# Michael Sheng

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## EDUCATION

## Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science; GPA: 4.0/4.0

Expected Graduation: May 2027

Relevant Coursework: Data Structures & Algorithms, Computer Architecture, Differential Equations, Multivariable Calculus, Intro UI Design

### EXPERIENCE

Software Developer

Nov 2024 - Present

Hexlabs, Inc.

Atlanta, GA

- Maintained authentication and database components for HackGT registration pipeline, integrated REST API endpoints with MongoDB and PostgreSQL, and developed efficient system design capable of handling 2,500+participants at HackGT events
- Collaborated with Design, Operations, and Marketing teams to effectively deploy websites for the organization's workflow for HackGTeeny 2025 and HackGT Archive

# Student IT/Web Engineer

Jan 2025 – Present

Georgia Tech College of Sciences

Atlanta, GA

- Maintained official academic websites for several departments such as the School of Earth and Atmospheric Sciences and Southeast Center for Mathematics and Biology using Drupal CMS, PHP, WSL, Docker, and DDEV
- Supported University Computing Services as a part-time student worker, providing IT and web support for College of Sciences academic and research personnel
- Fulfilled general IT requests through Georgia Tech's RT ticketing and issues system, streamlining the CI/CD pipeline to preserve uninterrupted faculty workflow

## Undergraduate Research Assistant

Jan 2025 – Present

Rahnev Lab, Georgia Tech College of Sciences

Atlanta, GA

- Led an independent project in collaboration with Herrick Fung studying **computational bases of human visual perception**, low-level sensory uncertainty, and processes of estimating decision confidence
- Constructed and analyzed performance of variable-depth **convolutional neural networks** (CNNs) to replicate human visual processing
- Developed **statistical models** to distill differences between artificial and human responses to visual stimuli (e.g. Gabor patches) and differing mechanisms of **Bayesian confidence reporting**

## Projects

 $\textbf{Floracosm} \mid \textit{React}, \textit{Microsoft Azure}, \textit{SQL Server}, \textit{Typescript}, \textit{Express}, \textit{JWT}, \textit{Stripe}$ 

Jul 2023 – Present

- Created production-quality fullstack climate research crowdfunding website using React, Express, Microsoft SQL Server, and integrated payments with Stripe, all deployed on Microsoft Azure App Service
- Implemented custom **JWT authentication system**, SMTP email verification, custom API error boundaries, and efficient data structures for securely handling **high-frequency web traffic**.

## Pixelterm | Python, NumPy, Git

 $Jan\ 2024 - Jun\ 2024$ 

- Created blazingly fast RGB-ASCII **graphics rendering framework** in Python for rendering images, videos, and graphical games in the command line
- Achieved over 200% rendering optimizations by implementing frame buffers with NumPy vectorization
- Published package on PyPI with strongly-typed outward facing API and comprehensive docstrings, gaining 1,300+ downloads

### TECHNICAL SKILLS

Languages: Python, Rust, Java, Typescript, Javascript, C++, C#, HTML/CSS

Frameworks: ReactJS, NumPy, PyTorch, MongoDB, PostgreSQL, Stripe, Tauri, Electron, Tensorflow.js, Express, Tailwind CSS, shadcn/ui, Chakra UI

**Technologies**: Microsoft Azure, SQL Server, REST APIs, JWT, Git, WSL, Docker, Full-Stack Development, Deep Reinforcement Learning, UI/UX Design

Awards: MIT Battlecode 2025 Finalist, 5x AIME Qualifier