Crystal Chang

UI/UX + Visual Designer

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portfolio

cryme.me

education

UC BERKELEY
B.A. Urban Interface + Experience Design
GPA: 3.45, Spring 2019
Created own individual major under guidance from Nicholas de Monchaux

experience

INNOVATIVE DESIGN
http://innovativedesign.club/

Introduction to Photoshop + Illustrator
Course Instructor, ongoing
Designed curriculum and taught an introductory course on the Adobe Creative Suite.

Marketing Team
Designer, fall 2017
Designed and produced on-brand fliers and themes for UC Berkeley's premier design agency, worked with a team to produce cohesive designs and strategies within semester timeline.

Blue Team
Graphic Designer, fall 2016 - spring 2017
Designed for off-campus clients including but not limited to: icons, illustrations, decks, and infographics.

skills + tools

SKILLS
UX thinking
usability testing
user flow mapping
prototyping
wireframing
illustration

TOOLS
Adobe Illustrator
Photoshop
Indesign
Lightroom
Figma

PROGRAMMING
Python
Java
R
Arduino

relevant coursework

Design Methodology
Theory and Practice of Tangible User Interfaces
User Interface Design and Development
Visual Representation and Drawing
The Structure and Interpretation of Computer Programs
Data Structures
Concepts in Computing with Data