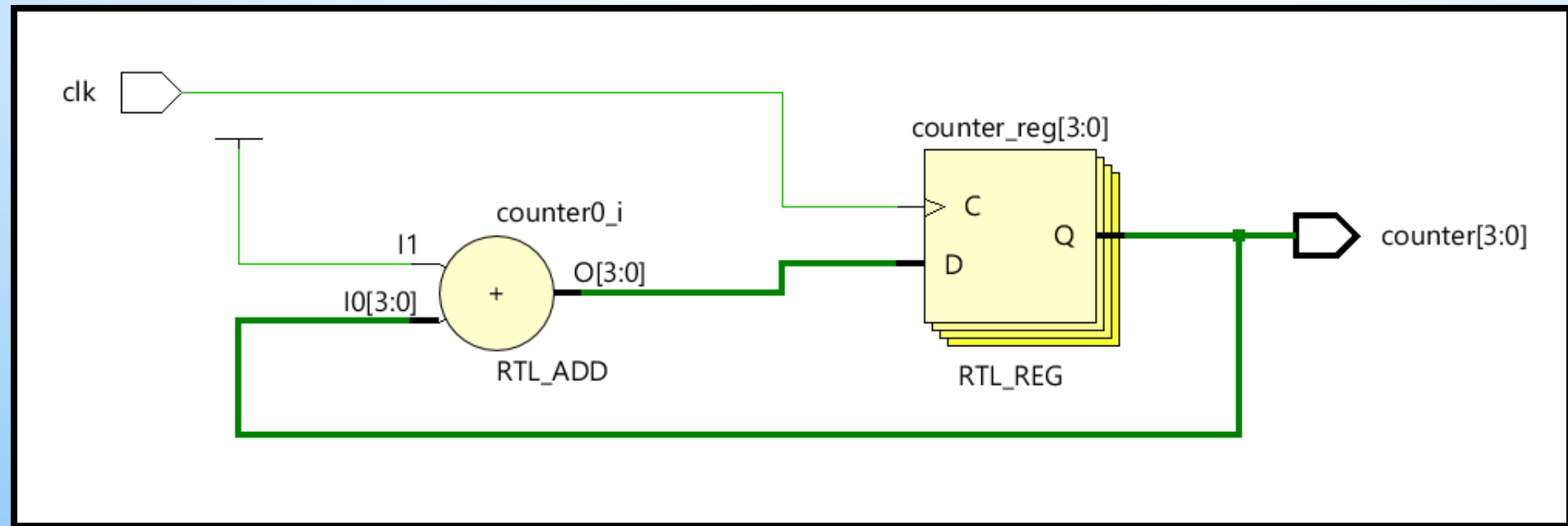


# EXAMPLE - 4

# Counters



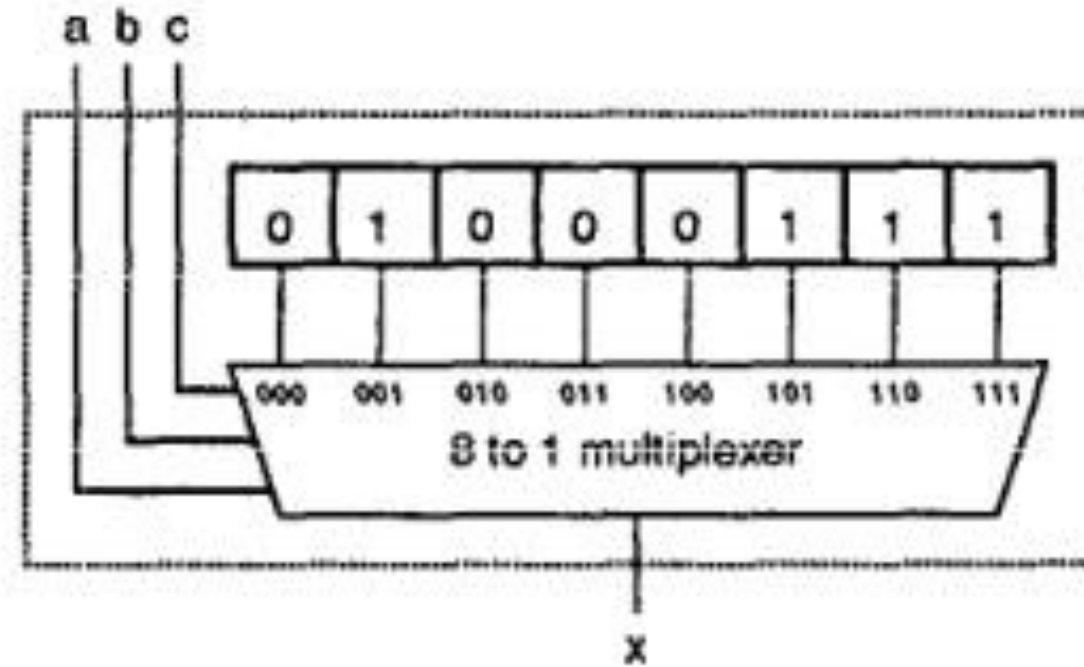
# RTL (Register-transfer level)





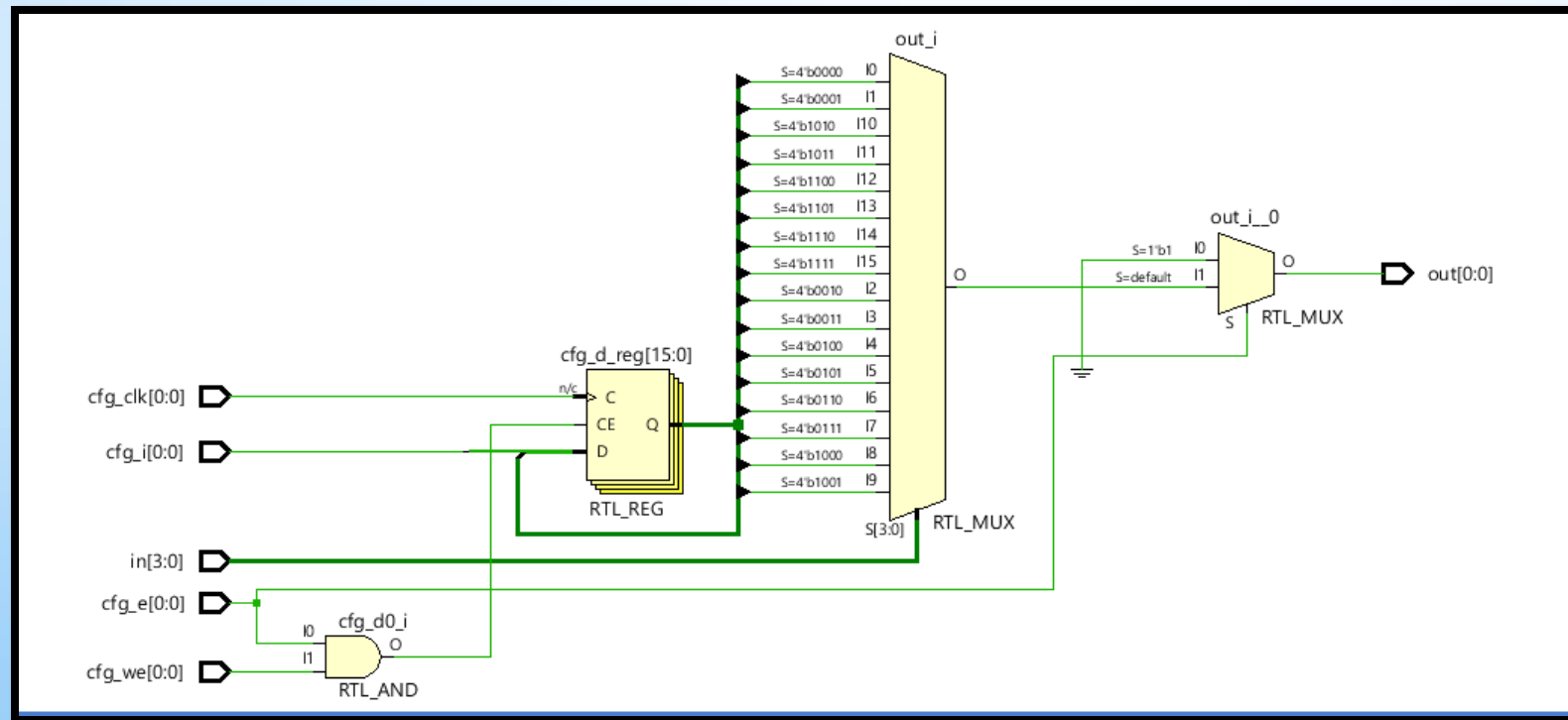
# EXAMPLE - 5


# LUTs (Look Up Tables)



b) 3-Input LUT

# RTL (Register-transfer level)



A decorative graphic in the top-left corner of the slide, consisting of several overlapping geometric shapes in shades of blue and grey, resembling the corner of a laptop or a modern architectural element.

**You can try out  
the extra examples  
present in the GitHub repo**



**QUESTIONS?**





**COMPETITON**

**STAY BACK IF YOU WANT TO CHAT xD**