

Class Diagram

- Player class
 - Variables:
 - Player name
 - Number of regions owned
- Board activity
 - Owns board view
 - Variables:
 - Tiles used
- Tile class
 - Variables:
 - Ownership
 - Selected for capture
 - Capture type
- Turn activity
 - Owns round setup
 - Variables:
 - Turns left
 - Player turn
 - Capture type
- Help activity
 - Help view

Back button handling: goes back to the main screen with a warning/confirmation pop up dialog

Work distribution: we chose to all work on all portions of the assignment.