Team 1 AAAAA

Week 3 submission

Team members:

Danhua Yang, 010769681, section 03, crystalyang
Mengxuan Cai, 01149444, section 03, ritaccc
Jing Lu, 010827271, section 03, summertoutou
Tingting Wang, 011492884, section 04, EmmaPro
Chia-Yuan Kuo, 010769889, section 03, drjkuo

Github repo: https://github.com/crystalyang/cmpe202project.git
Waffle.io: https://waffle.io/crystalyang/cmpe202project
CFD sheet:
https://docs.google.com/a/sjsu.edu/spreadsheets/d/1vs9JRhV46AeGPsp9m6A6whC2Wuorn6kcVkjAuRJkJgM/edit?usp=sharing

Name: Mengxuan Cai
SID: 011494444
Topic: Feedback

Essentially, asking for feedback at any stage helps us break out of the isolation of communication. By seeking feedback from others, we can take positive, constructive steps to improve ourselves and our project as well.

During the weekly meeting and online discussion, we asked the feedbacks of our ideas from other team members along with the development of our project, because we could know the positive and negative sides of our work and we were able to plan our subsequent activities on the basis of this feedback. For example, at the beginning of the project, we collected the feedbacks about if team members understood quicksort algorithm, then we knew who needed help to understand the algorithm. As soon as everyone understood Quicksort, we could move on next step. After that, when we wanted to outline the architecture of our project, we asked each of team members if the idea was good enough to follow up. Alternatively, each team member also gave us effective feedbacks which enhanced the confidence of us in what we have accomplished about the project by communicating with each other.

Name: Chia-Yuan Kuo

SID: 010769889

Topic: Simplicity

Our team knows KISS and YAGNI principles very well. KISS states that most systems work best if they are kept simple rather than made complex; therefore simplicity should be a key goal in design and unnecessary complexity should be avoided. And YAGNI means 「You Aren't Gonna Need It」. In the former team meeting on 9/15, we determined our project as "quicksort". In the last week's meeting on 9/22, we discussed general ideas of the project and we decided to produce a prototype at the early stage. This week, we started to build the project. Although I was not so familiar with development tools, such as such as Github, SourceTree, and Diffmerge, I am getting used to perform some basic operations, such as commit, push, merge, and pull of those tools, so that during the development of our project I could align with other team members and make it simple for our team to move on finishing the whole. Moreover, we made our discussion simple and effective which lasted less than one hour and we completed all the stuff scheduled in this week. In view of the simplicity among our team, I believe our team could work very well toward our project.

Name:Danhua Yang
SID: 010769681
Topic: Communication

Still like previous weeks, our team continued a awesome performance on communication with the team. We've organized the team meeting very informatic and efficient. Every team member was welcomed to state his/her opinions and ideas. During this Thursday's weekly team meeting, we were discussing the UI design and the whole project time frame. The meeting went very smoothly, and we all considered everyone's class and exam schedule to finalize a plan which could be suitable to everyone.
If say for previous two weeks, out team members were still a little bit shy to each other, this week we were more friendly and more open to the whole team. We have established a good relationship between team mates. Besides the verbal communication, we also did great job on written communication. Outside weekly meeting time, we often discuss the ideas and issues on the online chatting platform. And we've managed each meeting content in documents for everyone to review as well as future references.

Name: Jing Lu

SID: 010827271

Topic: See the Whole

As decided in the first week, we had our weekly meeting at the same time on Thursday. This week, after the basic prototype is settled, we discussed something else more generally like the whole schedule of our next plan and assigning tasks to each person because we would like to make the project more organized and tracked. Based on the schedule made, we would focus on collecting the design materials this week and start the project framework next week. The design materials mainly refer to the pics, design samples and any other material which we could use for the user interface. The materials need to be lovely and matched with the quicksort topic.

Last week we mainly focused on the details of what function and process we should implement in the application while this week we paid more attention on the bigger picture and see the whole by coming up with a whole plan with deadlines and starting the first steps from now on because we believe that it is essential to have a timing schedule to keep the track of the project and thus make it successful.

Name:Tingting Wang

SID: 01492884

Topic: Respect

For the past two weeks, when we were choosing the topics, having a brainstorm about the design or discussing through online chatting, all of our team members showed passion for the project and respect to others' manners, opinions, and even doubts. Compared with the first two weeks, everyone showed more politeness and respect on group meeting on September 29th, discussing the schedule of the project. Everyone arrived on time, showing respect to the time of the team. Everyone gave the individual schedule, and listened to others' carefully, and tried their best to adjust the schedule to adapt to the team schedule. At last, we made a group schedule, taking good care of all members' schedule. The discussion went smoothly without arguments.

The respectful attitude attributes to smoothness of our discussion and the smooth going of our project. It is a solid foundation to finish the project on time with good quality.