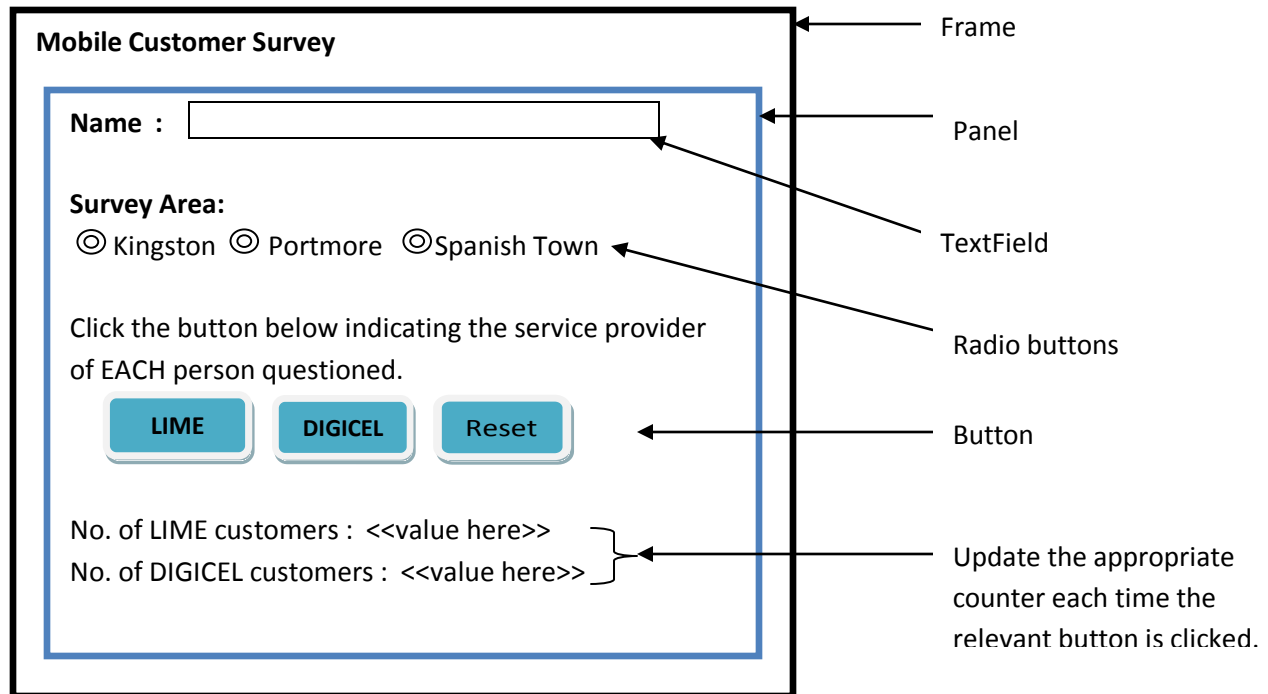


Lab10 COMP1161 – Introduction to Object Oriented Programming

Graphical User Interface (GUI)

Consider the following GUI:



1. Write a class called `SurveyPanel` that will use and organize the necessary GUI components for the panel.
2. Write TWO action listeners:
 - a. Store the name of the area in which the survey is being done. Call this class `AreaListener`.
 - b. Update the counters for the number of Lime and Digicel customers; the Reset button is used to set number of customers for each provider to zero. Call this class `ProviderListener`.
3. Write a driver class `CustomerSurvey` to create a frame and add the survey panel.

NB: Use colours wisely. Enjoy!