



Prepared by: Mohamed Ayman



facebook.com/sw.eng.MohamedAyman



sw.eng.MohamedAyman@gmail.com



wuzzuf.net/me/engMohamedAyman



codeforces.com/profile/Mohamed Ayman



Basic Operators

Outline

- 1) Types of Operator
- 2) C++ Arithmetic Operators
- 3) C++ Relational Operators
- 4) C++ Logical Operators
- 5) C++ Bitwise Operators
- 6) C++ Assignment Operators
- 7) C++ Miscellaneous Operators
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Types of Operator



- An operator is a symbol that tells the compiler to perform specific mathematical or logical manipulations. C++ is rich in built-in operators and provide the following types of operators:
 - Arithmetic Operators
 - Relational Operators
 - Logical Operators
 - Bitwise Operators
 - Assignment Operators
 - Miscellaneous Operators

C++ Arithmetic Operators

Operator	Description	Example
+	Adds two operands	A + B will give 30
-	Subtracts second operand from the first	A - B will give -10
*	Multiplies both operands	A * B will give 200
/	Divides numerator by de- numerator	B / A will give 2
%	Modulus Operator and remainder of after an integer division	B % A will give 0
++	Increment operator, increases integer value by one	A++ will give 11
	Decrement operator, decreases integer value by one	A will give 9



C++ Arithmetic Operators Example

• Source code: https://repl.it/repls/OrderlyDimgreyBuffalo

```
#include <iostream>
2
     using namespace std;
3
4
     int main()
5 -
         int a = 21, b = 10, c:
6
7
8
         c = a + b;
         cout << "Line 1 - value of c is " << c << '\n':
9
10
11
         c = a - b;
         cout << "Line 2 - value of c is " << c << '\n';
12
13
14
         c = a * b:
         cout << "Line 3 - value of c is " << c << '\n':
15
16
17
         c = a / b;
         cout << "Line 4 - value of c is " << c << '\n';
18
19
         c = a \% b;
20
         cout << "Line 5 - value of c is " << c << '\n';
21
22
         float d = float(a) / float(b);
23
         cout << "Line 6 - value of d is " << d << '\n';</pre>
24
25
```



```
Line 1 - value of c is 31
Line 2 - value of c is 11
Line 3 - value of c is 210
Line 4 - value of c is 2
Line 5 - value of c is 1
Line 6 - value of d is 2.1
```

C++ Relational Operators

Operator	Description	Example
==	Checks if the values of two operands are equal or not, if yes then condition becomes true.	(A == B) is not true.
!=	Checks if the values of two operands are equal or not, if values are not equal then condition becomes true.	(A != B) is true.
>	Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.	(A > B) is not true.
<	Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.	(A < B) is true.
>=	Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.	(A >= B) is not true.
<=	Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.	(A <= B) is true.



C++ Relational Operators Example

Source code: https://repl.it/repls/AbsoluteScalyMouse

```
**
```

```
#include <iostream>
     using namespace std;
3
4
     int main()
5 -
         int a = 21, b = 10;
6
7
         bool c:
8
         c = (a == b);
         cout << "Line 1 - value of c is " << c << '\n';
10
11
         c = (a != b);
12
         cout << "Line 2 - value of c is " << c << '\n';
13
14
15
         c = (a > b);
16
         cout << "Line 3 - value of c is " << c << '\n';
17
18
         c = (a >= b);
         cout << "Line 4 - value of c is " << c << '\n':
19
20
21
         c = (a < b);
         cout << "Line 5 - value of c is " << c << '\n';</pre>
22
23
24
         c = (a <= b);
         cout << "Line 6 - value of c is " << c << '\n';
25
26
```

```
Line 1 - value of c is 0
Line 2 - value of c is 1
Line 3 - value of c is 1
Line 4 - value of c is 1
Line 5 - value of c is 0
Line 6 - value of c is 0
```

C++ Logical Operators



Operator	Description	Example
&&	Called Logical AND operator. If both the operands are non-zero, then condition becomes true.	(A && B) is false.
II	Called Logical OR Operator. If any of the two operands is non-zero, then condition becomes true.	(A B) is true.
!	Called Logical NOT Operator. Use to reverses the logical state of its operand. If a condition is true, then Logical NOT operator will make false.	!(A && B) is true.

C++ Bitwise Operators

Operator	Description	Example
&	Binary AND Operator copies a bit to the result if it exists in both operands.	(A & B) will give 12 which is 0000 1100
1	Binary OR Operator copies a bit if it exists in either operand.	(A B) will give 61 which is 0011 1101
^	Binary XOR Operator copies the bit if it is set in one operand but not both.	(A ^ B) will give 49 which is 0011 0001
~	Binary Ones Complement Operator is unary and has the effect of 'flipping' bits.	(~A) will give -61 which is 1100 0011 in 2's complement form due to a signed binary number.
<<	Binary Left Shift Operator. The left operands value is moved left by the number of bits specified by the right operand.	A << 2 will give 240 which is 1111 0000
>>	Binary Right Shift Operator. The left operands value is moved right by the number of bits specified by the right operand.	A >> 2 will give 15 which is 0000 1111



C++ Bitwise Operators Example



```
#include <iostream>
     using namespace std;
4
     int main()
5 -
6
         int a = 60, b = 13, c;
7
8
         c = (a \& b);
         cout << "Line 1 - value of c is " << c << '\n';
9
10
11
         c = (a | b);
         cout << "Line 2 - value of c is " << c << '\n';
12
13
14
         c = (a ^ b);
         cout << "Line 3 - value of c is " << c << '\n';
15
16
17
         c = \sim a:
         cout << "Line 4 - value of c is " << c << '\n';
18
19
20
         c = a << 2:
         cout << "Line 5 - value of c is " << c << '\n':
21
22
23
         c = a \gg 2:
         cout << "Line 6 - value of c is " << c << '\n':
24
25
```



```
Line 1 - value of c is 12
Line 2 - value of c is 61
Line 3 - value of c is 49
Line 4 - value of c is -61
Line 5 - value of c is 240
Line 6 - value of c is 15
```

C++ Assignment Operators

Operator	Description	Example
=	Simple assignment operator, Assigns values from right side operands to left side operand.	C = A + B will assign value of A + B into C
+=	Add AND assignment operator, It adds right operand to the left operand and assign the result to left operand.	C += A is equivalent to C = C + A
-=	Subtract AND assignment operator, It subtracts right operand from the left operand and assign the result to left operand.	C -= A is equivalent to C = C - A
*=	Multiply AND assignment operator, It multiplies right operand with the left operand and assign the result to left operand.	C *= A is equivalent to C = C * A
/=	Divide AND assignment operator, It divides left operand with the right operand and assign the result to left operand.	C /= A is equivalent to C = C / A
%=	Modulus AND assignment operator, It takes modulus using two operands and assign the result to left operand.	C %= A is equivalent to C = C % A



C++ Assignment Operators

Operator	Description	Example
<<=	Left shift AND assignment operator.	C <<= 2 is same as C = C << 2
>>=	Right shift AND assignment operator.	C >>= 2 is same as C = C >> 2
&=	Bitwise AND assignment operator.	C &= 2 is same as C = C & 2
^=	Bitwise exclusive OR and assignment operator.	C ^= 2 is same as C = C ^ 2
=	Bitwise inclusive OR and assignment operator.	C = 2 is same as C = C 2



C++ Assignment Operators Example

• Source code: https://repl.it/repls/ProductiveMoistMarten

```
#include <iostream>
     using namespace std;
2
3
4
     int main()
5 +
6
         int a = 21, b = 10, c = 0;
7
8
         c += a;
         cout << "Line 1 - value of c is " << c << '\n':
9
10
         c -= b:
         cout << "Line 2 - value of c is " << c << '\n':
11
12
         c *= a:
         cout << "Line 3 - value of c is " << c << '\n';
13
14
         c /= b;
         cout << "Line 4 - value of c is " << c << '\n':
15
         c %= a;
16
         cout << "Line 5 - value of c is " << c << '\n';
17
18
         c <<= b;
         cout << "Line 6 - value of c is " << c << '\n':
19
20
         c = a;
         cout << "Line 7 - value of c is " << c << '\n';
21
         c >>= b:
22
         cout << "Line 8 - value of c is " << c << '\n';
23
24
         c &= a:
         cout << "Line 9 - value of c is " << c << '\n':
25
26
```



```
Line 1 - value of c is 21
Line 2 - value of c is 11
Line 3 - value of c is 231
Line 4 - value of c is 23
Line 5 - value of c is 2
Line 6 - value of c is 2048
Line 7 - value of c is 2069
Line 8 - value of c is 2
Line 9 - value of c is 0
```

C++ Miscellaneous Operators

Operator	Description
sizeof	sizeof operator returns the size of a variable. For example, sizeof(a), where 'a' is integer, and will return 4.
Condition ? X : Y	Conditional operator (?). If Condition is true then it returns value of X otherwise returns value of Y.
,	Comma operator causes a sequence of operations to be performed. The value of the entire comma expression is the value of the last expression of the comma-separated list.
. (dot) and -> (arrow)	Member operators are used to reference individual members of classes, structures, and unions.
Cast	Casting operators convert one data type to another. For example, int(2.2000) would return 2.
& .	Pointer operator '&' returns the address of a variable. For example &a will give actual address of the variable.
*	Pointer operator * is pointer to a variable. For example *var; will pointer to a variable var.



C++ Operators Precedence

Category	Operator	Associativity
Postfix	() [] -> . ++	Left to right
Unary	+ -! ~ ++ (type)* & sizeof	Right to left
Multiplicative	* / %	Left to right
Additive	+ -	Left to right
Shift	<< >>	Left to right
Relational	< <= > >=	Left to right
Equality	==!=	Left to right



C++ Operators Precedence

Category	Operator	Associativity
Bitwise AND	&	Left to right
Bitwise XOR	^	Left to right
Bitwise OR	I	Left to right
Logical AND	&&	Left to right
Logical OR	II	Left to right
Conditional	?:	Right to left
Assignment	= += -= *= /= %=>>= <<= &= ^= =	Right to left
Comma	,	Left to right



C++ Operators Precedence Example

• Source code: https://repl.it/repls/MadeupLastQuetzal

```
#include <iostream>
     using namespace std;
4
     int main()
5 +
6
         int a = 20, b = 10, c = 15, d = 5, e;
8
         e = (a + b) * c / d;
         cout << "Line 1 - value of e is " << e << '\n';
10
         e = ((a + b) * c) / d;
11
         cout << "Line 2 - value of e is " << e << '\n':
12
13
14
         e = (a + b) * (c / d);
         cout << "Line 3 - value of e is " << e << '\n':
15
16
         e = a + (b * c) / d;
17
         cout << "Line 4 - value of e is " << e << '\n':
18
19
         e = a + b >> c / d;
20
         cout << "Line 5 - value of e is " << e << '\n':
21
22
         e = a + b * c / -d;
23
         cout << "Line 6 - value of e is " << e << '\n';
24
```

25



```
Line 1 - value of e is 90
Line 2 - value of e is 90
Line 3 - value of e is 90
Line 4 - value of e is 50
Line 5 - value of e is 3
Line 6 - value of e is -10
```

Practice

- Take as an input x and get the result from this equation
- $F(x) = (x-1)^3 + (x+1)^2 + 2x + 7$; such that x >= 0
- Test Cases:



Practice Solution



• Source code: https://repl.it/repls/ScientificImportantAntipodesgreenparakeet

Practice

- Take as an input x and get the result from this equation between [0,10]
- $F(x) = (x-1)^3 + (x+1)^2 + 2x + 7$; such that x >= 0
- Test Cases:



Practice Solution



• Source code: https://repl.it/repls/MediumturquoiseMaleLeafbird

```
1  #include <iostream>
2  using namespace std;
3
4  int main()
5  {
6    int x;
7    cin >> x;
8    int res = (x-1)*(x-1)*(x-1) + (x+1)*(x+1) + 2*x + 7;
9    cout << res % 11;
10 }</pre>
```

Practice

- You are given a rectangular board of $M \times N$ squares.
- You are given an unlimited number of standard domino pieces of 2 × 1 squares.
- You are asked to place as many dominoes as possible on the board so as to meet the following conditions:
 - Each domino completely covers two squares.
 - No two dominoes overlap.
 - Each domino lies entirely inside the board
- Find the maximum number of dominoes, which can be placed under these restrictions such that N,M > 0
- Test Cases:



44 8

5 5

12

46

12

57

17

4 7

14

5 6

15

Practice Solution

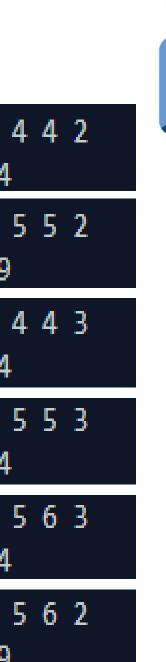
• Source code: https://repl.it/repls/HastyDimJenny

```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 * {
6    int n, m;
7    cin >> n >> m;
8    cout << n * m / 2;
9 }</pre>
```



Practice

- Theatre Square has a rectangular shape with the size n × m meters.
- A decision was taken to pave the Square with square granite flagstones. Each flagstone is of the size $a \times a$.
- What is the least number of flagstones needed to pave the Square?
- It's allowed to cover the surface larger than the Theatre Square, but the Square has to be covered.
- It's not allowed to break the flagstones.
- Input will be : n m a such that n, m, a > 0
- Test Cases:



Practice Solution



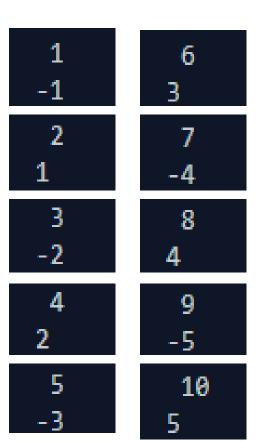
• Source code: https://repl.it/repls/ConsideratePlumAegeancat

```
1  #include <iostream>
2  using namespace std;
3
4  int main()
5  {
6    int n, m, a;
7    cin >> n >> m >> a;
8    int w = (n + a - 1) / a;
9    int h = (m + a - 1) / a;
10    cout << w * h;
11 }</pre>
```

Practice



- For a positive integer n let's define a function f:
- $f(n) = -1 + 2 3 + ... + (-1)n \wedge n$
- Your task is to calculate f(n) for a given n, such that n > 0 and integer
- Test Cases:



Practice Solution



• Source code: https://repl.it/repls/HarmlessEnviousWoodcock

```
1  #include <iostream>
2  using namespace std;
3
4  int main()
5  {
6    int n;
7    cin >> n;
8    cout << n/2 - n*(n%2);
9  }</pre>
```



Questions?

References

http://bit.ly/2kAPL5K

http://bit.ly/1flmcHO

http://bit.ly/2kifMdj

http://bit.ly/1kyBMdz

http://bit.ly/2rzE4hQ

http://bit.ly/2BGFeO0

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