

Crystal Nguyen

Product Designer & Artist

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Education

The University of Texas at Austin

B.S. Informatics

UX Design concentration

Aug. 2018 – May 2023 (expected)

Skills

Design

UI/UX design

Interaction design

Visual design

User flows

User personas

User research + testing

Wireframing + prototyping

Lo/Hi-fi mockups

Tools

Adobe CC

Figma

Procreate

Sketch

Framer

devOps

Development

HTML, CSS, Java, C++, Python

Languages

English, Vietnamese

Interests

Drawing + art commissions

Traveling and exploring

Food blogging

Lifting weights

Social media trends

Mochi donuts

Experience

Commvault – UX Design Intern

June 2021 – August 2021 • Tinton Falls, NJ (remote)

- Improved and created new material for the Metallic design systems, helping transition to a new user interface.
- Conducted research and comparative and competitive analysis to create wireframes and prototypes.
- Led designs for the Metallic Managed Service Provider portal which allows for easier organization and management. Led handoff to senior engineers and stakeholders to ensure feasibility.
- Launched the Metallic MSP Portal.

Projects

Chopstix – Lead UI Designer, UX Researcher

September 2020 – March 2021

- Created an original app concept catered towards combining Asian cuisine food reviews and a social platform. Led the design, research, and evaluation.
- Created sketches, personas, wireframes, hi-fidelity mockups, and prototypes. Implemented solutions with design thinking, user research, and user testing.
- Outlined major learning objectives and produced comprehensive design documentation. 100% of testers believed this app had potential as a competitor.

Dot – Lead UI Designer, UX Researcher

February 2021

- Led research and design of an original app concept catered towards those who need to track their menstrual cycles.
- Implemented research findings on the cycle and outlined major learning objectives. User tested and iterated for feedback.

MyFitnessPal Redesign – Lead UX & UI Designer

January 2021

- Redesigned the MyFitnessPal app to have a more modernized appearance and improved user experience.
- Studied the app design using heuristic evaluation. Utilized color palettes and created hi-fidelity mockups. Documented A/B comparisons and reflections.