

ICPBunny WhitePaper 1.0

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Gender & Breeding

ICPBunnies will have two genders that will be evenly split between ICPBunnies. Gender will not have an impact on the stats, as neither male nor female Bunnies will be stronger or weaker simply because of their gender. They do, however, have an impact on breeding. All ICPBunnies are thoroughbreds with their own unique DNA. This determines their physical and mental stats, as well as coat and mane colors, and markings. The breeding engine in ICPBunny will use Mendelian genetics for realistic outcomes from the breeding of two Bunnies. Bunny colors do not correlate to a certain stat or rarity but as with any other trait, colors will have their own rarities, with some colors being much less common. Offspring will inherit some of the stats and looks from their parents. During the breeding period of Bunnies, they can't earn \$ICPCarrots.

Breeding Mechanics

Breeding Bunnies When the time is right, given that their Bunny has enough breeding capacity, can breed. Breeding will require a minimum of two ICPBunnies and will cost 600 \$ICPCarrots initially and increments by 10 on every Baby Bunnies birth. By initiating the breeding protocol, the owner will receive an Incubator! An Incubator can be traded or opened at will to reveal 1 of 3000 algorithmically and randomly generated Baby Bunnies. Traits of the parent ICPBunnies are not inherited.

Name your Bunnies

A name change will cost 50 \$ICPCarrots. Names will be unique to each ICPBunny and with enough \$ICPCarrots, can be changed as often as the owner prefers. The cost for naming will be doubled to 100 \$ICPCarrots once all Baby Bunnies have been minted.

Baby Bunnies

Baby Bunnies are cute versions of the ICPBunny you already know, but with amazing traits mixed in. Babies neither can have the ability to yield \$ICPCarrots, nor the ability to breed, but they love eating \$ICPCarrots to get their name and skin changed! Trait rarity for Baby Bunnies is modeled after parents' trait, but is subject to random distribution and can only be fully calculated once all 3000 Baby Bunnies have been minted.

Rare Bunnies

Rare Bunnies differ from ICPBunny in terms of look, colors and traits value that you already know. Rare Bunnies have higher yielding capacity of \$ICPCarrots, with the ability to breed 3D Bunnies, Bunny owners can spend \$ICPCarrots to name the Bunnies and change the skin as well. Traits of Rare Bunnies are better than normal ICPBunnies, but are subject to random distribution and can only be fully calculated once all 256 Rare Bunnies have been minted.

¹ This document is subject to amendment and will be updated with details about the new features about the ecosystem as and when added.

3D Bunnies

3D Bunnies are 3D versions of the ICPBunny you already know. 3D Bunnies neither can have the ability to yield \$ICPCarrots, nor the ability to breed, but they love eating \$ICPCarrots to get their name and bio changed! The trait rarity for 3D Bunnies is modeled based on the parent's DNA, but subject to random distribution and can only be fully calculated once all 1000 3D Bunnies have been minted.

Zombie Bunnies

At the end of their life, all ICPBunnies will die. While this is a sad fact of life, it doesn't mean that the owners will lose their NFT. When a Bunny dies, it will turn into a Zombie Bunny NFT. Zombies neither have the ability to yield \$ICPCarrots, nor the ability to breed, but anyone can pay their last respect to the deceased Bunny by spending 2 \$ICPCarrots and will be added to the Zombies wallet, and the last owner of the Zombie Bunny can claim the \$ICPCarrots.

Breeding Baby Bunnies

Breeding Protocol decides the cost of the breeding of the Baby Bunnies. When the breeding season starts, the cost of the first Baby will be set as 600 \$ICPCarrots and will increase by 10 \$ICPCarrots for every other Baby Bunny. The cost of the second baby will be 610 \$ICPCarrots. There will be 3000 Baby Bunnies ever minted.

Breeding 3D Bunnies

Breeding of 3D Bunnies costs more energy compared to Baby Bunnies and can breed with two rare Parent Bunnies. At the same time, the breeding cost of 3D Bunnies will be set to 1000 \$ICPCarrots and will increase by 50 \$ICPCarrots. 3D Bunnies will be the BunnyIsland metaverse avatars, with 3D Bunnies you will be able to navigate in the Bunny Island metaverse.

\$ICPCarrots Tokenomics

The total supply of \$ICPCarrots is determined by the number of \$ICPCarrots claimed by the Bunny owners. As and when the breeding season starts the circulation of \$ICPCarrots will be reduced as the \$ICPCarrots spent on breeding will be burned forever or removed from the circulation. Hence, \$ICPCarrots are deflationary by time. The team shall have access to 10% \$ICPCarrots claimed which will be used for marketing and liquidity purposes.

Sl. No	Utility Description	Details	% of Utility
1	Breeding Baby Bunnies	Initial cost 600 \$ICPCarrots	100%
2	Breeding 3D Bunnies	Initial cost 1000 \$ICPCarrots	100%
3	Naming Bunnies	50 \$ICPCarrots	100%
4	Bunny Skin-change	100 \$ICPCarrots	100%
5	BunnyIsland Plot Mint fee	100 \$ICPCarrots for 15% off in mint fee	15%
6	Rare Bunnies Mint fee	100 \$ICPCarrots for 15% off in mint fee	15%
7	Zombies last rituals	100% in \$ICPCarrots	100%

Bunny Island

Bunny Island is the metaverse of ICPBunny world. More information will be updated



Links to follow

1. <https://linktr.ee/icpbunny>
2. <https://icpbunny.web.app>
3. Twitter → [ICPBunny](#)
4. <https://discord.com/invite/FdUcCS3w6S>
5. https://t.me/icp_bunny
6. <https://www.youtube.com/channel/UCFUfnEkDSPpElfwcVxSZ6qA>
7. <https://medium.com/@icpnbunny>
8. <https://gdivz-raaaa-aaaaf-qaeoa-cai.raw.ic0.app/>
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