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## ▶ To cite this version:

Manar Amayri, Stéphane Ploix, Sanghamitra Bandyopadhyay. Estimating Occupancy in an Office Setting. The First International Symposium on Sustainable Human-Building Ecosystems (ISSHBE), Oct 2015, pittsburgh, United States. 10.1061/9780784479681.008. hal-01246159

## HAL Id: hal-01246159

https://hal.univ-grenoble-alpes.fr/hal-01246159

Submitted on 12 Sep 2018

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## **Estimating Occupancy In An Office Setting**

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#### ABSTRACT:

A general approach is proposed to estimate the number of occupants in a zone using different kinds of measurements such as motion detection, power consumption or CO2 concentration. The proposed approach is inspired from machine learning. It starts by determining among different measurements those that are the most useful by calculating the information gains. Then, an estimation algorithm is proposed. It relies on a C4.5 learning algorithm that yields human readable decision trees using measurements to estimate the number of occupants. It has been applied to an office setting.

#### INTRODUCTION

Recently, research about building turns to focus on occupant behaviors. Most of these works deal with the design stage: the target is to represent the diversity of occupant behaviors in order to guarantee minimal measured performances. Most of the approaches uses statistics about human behaviors (Roulet et al., 1991; Page et al., 2007; Robinson and Haldi, 2009). (Kashif et al., 2013) emphasized that inhabitants' detailed reactive and deliberative behaviors must also be taken into account and proposed a cosimulation methodology to find the impact of certain actions on energy consumption.

Nevertheless, human behavior is not only interesting during the design step, but also during operation. It is indeed useful for diagnostic analyses to discriminate human misbehaviors from building system performance, but also for energy management where strategies depend on human activities and, in particular, on the number of occupants in a zone. Unfortunately, the number of occupants is not easy to measure. This paper tackles this issue. It proposes an occupancy estimator combining different measurements such as CO2 concentration, motion detection, power consumption,... because only one measurement proved to be not reliable enough to estimate the number of occupants. For instance, CO2 concentration may be useful but in some configurations, when a window is opened for instance, estimations become unreliable. Motion detection and power consumptions depend on occupant activities. However, altogether, these measurements can be combined to get a more reliable estimator.

## STATE OF THE ART

Similar work for finding occupancy has been already tackled and various methods have been investigated. The methods vary from basic single feature classifiers that distinguish among two classes Presence and Absence to multi-sensor, multi feature models. A primary approach, which is prevalent in many commercial buildings is to use passive infrared (PIR) sensors for occupancy. However, motion detectors fail

to detect presence when occupants remain relatively still, which is quite common during activities like working on a computer, or regular desk work. Furthermore, drifts of warm or cold air on objects can be interpreted as motion leading to false positive detections. This makes the use of only PIRs for occupancy counting purpose less attractive. Conjunction of PIRs with other sensors can be useful as discussed in (Agarwal et al., 2010) who makes use of motion sensors and magnetic reed switches for occupancy detection to increase efficiency in HVAC systems of smart buildings, which is quite simple and non-intrusive. Apart from motion, acoustic sensors (Padmanabh et al., 2009) may be utilized. However, audio from the environment can easily fool such sensors, and with no support from other sensors it can report many false positive detections. In the same way, other sensors like video cameras (Erickson et al., 2011; Milenkovic and Amft, 2013b), which utilize the huge advances in the field of computer vision and the ever increasing computational capabilities, RFID tags (Philipose et al., 2004) installed on id cards, sonar sensors (Milenkovic and Amft, 2013a) plugged on monitors to identify presence of a person on the computer, have been used and have proved to be much better at solving the problem of occupancy count, yet can not be employed in most office buildings for reasons like privacy and cost concerns. Pressure sensors and PIRs has been discussed in (Nguyen and Aiello, 2012) to determine presence/absence in single desk offices. They further tag activities based on this knowledge.

A new approach for occupancy recognition is going on by understanding the relationships existing between carbon dioxide concentration and indoor air quality IAQ in terms of occupant number. Physical CO2 model built on sensor networks (Aglan, 2003) have been used extensively in smart office projects to improve occupancy comfort and building energy use. However in this paper, CO2 physical model is studied to find out the valuable of using it in occupancy estimation. However, for various applications like activity recognition, or context analysis within a larger office space, information regarding the presence or absence of people isn't sufficient, and an estimation of the number of people occupying the space is essential. (Lam et al., 2009) investigates this problem in open offices, estimating occupancy and human activities using a multitude of ambient information, and compare the performance of HMMs, SVMs and Artificial Neural Networks. However, none of these methods generate human-understandable rules which may be very helpful to building managers.

In general, an occupancy count algorithm that fully exploits information available from low cost, non-intrusive, environmental sensors and provides meaningful information is an important yet little explored problem in office buildings.

## PROCESS USED FOR ESTIMATION

#### **Experiment setup**

The testbed is an office in Grenoble Institute of Technology, which accommodates a professor and 3 PhD students. The office has frequent visitors with a lot of meetings and presentations all through the week. The setup for the sensor network includes:

- 2 video cameras for recording real occupancy numbers and activities.
- an ambience sensing network, which measures illuminance, temperature, rela-

tive humidity (RH), motion at a sampling rate of 30 seconds.

• a centralized database with a web-application for retrieving data from different sources continuously.

All the data possibly used for estimating the occupancy are called features as in machine learning.

#### **Generating and Selecting features**

The underlying approach for the experiments is to formulate the classification problem as a map from a feature vector into some feature space that comprises several classes. Therefore, the success of such an approach heavily depends on how good (those which provide maximum separability among classes) the selected features are. In this case, features are attributes from multiple sensors accumulated over an interval. The choice of interval duration is highly context dependent, and has to be done according to the granularity required. However, some features do not allow this duration to be arbitrarily small. As an example, it has been observed that CO2 levels do not rise immediately, and one of the factors affecting this time is the ventilation of the space being observed. Regarding the results presented in this paper, an interval of  $T_s = 30$  minutes (which has been referred to here as 1 quantum) has been considered. Before any features are calculated for the training data, some basic preprocessing of data had to be done: basic interpolation for nonexistent data and application of an outlier removal algorithm. The interpolation part is necessary for filling in missing values from the sensor data. This is frequent in devices which are event-triggered i.e. no data points are reported if there is no change in the feature being reported. Thus, the previous data point had to be copied into the voids. One quantitative measurement of the usefulness of a feature is *information gain*. Before detailing what is an *information* gain, it is imperative to discuss the concept of entropy. Entropy is an attribute of a random variable that categorizes its disorder. Higher the entropy, higher is the disorder associated with the variable i.e. the less it can be predicted. Mathematically, entropy is defined by:  $H(y) = \sum_{i=0}^{n-1} -p(y_i) \log_2 p(y_i)$  where y is a random variable whose value domain is  $dom(y) = \{y_0, \dots, y_{n-1}\}, H(y)$ : is the entropy of a random variable y and  $p(y_i)$  is the probability for y to be equal to the value  $y_i$ . Information gain can now be defined between two random variables, x and y as: IG(x,y) = H(y) - H(y|x) where y is a target random variable, H(y) is the entropy of y and H(y|x) is the conditional entropy of y given x. The higher the reduction of disorder by fixing feature x is, the more is the information gained for determining y thus making x a good feature to use for classifying y.

#### **Learning process**

From the large set of features displayed in, (Abhay Arora and Bandyopadhyay, 2015), some of them may not be worthwhile to consider, to achieve our target of occupancy classification. These features are ones, which when added to the classification algorithm make no difference to overall output. Regarding the mathematical calculation of the information gain, which was discussed in, (Abhay Arora and Bandyopadhyay, 2015) . Let Tk = ti: ti [kTs, (k + 1)Ts] be the time samples related to time quantum k, the most relevant features are:

- 1. fluctuation count: The PIR sensor in use is a binary sensor that reports a value of 1 whenever it senses some motions. The number of times a motion is detected within the specified duration of 1 quantum has been computed.  $\sum_{t_i \in \mathscr{T}_k} data(t_i)$
- 2. Occupancy from power consumption, which estimated for 4 sensors by  $\hat{l}_{consumption} = \sum_{i} \pi_{i}$  with  $\pi_{i} \in \{0,1\}$ . It satisfies: if  $power_{i} <$  threshold then  $\pi_{i} = 0$  else  $\pi_{i} = 1$  where  $power_{i}$  stands for the actual laptop average power consumption during time quantum i and threshold = 15W.
- 3. average:  $\frac{1}{|\mathcal{T}_k|} \sum_{t_i \in \mathcal{T}_k} data(t_i)$ , where  $0 \le k \le 47$  for one day, since the number of 'half-hours' in a day are limited to 48. This feature is calculated for carbon dioxide.
- 4. time slot generated from calendar. One of NIGHT, PRELUNCH, LUNCH, POSTLUNCH. These correspond to time intervals [20-8), [8-12), [12-14), [14-20) respectively.
- 5. first order derivative: Gives the trend of data. The data points are interpolated to a first-order linear equation, and then the derivative of the resultant line is recorded. This feature is useful to quantify the rate of increase / decrease of occupancy relative to the previous time interval. This feature is calculated for carbon dioxide.
- 6. contact state: this feature is extracted for the door contact sensors. Possible values for this feature can be 0: door open, 1: door closed, a real number  $f_{state} \in [0,1]$ , which denotes state change.

In this paper new features are added in addition to the previous one: Audio microphone detection and occupancy from  $CO_2$  physical model. The correlation with occupancy estimation with these features is discussed below.

#### Classification algorithm

A supervised learning approach has been used. Occupancy has been measured before using a classification algorithm. Occupancy count was manually annotated using the video feed from two cameras strategically positioned in the office The decision tree classification technique has been selected because both it provides very good results and the results are easy to read, analyze and adapt. The decision tree algorithm selects a class by descending a tree of decision nodes. Each internal node represents a comparison of a single feature value with a learnt threshold. The target of the decision tree algorithm is to select features that are more useful for classification. One quantitative measurement of the usefulness of a feature is the *information gain* that has been discussed in (Abhay Arora and Bandyopadhyay, 2015). As information gain approaches to zero, the difference between initial disorder (entropy) of the target variable, and after having added knowledge from the test feature x is negligible. Hence, the particular feature is not probably going to help very much during the decision making process. Decision tree algorithm provides quite a few advantages. As per (Quinlan, 1986), the features with higher information gain are much higher up the tree, therefore making the process of feature selection intrinsic to the classifier. Since the path to the leaf may consist of many internal nodes, each of which may check different feature values, such paths exploit the correlation among the various features. The decision tree approach offers the advantage of generating rules that the path towards the leaf node is quite informative and it clearly points out direct causes for the selection of a particular class. Unlike methods that use decision boundaries (SVMs, regression techniques), decision tree analyses are independent of the scale of the input data, so no conditioning of the data is necessary.

Using this raw training data, previously mentioned features were extracted. A vector of features and target  $\langle f_1, f_2, f_3, \dots, f_N; y \rangle$  had been generated for each time quantum, where  $f_i$  stands for the  $i^{th}$  feature and y, for the level of occupancy.

#### **Occupancy from Acoustic Sensor**

Acoustic features are a very important part of occupancy classification when other non-intrusive sensors offer low class separation. A single omnidirectional microphone can be used as an important tool, when it comes to classify occupancy. Omnidirectional microphones are ones, which can pick up sound from virtually any direction. They are considerably cheaper than having multiple unidirectional microphones, and prove to be much advantageous in places where it is required to track/ listen to multiple sources like in meetings, discussions, (Abhay Arora and Bandyopadhyay, 2015). In this paper, the recording signal from an office is generally background environmental noise with a few human voices, some door opening, and tapping events. From the recording signal RMS amplitude feature is defined, which is the root mean square (or average) of the amplitude of a sound. However, it is related to the volume of the sound:  $V_{RMS} = \sqrt{\frac{\sum_{n=1}^{i=1}(S_i^2)}{n}}$ , where n is the number of samples taken and  $S_i$  the  $i^{th}$  sample. High and low RMS value will give indicator to the level of occupants inside the office, this relationship is easy to visualize in (figure 2, left side), which represents both, the RMS amplitude in dB for 4 days, and the actual occupancy profile with respect to time (quantum time is 30 minutes).

#### Occupancy from $CO_2$ physical model

An alternative approach for occupancy estimation can be done by using physical  $CO_2$  model. According to ASHRAE (1985), the model given by (1) represents the relation between carbon dioxide generation, the volumetric flow rate of fresh air entering the office, the volumetric air flow rate outgoing from the office and occupancy (Aglan, 2003). The proposed approach relies on the data coming from  $CO_2$  concentration sensors, door contact, window contact, occupancy labels extracted from video cameras for tuning air flows, and constant parameters associated to the office.

$$V\frac{dC_{in}(t)}{dt} = -\left(Q_{out}(t) + Q_{cor}(t)\right)C_{in}(t) + Q_{out}(t)C_{out} + Q_{cor}(t)C_{cor}(t) + n(t)S \quad (1)$$

It yields the following estimator:

$$n_{k} = \frac{C_{in,k+1} - \alpha_{k}C_{in,k}}{S\beta_{k}} - \frac{Q_{0}^{out}C_{out} + (D_{k}Q_{D} + Q_{0}^{cor})C_{cor,k}}{S}$$

$$\alpha_{k} = e^{-\frac{(D_{k}Q_{D} + Q_{0}^{out} + Q_{0}^{cor})T_{s}}{V}} \text{ and } \beta_{k} = \frac{1 - \alpha_{k}}{D_{k}Q_{D} + Q_{0}^{out} + Q_{0}^{cor}}$$
(2)

where:

- time quantum  $T_s$ =1800 seconds
- indoor  $CO_2$  concentration:  $C_{in}(t)$

parameter	initial value	adjusted value
S	7ppm. m <sup>3</sup> /s	19.6ppm. m <sup>3</sup> /s
$C_{out}$	395ppm	420ppm
$Q_{out}^0$	$0.004 \text{m}^3/\text{s}$	$0.076 \text{m}^3/\text{s}$
$Q_{cor}^0$	$0.004 \text{m}^3/\text{s}$	$0 \text{m}^3/\text{s}$
$Q_D$	$0.04 \text{m}^3/\text{s}$	$0.1 \text{m}^3/\text{s}$

Table 1: Adjusted parameter values for physical CO2 model

Number of levels	Discretizations
L=2	$\{[=0],[>0]\}$
L=3	$\{[=0], [>0, \le 3], [>3]\}$
L=4	$\{[=0], [>0, \le 2], [>2, \le 4], [>4]\}$
L=5	$\{[=0], [>0, \le 1], [>1, \le 2.2], [>2.2, \le 3.2], [>3.2]\}$
L=6	$\{[=0], [>0, \le 1], [>1, \le 2], [>2 \le 3], [>3, \le 4], [>4]\}$

Table 2: Levels of occupancy considered with ranges

- corridor  $CO_2$  concentration:  $C_{cor}(t)$
- average opening of the door during a time quantum k:  $D_k \in [0,1]$
- CO<sub>2</sub> production for 1 average person: S
- number of persons:  $n_k$
- air flow exchange with corridor:  $Q_{cor,k} = D_k Q_D + Q_0^{cor}$  where  $Q_0^{cor}$  stands for leak air flow with corridor and window air flow is assumed to be proportional to door opening

The first step is to find the best parameter values for invariant parameters S,  $C_{out}$ ,  $Q_{out}^0$ ,  $Q_{cor}^0$  and  $Q_D$  using an iterative nonlinear optimization approach, taking into account the positions of the door and the window, as shown in table 1. An objective function is determined to minimize the difference between actual and measured number of occupants in the room. Optimization covers a long period of time but it can be imagined that less representative observations could be sufficient.

The next step is to use these adjusted parameters for calculating the number of occupants over a time quantum lasting 30 minutes. Occupancy estimation is obtained from equation (2). Finally, the last step is to use this estimation of occupants as one feature in the classification model.

#### **Deciding the number of occupancy levels**

In this section, how to choose the number of levels (L) of occupancy for classification is discussed. This number is not fixed and can be changed according to the required average error (average distance between actual occupancy numbers and the mid points of estimated levels). To determine the number of levels and related non overlapping ranges of occupancy, training data are partitioned into L clusters with  $2 \le L \le N$ , where N is the maximum possible number of occupants. At L=2, the problem amounts to classify presence and absence of people. Table 2 shows the different discretizations considered (N=4).

Basic Set Of Features

1.motion detector counting

2.occupancy estimation from power consumption

3.CO<sub>2</sub> average value

4.time slot

5.CO<sub>2</sub> derivative

6.door position

Table 3: Basic Set Of Features

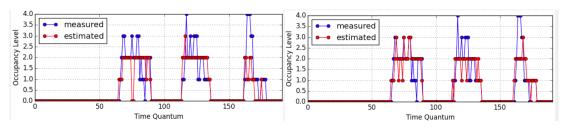


Figure 1: (left) Occupancy estimation considering basic features (right) Occupancy estimation considering all the features

## RESULTING OCCUPANCY ESTIMATORS

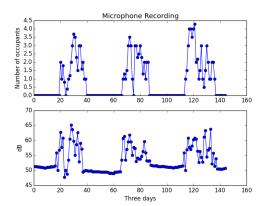
The C4.5 decision tree algorithm has been used to perform recognition by using aggregated features and the labels extracted from video cameras. Training data cover 11 days from 4 May 2015 to 14 May 2015 while testing data are collected over for 4 days from 17 May 2015 to 20 May 2015. Over the training period, 120000 data points have been collected.

Figure 1, left side, shows the result obtained from the learnt decision tree considering the basic set of features (table 3), as input to the detection model. The plot shows both actual occupancy profile and the estimated profile as a graph of number of occupants with respect to time (quantum time is 30 minutes). The average error yields to 0.32 occupant.

Figure 1, right side, shows the result obtained from the decision tree after considering the two additional features of audio microphone detection and occupancy from  $CO_2$  physical model, in addition to the previous basic set of features.  $CO_2$  average value and  $CO_2$  derivative are removed from the initial set of features and replaced by the estimation of occupancy from  $CO_2$  physical model, equation (2). Considering these features, leads to improvement in occupancy estimation with an average error of 0.24 occupant.

Both acoustic pressure(figure 2, left side) and occupancy from  $CO_2$  physical model (figure 2, right side) are observed to be one of the most important features for occupancy classification, according to the final Decision tree classification which ranks the features assendingly due to information gain for each feature, (figure 3, right side). Acoustic pressure improves the estimation in occupancy at high levels while occupancy from  $CO_2$  physical model decrease the whole average error in the classification.

Finally, (figure 3, left side) shows the results of average error corresponding



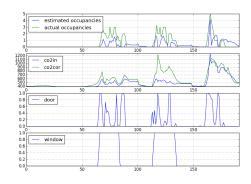


Figure 2: (left) Correlation between acoustic pressure and occupation (right) estimation of CO2 using a physical model

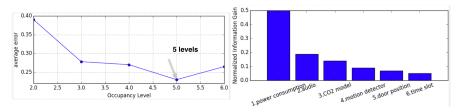


Figure 3: (left) Resulting estimation error function of number of occupancy levels (right) Normalized Information Gain from final DT

to each level. Accordingly, 5 levels of occupancy is the best option for the occupancy classification.

## **CONCLUSIONS**

A supervised learning approach have been proposed in this paper to estimate the number of occupants in a room. In the presented application, motion fluctuation counters using PIR sensors, power consumption sensors, CO2 mean and derivative and door position is the most interesting information. The estimation of the number of occupants using a physical CO2 model is also very promising. Classification has been done using the C4.5 classification algorithm, which leads to decision trees. Application to an office leads to an average estimation error of 0.24 occupant for 4 days period, which is quit good.

Supervised learning has been done thanks to 2 video cameras but this approach is limited because of privacy issues. Another option has been envisaged: using discrete feedbacks from occupant themselves such as with a keyboard or any other means. In addition, because decision trees are human readable, they can be adjusted using expert knowledge, adjusting threshold for instance, or removing some nodes when an information is not available, depending on the considered living areas. The two extensions can be combined to avoid the use of video cameras. It will be investigated further in the future.

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