

## Skills

Group  
Programming

Creative / Group  
Problem Solving

Visual Design

Organization

User Research and  
Testing

Storyboarding

Prototyping

Spanish

## Tools

Adobe XD,  
Photoshop,  
Illustrator, After  
Effects

Microsoft office /  
Google Suite

Windows & iOS

Javascript, C, C++,  
HTML/CSS, Python,  
Bash

Github, Git

## Experience

### Relevant Coursework

#### Human Centered Design - "Parking Fine"

I worked with a group of five other people to identify breakdowns in our campus's parking system and develop solutions that ultimately aimed to streamline the flow of information between the UCSD transportation department and users.

- Interviewing stakeholders
- Gathering and organizing data to uncover relevant relationships
- Developing and iterating prototypes based on stakeholder feedback
- Contributing to the design of user interface for a kiosk prototype and design/layout of paper pamphlet

#### Frontend Web App Development - "Newsflash" and "GymTel"

Newsflash used a speed reading API that presented the user news articles word by word to assist dyslexic readers. Gymtel informed users of proper technique for various exercises.

- Research the needs of dyslexic readers and proper gym technique to drive design philosophy
- Iterating design of user interface to maximize usability
- Recording and editing videos showcasing the apps, their design, and scenarios for their use.

## Education

### **San Diego, CA**

*June 2014 - June 2016*

### **San Diego Community College - Miramar**

*A.A. Social and Behavioral Sciences*

### **San Diego, CA**

*Nov 2016 - June 2019*

### **University of California**

*B.S. Cognitive Science with specialization  
in Human Computer Interaction*