

# Assignment: Lighting Implementation

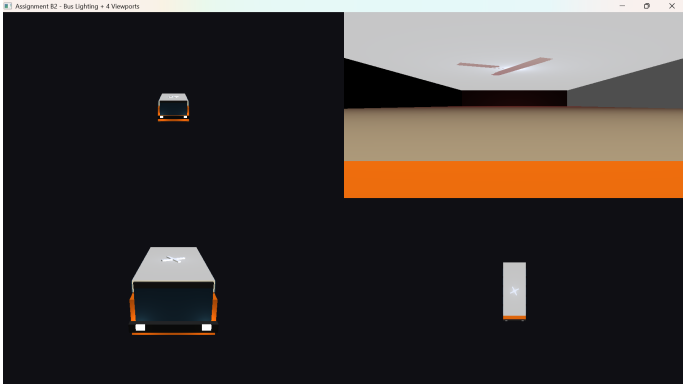


Fig 1: Directional Light (Sunlight effect)

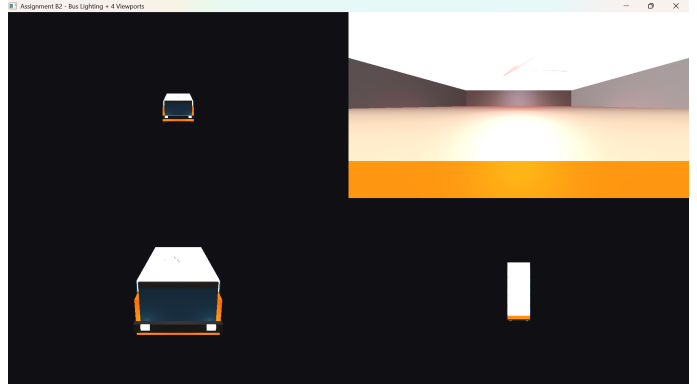


Fig 2: Point Lights (Warm/Local illumination)

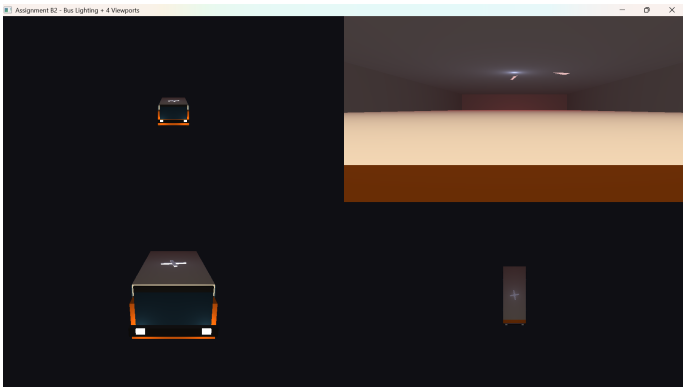


Fig 3: Spot Light (Cone cut-off angle)



Fig 4: Ambient Light Only

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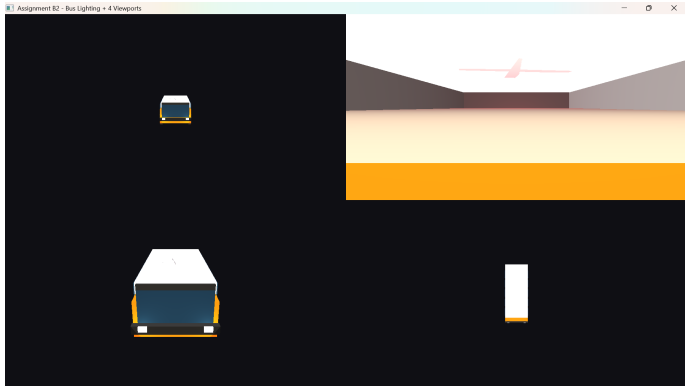


Fig 5: Diffuse Light Component

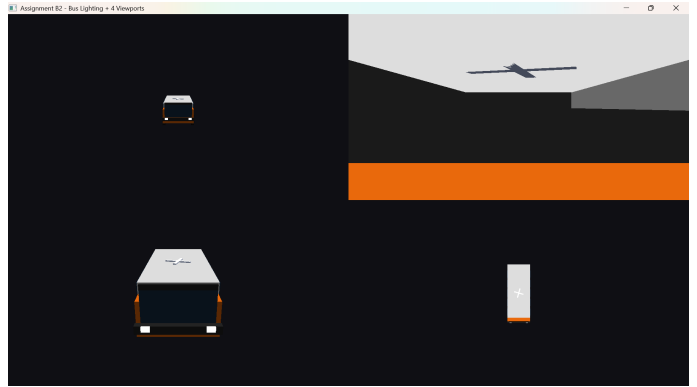


Fig 6: Specular Light Component



Fig 7: Combined Lighting Implementation