

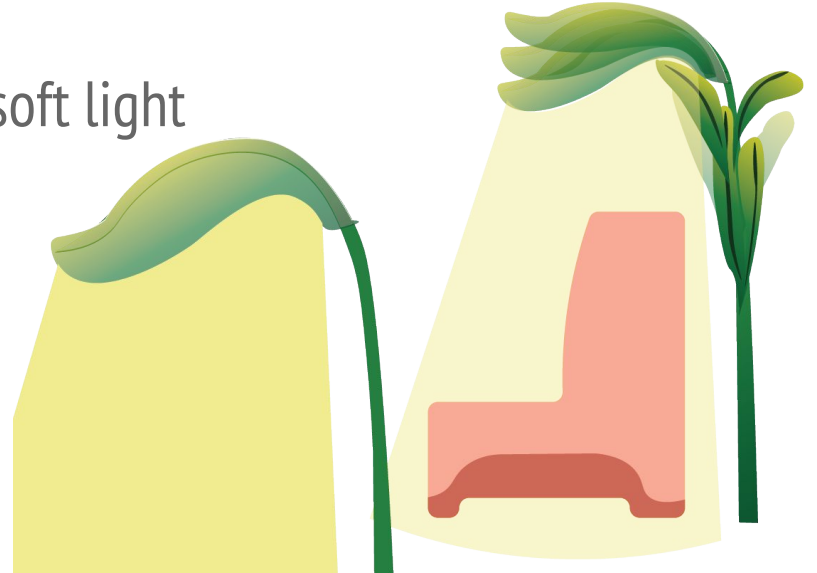
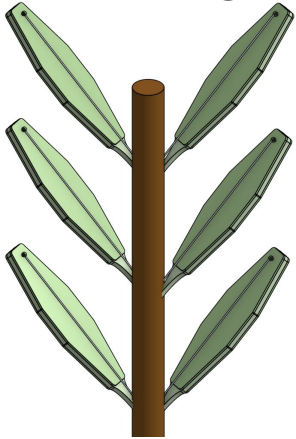


# growing on you lamp

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INFO C262

# midterm feedback

- visual effects of someone who is working in a “jungle” vs. just one leaf
- appeal to more senses
  - smell
  - sound
  - light - harsh isolating light vs. soft light






# survey questions + bodystorming

1) How often in the last 2 months have you spent time/worked in a public setting (cafes, plazas, parks, etc.) ?

2) During your time in public settings, how open are you to casual, social interaction?


( 0 = absolutely **do not** want, 5 = very open/**expecting**)

Synthesizing our results, we will conduct physical tests on users using simple leaf mockups

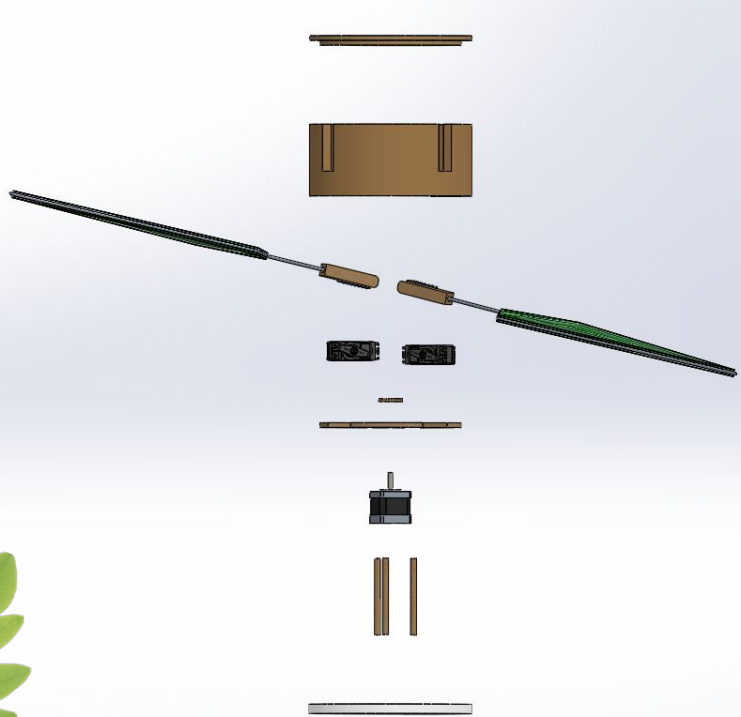
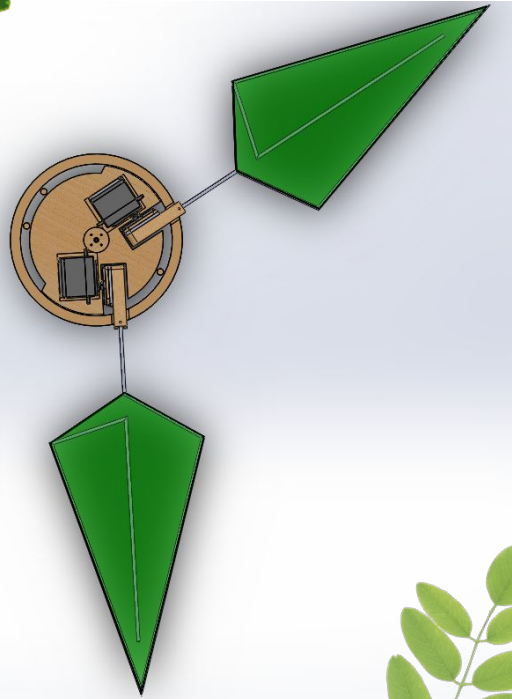
- material of leaves
  - motion of leaves
  - reaction varying qualities
- 



# goals

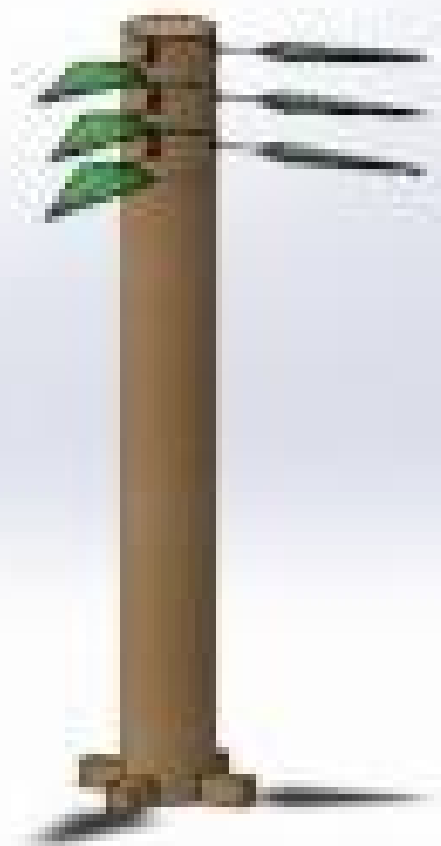
- ❖ Life-like, natural movements of leaves - soften robotic movements
  - ❖ Create natural work timer for users that choose to stay in work mode
  - ❖ Pleasant interaction between users and leaves that sparks curiosity of surroundings
  - ❖ Awareness of surroundings that leads to openness towards casual interactions
  - ❖ Actual light, if time allows
- 

# current design













# Questions? Feedback?

Thank You!

