

Tron Grid

User Guide

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Description

This is a game inspired from the classic Tron game. The player has a “motorcycle” which leaves a trail on the grid. The player cannot come in contact with his/her own trail, the trail of his/her opponent(s), nor the walls. The player wins by forcing his opponent(s) to crash into his/her trail.

Features

Essentials

- At least two players can play
- Scoreboard
- Creating an executable

Prospective Features

- Different difficulty levels
- Ability to choose colour of player(s)
- CPU opponent
- Random starting point for player and/or (CPU) opponent
- Option to choose multiple players

Repository on Github:

https://github.com/cruzas/tron_grid