

# CRYSTAL KWOK

user experience design & research



designing to change  
cognitive thinking &  
emotional  
engagement by  
redefining common  
experiences

*portfolio*    [crystalkwok.github.io](https://crystalkwok.github.io)  
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## education

**University of California, San Diego**  
**University of Melbourne, Australia**  
B.S. Psychology (Cognitive & Social)  
Minor : Computer Science  
Relevant coursework in Human -  
Computer Interaction  
GPA : 3.58

## skills

### PROGRAMMING

Java , C , C++ , Linux, GVIM, Git, GDB,  
HTML, CSS , Javascript, JQuery

### OTHERS

User Interview & Research, Human-  
Centered Design, Adobe Creative Suite,  
Sound Checks, Axure, InvisionApp

## experience

### UX DESIGN INTERN

Jan 2015 - Present

#### Learning Equality

Design the new experience for content curation to allow teachers to  
provide offline education for prisons and third world countries.  
Conduct user testing and create minimalist interface for intuitive use.

### RESEARCH ASSISTANT

Mar 2014 - Present

**Design Lab** Don Norman, Scott Klemmer, Jim Hollan, Catherine Hicks  
**Perception and Cognition Lab** John Serences

1 of only 2 undergraduate researchers in the lab chosen to conduct  
research on improving online learning and peer feedback through  
context scaffolding using design and qualitative research methods with  
PeerStudio (Stanford) and Oppia (Google affiliates).  
Create and prototype interface designs for experiments.  
Study effects of attention on visual perceptual learning through  
assisting behavioral, eyetracking, and EEG studies.

### INSTRUCTIONAL ASSISTANT

Sept 2014 - Present

#### UCSD Psychology, Cognitive Science Dept

Ensure success in Cognitive Psychology for 200+ students by assisting  
with comprehension through review sessions and office hours.  
Mentor 20+ students and oversee 5+ projects focusing on qualitative  
user research and design for Jim Hollan's Cognitive Design Studio.

### ASST. ART INSTRUCTOR & DESIGNER Jun 2010 - Aug 2014

#### Rainbow Art & Rainbow Canvas

Design company flyers, logos, and website through mockups.  
Instruct 20+ children on drawing and painting based on individual  
levels and references while fostering creativity.

## select projects

(view website portfolio for more)

### MUSTASKE.COM

Apr 2015 - Present

#### ux / ui designer, front-end developer, user researcher

Research, design, and create a web application that facilitates live  
question-asking and voting for questions for better communication  
between students and professors.

### TIMELINE ux / ui designer & researcher Aug 2014 - Dec 2014

Design the new experience and interface of a working mobile app to  
view personal events based on importance in a vertical timeline view.  
Conduct user testing and create prototypes with a design team.  
Cognitive scientific study in time and information visualization.

## activities

### Small Group Leader

Aug 2012- Present

#### A / V Technician

#### LIFE Christian Fellowship

Lead and organize community & women's ministry events (40+ people).  
Lead discussions for groups between 2-7 people twice every week.  
Assist the Audio Visual Team with slideshows and sound checks.  
Tutor local and refugee children in the local community.