



Image Basics with OpenCV



Computer Vision with Python

- **Image Basics with OpenCV**

- In this section we will begin building an understanding of how to use the OpenCV library.
- Specifically how to open images and draw on them.
- Later on we will expand on this.



Computer Vision with Python

- OpenCV (Open Source Computer Vision) is a library of programming functions mainly aimed at real-time computer vision.
- Created by Intel in 1999, it is written in C++ (we will be using the Python bindings)



Computer Vision with Python

- It contains many popular algorithms for computer vision, including object detection and tracking algorithms built-in.
- We'll start with the basics and slowly work our way up!



Image Basics with OpenCV

- Section Goals:
 - Be able to open image files with OpenCV in both a notebook and a python script.
 - Draw simple geometries on images.
 - Directly interact with an image through callbacks.



Opening Image Files Notebook



Opening Image Files

OpenCV Python Script



Image Basics with OpenCV

- In this lecture we will use OpenCV to display images in their own separate window outside of Jupyter.
- For more complex video and image analysis, we'll need to display outside of Jupyter.



Image Basics with OpenCV

- While we often will just use **plt.imshow** to display images inside of a notebook, sometimes we want to use OpenCV on its own to display images in their own window.
- Often Jupyter (being browser based) interferes with closing the window.



Image Basics with OpenCV

- Many times JupyterLab can display a new window with no issues, but the kernel crashes when the OpenCV window is closed.
- To fix this potential issue, simply restart the kernel.



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- These issues appear more on MacOS and Linux than Windows.
- If you get the kernel error often, simply run the code as a separate Python script.
- Let's show how to open and display images directly with OpenCV both in the notebook and as a script!



Image Basics with OpenCV

- Let's now see how to open files using OpenCV and a normal Python .py script.
- Make sure you understand how to run python scripts at your command line before beginning this part of the lecture!



Drawing on Images

Part Two



Direct Drawing with Mouse - Part Three



Image Basics with OpenCV

- We can use Callbacks to connect images to event functions with OpenCV.
- This allows us to directly interact with images (and later on videos).



Image Basics with OpenCV

- In this 3 part lecture we will cover
 - Connecting Callback Functions
 - Adding Functionality through Event Choices
 - Dragging the Mouse for Functionality



Image Basics with OpenCV Assessment



Image Basics

Assessment Solutions