



## Android Reverse Engineering tools Not the Usual Suspects

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# Outline

- ① Docker environment
- ② JEB2 scripting
- ③ Debugging
- ④ MITM
- ⑤ Radare2

# Docker container with Android RE environment

You can **share** it with peers



Portable (Windows, Linux, Mac...)

Install is as simple as:

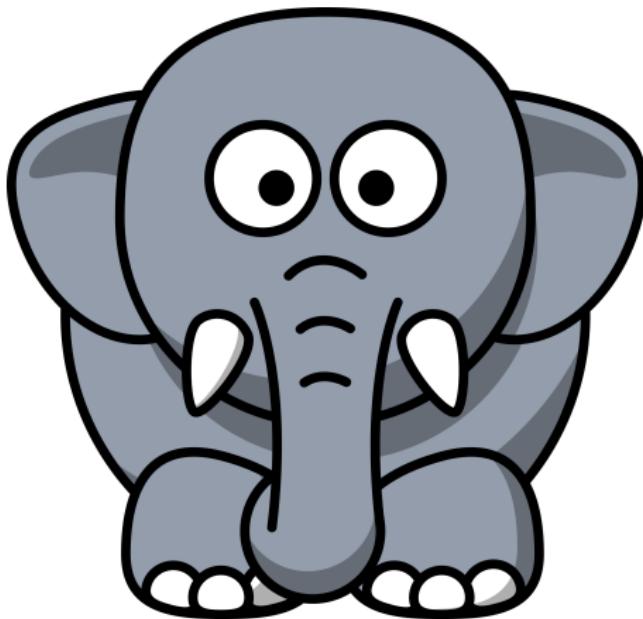
```
docker pull cryptax/android-re
```

# Docker container with Android RE environment



Download size: **a few MB** to 3 GB in worst cases

# Docker container with Android RE environment



Lighter + better perf than a VM  
Download size with *VirtualBox*: **5 GB**

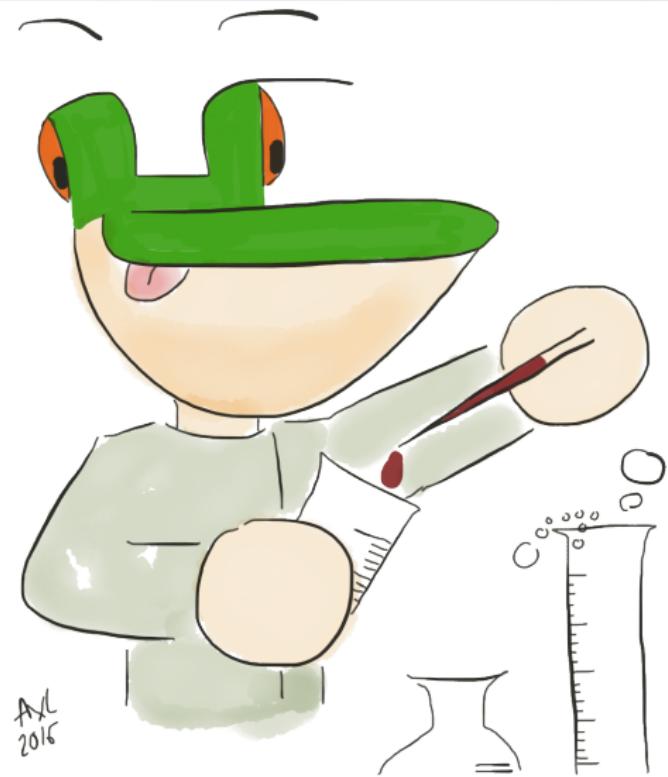
# Docker container with Android RE environment



Open source: you can **customize**, enhance the container, easier to maintain

Dockerfile: <http://github.com/cryptax/androidre>

# Demo



# Launching several daemons in a container

## Problem

```
CMD [ "command1" ]  
CMD [ "command2" ]
```

Second command supersedes first one :(

## Solution: Task Manager

- ▶ Install supervisor
- ▶ Configure /etc/supervisor/conf.d/supervisord.conf to launch both cmd1 and cmd2
- ▶ CMD [ "/usr/bin/supervisord" ]

# Installing the Android SDK

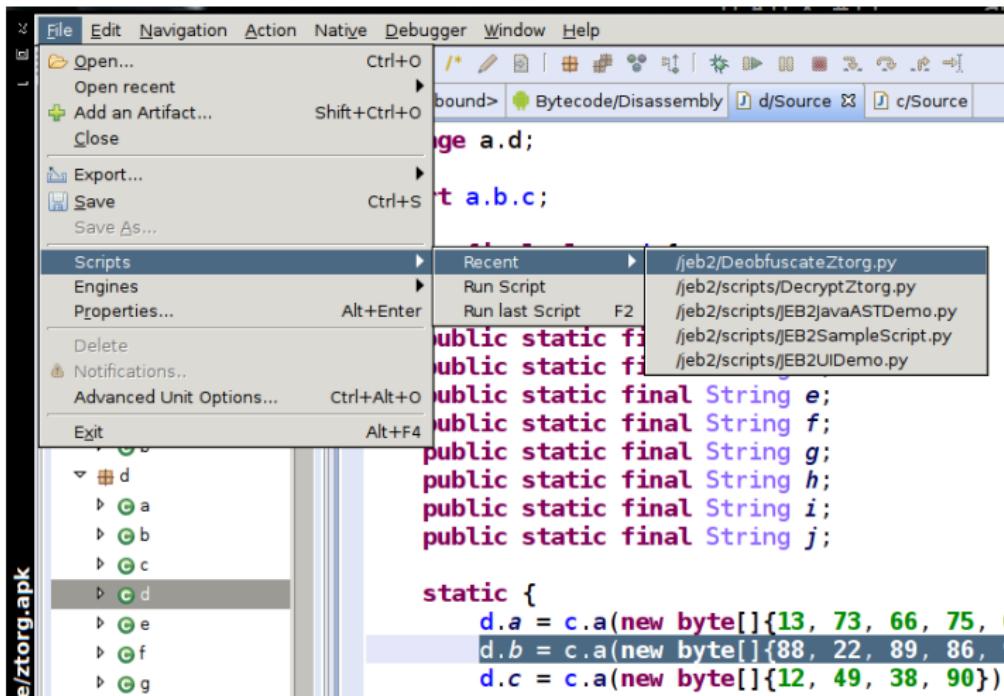
It can be scripted!

```
RUN wget -q -O "/opt/tools-linux.zip"  
    ↳ https://dl.google.com/android/repository/tools_]  
    ↳ $ANDROID_SDK_VERSION-linux.zip  
RUN unzip /opt/tools-linux.zip -d  
    ↳ /opt/android-sdk-linux  
RUN echo y | android update sdk --filter tools  
    ↳ --no-ui --force -a  
RUN echo y | android update sdk --filter  
    ↳ platform-tools --no-ui --force -a  
...
```

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# JEB2 scripts: automating reverse engineering tasks



Note: I am not affiliated to PNF software

# Case study: De-obfuscate Android/Ztorg strings

Android/Ztorg is an active family of advanced Android trojan:

- ▶ Anti-emulator features
- ▶ String obfuscation
- ▶ Downloads remote content

Our goal: de-obfuscate strings

```
d.a = c.a(new byte[]{13, 73, 66, ...});
```



```
d.a = "channel/channel.txt";
```

## Get inspiration from existing scripts

```
$ cd ./scripts  
$ ls  
JEB2AsyncTask.py  
JEB2JavaASTDecryptStrings.py  
JEB2JavaASTDemo.py  
...
```

Open and edit JEB2JavaASTDecryptStrings.py

Resources: <https://github.com/pnfsoftware/jeb2-samplecode/tree/master/scripts>

## Get first opened project = sample

```
class JEB2JavaASTDecryptStrings(IScript):

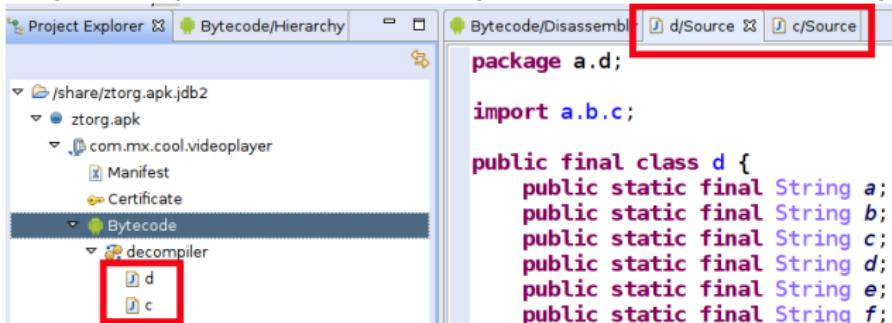
    def run(self, ctx):
        engctx = ctx.getEnginesContext()
        if not engctx:
            print('Back-end engines not initialized')
            return

        projects = engctx.getProjects() # get all
        ← opened projects
        if not projects:
            print('There is no opened project')
            return

        prj = projects[0] # get first project
```

# Get decompiled code units = decompiled class

Our script will process all decompiled sources we have opened.



```
self.codeUnit =  
    → RuntimeProjectUtil.findUnitsByType(prj,  
    → ICodeUnit, False)[0] # bytecode disassembly  
self.units =  
    → RuntimeProjectUtil.findUnitsByType(prj,  
    → IJavaSourceUnit, False) # Java source
```

## Remove code specific to Android/Obad

Remove this: completely different for Android/Ztorg!

```
if not projects:  
    print('There is no opened project')  
    return  
  
prj = projects[0]  
...  
# the encryption keys could be determined by  
→ analyzing the decryption method  
self.targetClass = 'MainActivity'  
self.keys = [409, 62, -8]  
...  
units = RuntimeProjectUtil.findUnitsByType(prj,  
→ IJavaSourceUnit, False)
```

# Get class object

```
for unit in self.units: # for each decompiled source  
    javaClass = unit.getClassElement() # get class
```

The type of javaClass is **IJavaClass**

## Locate static constructor

In Android/Ztorg, obfuscated strings are grouped in the **static constructor**.

Let's locate the static constructor of our class.

```
for m in javaClass.getMethods():
    if m.getName() == '<clinit>': # only in static
        → constructors
```

# Locate an assignment

Methods (and constructors) are made of *statements* (lines).

```
value = c.a(...);
```

We are looking for a **assignment**.

Resource: [List of statement types](#)

```
for statement in m.getBody(): # read all lines
    if statement.getElementType() ==
        → JavaElementType.Assignment :
```

## Locating calls to de-obfuscating routine

```
d.a = c.a( byte array );
```

- ▶ **left**: the variable d.a
- ▶ **right**: what we assign
- ▶ In our case, we are interested in lines with a **call** to our de-obfuscating routine c.a()

```
decode_method = 'La/b/c; ->a([B)Ljava/lang/String;'  
↪ # prototype of deobfuscation routine  
if isinstance(statement.getRight(), IJavaCall)  
↪ and statement.getRight()  
↪ .getMethod().getSignature() ==  
↪ decode_method}:
```

# Retrieve the obfuscated bytes

- ① Get the **arguments** of our call
- ② Is it a new byte [] ... ?

```
d.a = c.a(new byte[]{13, 73, 66, 75, 6...});
```

- ③ If so, get the values and store them in a Python array  
(encbytes)

```
for argument in elem.getArguments():
    if isinstance(argument, IJavaNewArray):
        encbytes = []
        for v in argument.getInitialValues():
            # retrieve the encoded values
            encbytes.append(v.getByte())
```

## De-obfuscate the bytes

Implement the routine in Python, using reverse engineering of sample

```
def decodeBytes(self, buf):
    key0 = buf[0]
    key1 = buf[len(buf)-1]

    # copy buffer
    result = buf[1:len(buf)-1]

    # decode
    for i in range(0, len(result)):
        result[i] = result[i] ^ key1
        result[i] = result[i] ^ key0

    return result
```

# Modify the line and replace with de-obfuscated string

- **replaceSubElement** replaces part of a statement

```
replaceSubElement(oldElement , newElement)
```

- **oldElement** is `c.a(new byte [] {...})`
- **newElement** is the deobfuscated string
- Convert byte [] to string: `''.join(map(chr, decbytes))`

```
decbytes = self.decodeBytes(encbytes)
deobfuscated_string = self.cstbuilder.createString [
    ↳ ('''.join(map(chr,decbytes)))
father.replaceSubElement(elem ,
    ↳ deobfuscated_string)
```

## Notify / Refresh the UI

```
unit.notifyListeners(JebEvent(J.UnitChange))
```

DONE - JEB2 script is finished

Have a look



As simple as loading the script and **so helpful**  
<http://github.com/cryptax/miscode>

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## Running a sample step by step

- ▶ Rather heavy
- ▶ Launches an Android emulator
- ▶ Recompiles the sample (check corporate ethics)
- ▶ Has **improved much since March 2017**

### JEB2

You can also jump into native **ARM** code!

<https://www.pnfsoftware.com>

### CodeInspect

It's not **smali**, it's not **Java**, it's ... **Jimple**!

<https://codeinspect.sit.fraunhofer.de/>

# Step debugging with CodeInspect

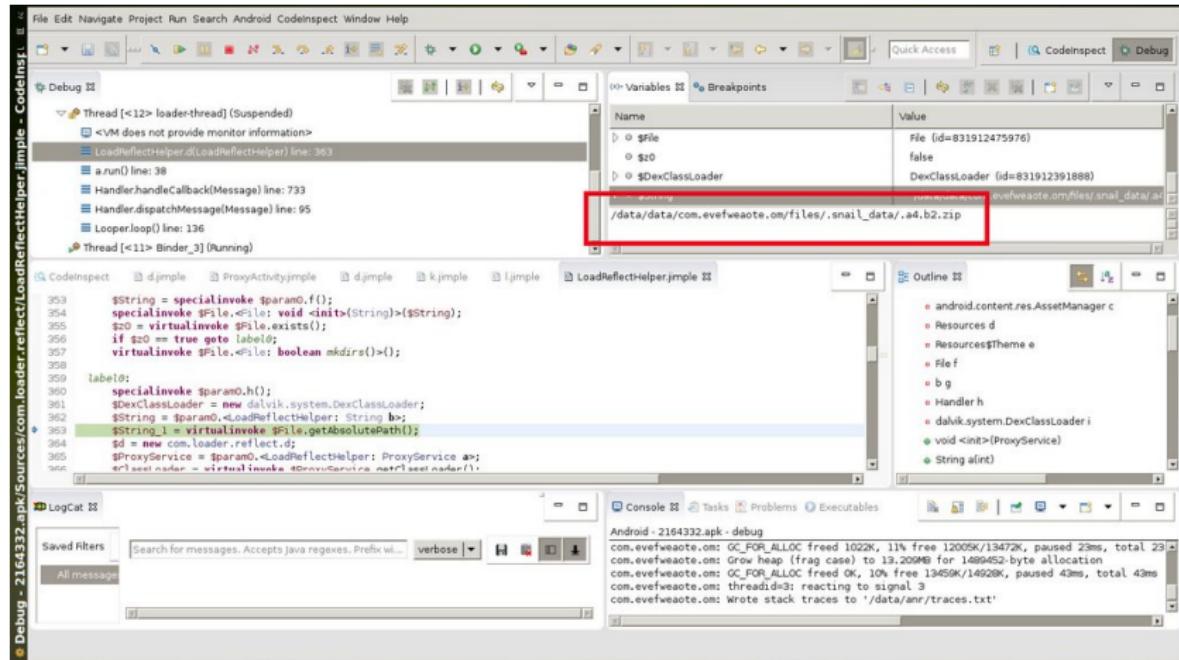
Problem: **Riskware/InnerSnail!Android** loads a DEX file, but it's difficult to find its name with static analysis.

Solution: **step debug** the riskware



Note: I am not affiliated to CodeInspect

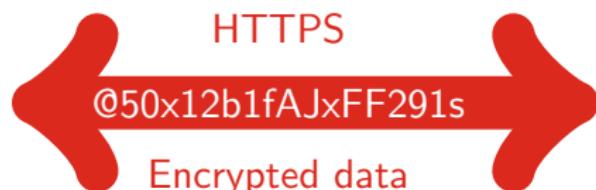
# Step debugging with CodeInspect (backup slide)



# Outline

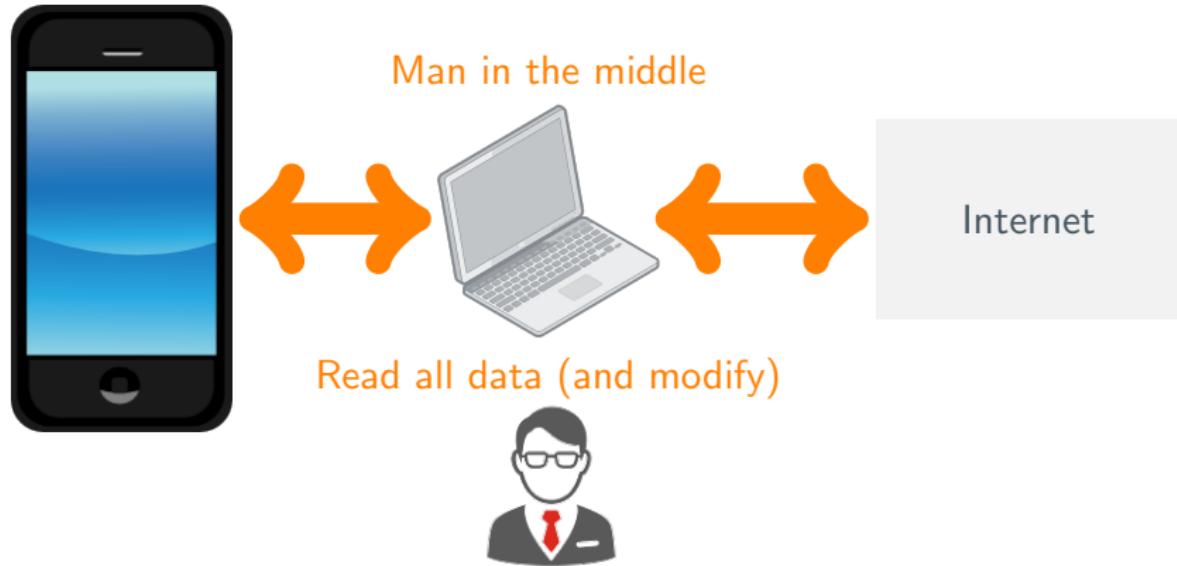
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# HTTPS Flow inspection



Internet

# HTTPS Flow inspection



# HTTPS Flow inspection



Man in the middle

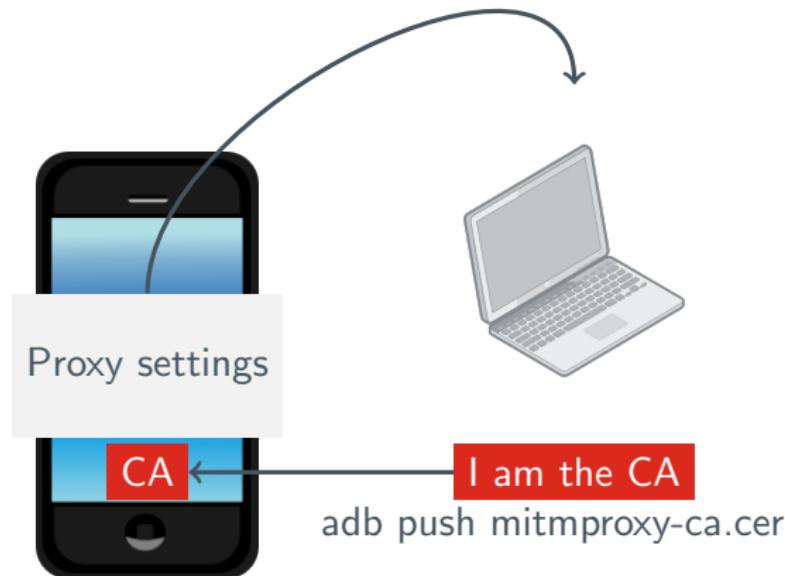
Read all data (and modify)



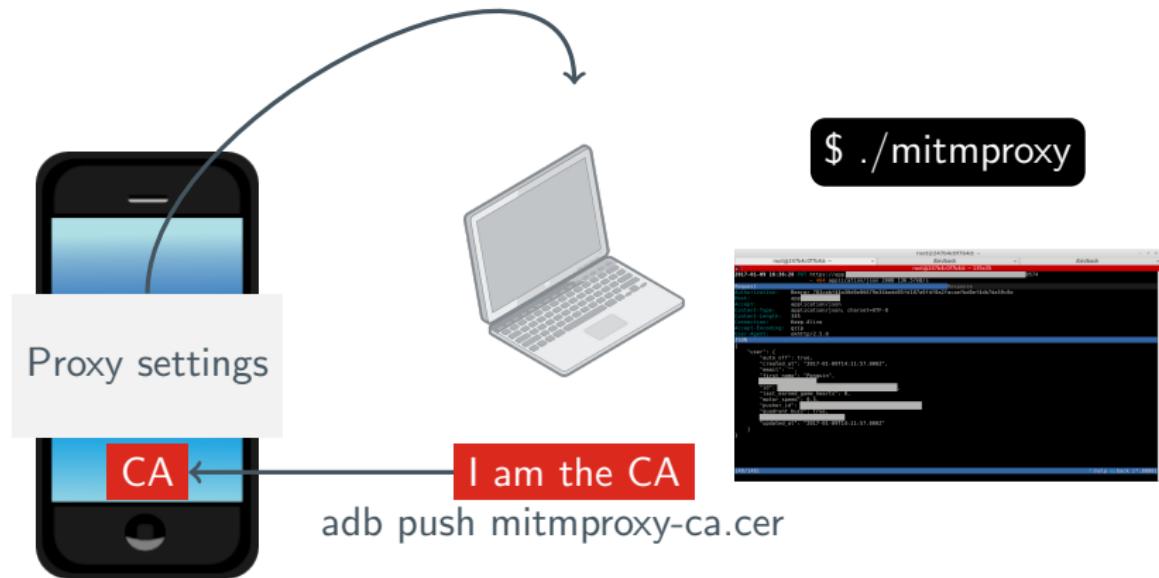
Internet

Tool: mitmproxy

# HTTPS Flow inspection



# HTTPS Flow inspection



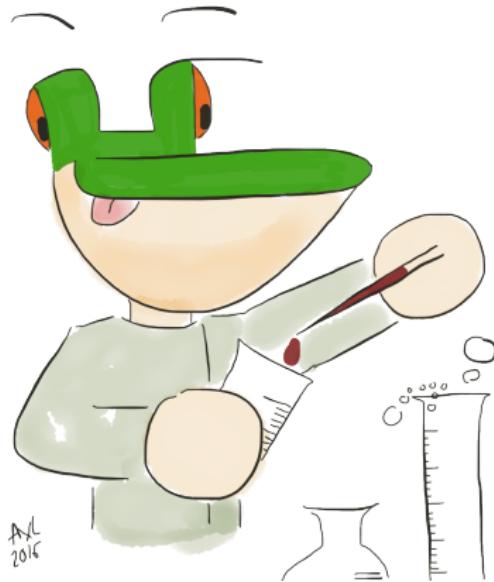
# Mitmproxy: example on Android

```
root@247b4c0f7b4d: ~          /bin/bash          /bin/bash
P root@247b4c0f7b4d: ~ 135x35
2017-01-09 16:36:28 PUT https://app[REDACTED] 8574
    - 404 application/json 200B 136.5kB/s
Request                                         Response
Authorization: Bearer 783cebf44a30d0e06679e34bedd05fd187a9fdf0a2facae[REDACTED]59c0e
Host: app[REDACTED]
Accept: application/json
Content-Type: application/json; charset=UTF-8
Content-Length: 345
Connection: Keep-Alive
Accept-Encoding: gzip
User-Agent: okhttp/2.5.0
JSON
{
    "user": {
        "auto_off": true,
        "created_at": "2017-01-09T14:11:57.000Z",
        "email": "",
        "first_name": "Penguin",
        "id": [REDACTED],
        "last_earned_game_hearts": 0,
        "motor_speed": 0.5,
        "pusher_id": [REDACTED],
        "quadrant_buzz": true,
        "updated_at": "2017-01-09T14:11:57.000Z"
    }
}
[48/148] 7:help q:back [*:8080]
```

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# Demo



Radare2 de-obfuscating script on Android/Ztorg  
<http://github.com/cryptax/mis...>

# Radare2 for Dalvik: take away

## Shortest cheat sheet ever ;-)

- ▶ Launch: `r2 classes.dex`
- ▶ Searching: `iz~mystring`, `ic~mystring`, `afl~mystring`
- ▶ Cross references to: `axt name`, from: `axf name`
- ▶ Comment: `CC mycomment`

## R2 scripts

- ▶ In the script:

```
import r2pipe
r2p = r2pipe.open()
r2p.cmd('s 0xdeadbeef') # launch a R2 command
```

- ▶ Launching the script: `#!pipe python file.py args`

Thanks for your attention!

Questions?

Shameless ad



**Smart devices CTF (including Android)**

**Nov 29 - French riviera**

<https://ph0wn.org>