





### **ADVANCED DATABASE SYSTEMS**

# Distributed database systems and NoSQL

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#### Introduction





# What does the **NoSQL** stand for?

- ✓ Not Only SQL (*more than SQL*)
- ✓ No SQL (without SQL)
- ✓ Non-Relational (non-relational database)

All answers are correct (or was at some point)...

#### Introduction





# What is wrong with relational databases?

# What are disadvantages/limits of RDBMS?

(Relational Database Management System)



- Dependence on data structure.
- Big data.
- High availability during writes.

How to solve???

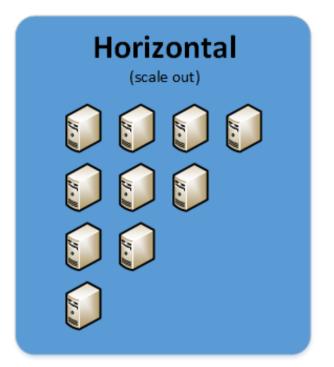
• Strict separation of the logical and physical layers for queries with many relationships (large number of JOIN operations).





# **Scaling** (in general)





price VS performance

# **Horizontal Scaling**





- Manually on the application layer (Database switching)
- Database mirroring
- Partitioning (Table Partitioning for Relational DBs)
  - Vertical Partitioning
  - Horizontal Partitioning (=Sharding)
- \* Combinations of the above

Do not confuse: Horizontal Scaling X Horizontal Partitioning

# **Database Mirroring**





# Master-Slave Replication

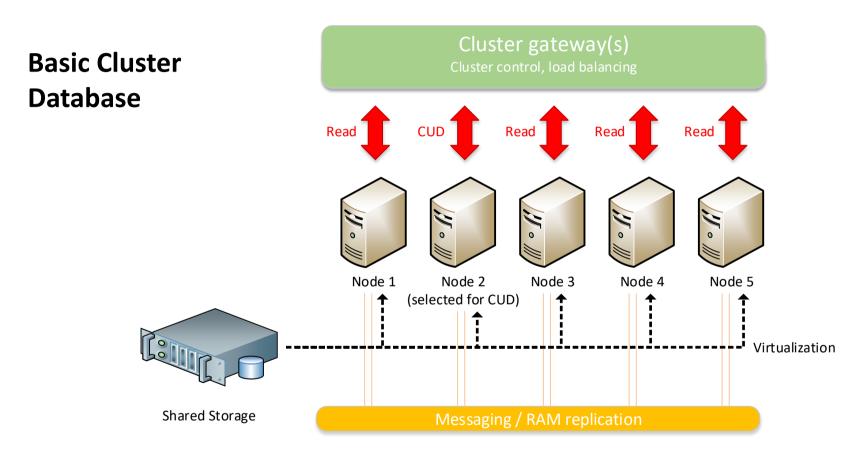
# Application server(s) Master Slave Slave Slave Slave Database replication (Cloning)

- + very fast response for R queries
- slow CUD operations (queries)
- slow distribution (replication) of CUD queries
- possible data inconsistency for Slaves
- limited DB size (single database)
- Master Server failure possibility

# **Database Mirroring**







- + very fast response for R queries
- + faster CUD operation changes replication
- + failover for selected Master (CUD)

- dependency on RAM size (usually inRAM db)
- still possibility of data inconsistency
- high demands for network bandwidth
- even more limited DB size

# **Table partitioning**





# Vertical Partitioning

Key	Name	Description	Stock	Price	LastOrdered
ARC1	Arc welder	250 Amps	8	119.00	25-Nov-2013
BRK8	Bracket	250mm	46	5.66	18-Nov-2013
BRK9	Bracket	400mm	82	6.98	1-Jul-2013
HOS8	Hose	1/2"	27	27.50	18-Aug-2013
WGT4	Widget	Green	16	13.99	3-Feb-2013
WGT6	Widget	Purple	76	13.99	31-Mar-2013

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Tables on different disks or even different servers => load balancing.

Very little used model (usually we need whole rows, difficult maintenance, etc.)

# **Table partitioning**





# Horizontal Partitioning

Key	Name	Description	Stock	Price	LastOrdered
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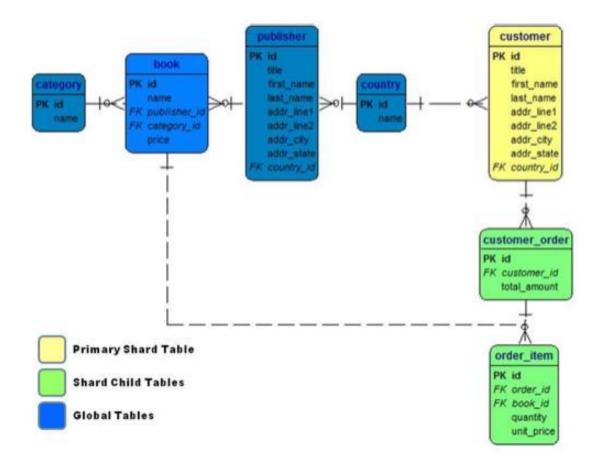
- + tables often on different servers => very good load distribution
- + failover can be solved by e.g. doubling servers (almost without impact on performance)
- keeping track of primary keys and auto-incremental values is problematic
- relationships between data on different servers! (more on next slide)

# **Table partitioning**





# Horizontal Partitioning



In the case of RDB, it is usually advisable to have a non-partitioned part of the DB (global part) and to divide only the tables for which it makes sense from performance point of view.

However, it is also necessary that the dependent tables are also split (related data ideally on the same server).

Any queries with relationships across servers are very slow!

Queries with OUTER JOINS (e.g. LEFT / RIGHT JOIN) are extremally slow.

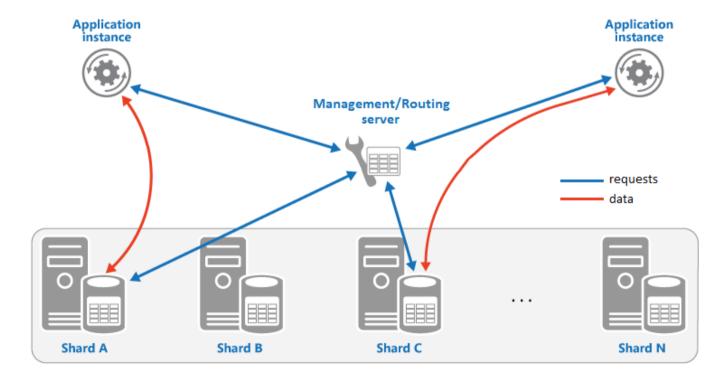
# **Sharding**





Sharding = Horizontal Partitioning (HP is usually used in RDB)

For the application, the database cluster looks like a single database!

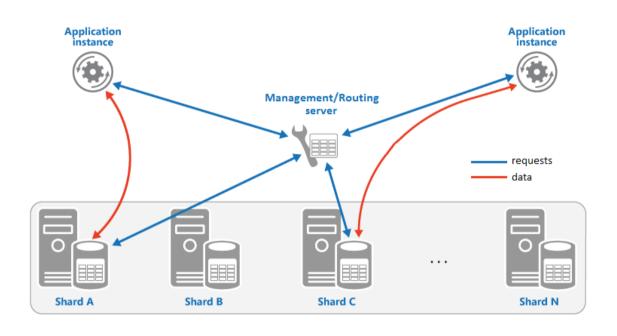


The relationships between servers do not exist!

# **Sharding**







#### Data distribution?

- Data inner logic
- Random
- Mathematical function
- Complex sharding strategy

Advantages / disadvantages?

#### **Complex sharding strategies must consider:**

- Load balancing
- Object types and their relationships
- Geographical affiliation



## **NoSQL** databases





# Object approach to data storage

# Practice 1:

- 1) Create the relational database schema for a simple discussion forum, that includes:
  - users
  - threads (posts)
  - tags
  - comments (replies only to threads, not other comments)
  - "likes" (for threads or comments)
- 2) Create class diagram for the same database (without methods).
- 3) Can some relationships be realized by nesting classes or inner Lists?

#### Revision





- ☐ HW: Relational Diagram, Class Diagram
- ☐ What are disadvantages/limits of RDBMS?
- ☐ What are the scaling options for databases?
- ☐ What is the difference between CLUSTER and CLOUD?
- ☐ How does the sharding work? What are the common data sharding strategies?
- ☐ What are the characteristics of NoSQL databases?

## **NoSQL** databases





# **NoSQL DB characteristic:**

- Based mainly on object-oriented access to databases and programming.
- Suitable for big data -> scaling. (not all of them!)
- Schema-free. (how much free actually?)
- Shared Nothing architecture.
- ACID X BASE (consistency x performace).
- Big differences between vendors implementations (high degree of specialization).

# **NoSQL** databases





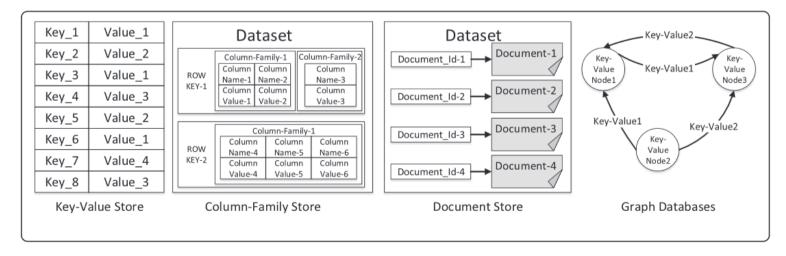
# 4 main types/groups (usually):

- Key-Value
- Column-Oriented
- Document-Oriented
- Graph Database

http://nosql-database.org/

http://goo.gl/muvut1

http://db-engines.com/en/ranking



# **NoSQL: Key-Value**

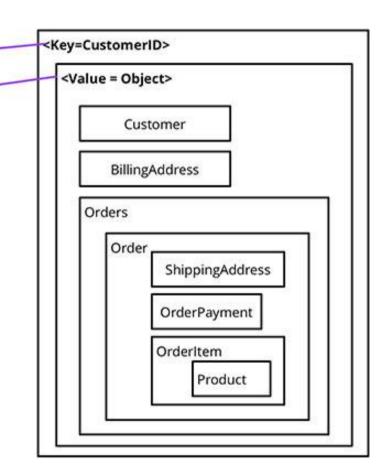


key

value



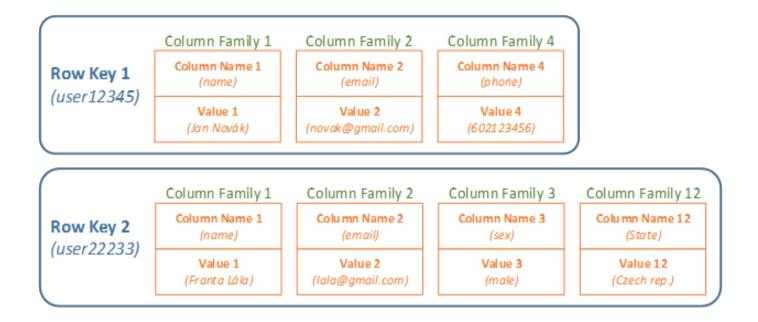
- Based on key -> value principle.
- Data access is realized only using the key (indexation).
- The value is often serialized or compressed (or both).
- Secondary indexing (other than "main" key) is problematic.



# **NoSQL: Column-Oriented**







- Based on (extension) of the key-value model.
- Functionally works as a two-dimensional array (at first glance similar to an RDB table).
- Data access is realized using column + row.
- Rows can have different number of columns. (null values are not used as in RDB!)
- Individual columns are stored on servers as a whole (or using direct indexing).
- Columns can be nested -> SuperColumn.

# **NoSQL: Document-Oriented**





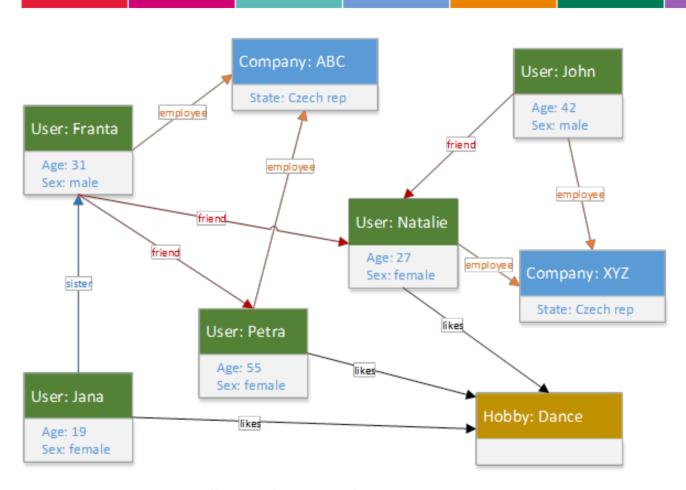
- Based on (extension) of the key-value model.
- Data stored as structured documents (e.g. JSON, XML).
- Great freedom to work with content (value structure).
- Documents can be viewed as objects (tree structure).
- Documents with the same structure are often grouped into collections.

```
{
    "customerid": "fc986e48ca6"
    "customer":
    {
        "firstname": "Pramod",
        "lastname": "Sadalage",
        "company": "ThoughtWorks"
        "likes": [ "Biking", "Photography" ]
    }
    "billingaddress":
    { "state": "AK",
        "city": "DILLINGHAM",
        "type": "R"
    }
}
```

# **NoSQL: Graph Databases**







#### **Project manager talks with DB architect:**

I would like to store the data in graph database. Would you make me a schema (diagram)?...

- Based on graph teory.
- Objects = vertices = nodes (not to be confused with cluster nodes)
- Relationships. NoSQL?!
- Edges (relationships) have attributes.
- Adding new relationship is simple (compared to RDB).

#### **Quering:**

primary: Key-Value

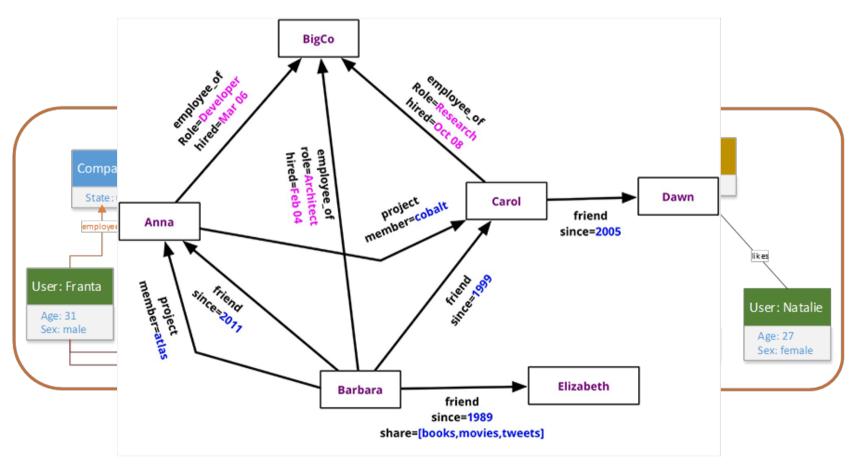
secondary: using edges

# **NoSQL: Graph Databases**





Different views of the same database:



Edges can have multiple attributes -> even more views.

## **NoSQL** databases





# Practice 2:

Implementation of simple database using key-value store **Redis**.

Windows WSL: <a href="https://redislabs.com/blog/redis-on-windows-10/">https://redislabs.com/blog/redis-on-windows-10/</a>

Azure: <a href="https://azure.microsoft.com/cs-cz/services/cache/">https://azure.microsoft.com/cs-cz/services/cache/</a>

MSOpenTech: <a href="https://github.com/MSOpenTech/redis/releases">https://github.com/MSOpenTech/redis/releases</a>

#### Who uses Redis?

Twitter, GitHub, Snapchat, Craigslist, StackOverflow, ...

#### **Redis**





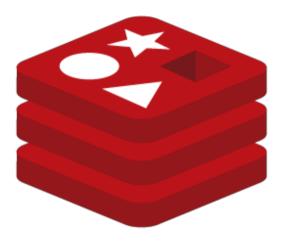
- Key-Value inMemory Storage
- Usage: database, cache, message broker
- Data types:
  - Key
  - String
  - List (Linked list)
  - Set, Sorted set (Scored set)
  - Hash
  - Bit arrays (bitmaps)



http://redis.io/commands

http://redis.io/topics/indexes

http://redis.io/topics/partitioning



def. port: 6379





# Thank you for your attention!

To be continued...