05-arithmetic

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1 Arithmetic in Python

1.0.1 Number types:

• int: ... -3, -2, -1, 0, 1, 2, 3, ...

• float: 3.141592

1.0.2 Operators:

Addition

[1]: 42.3

Subtraction

[2]: 42.400000000000006

Multiplication

[3]: 42.0

Floating point division

[4]: 4.0

Integer division (always rounds down)

[5]: 3

Modulo (remainder of integer division)

```
[6]: 7 % 2
 [6]: 1
     Note that:
        • Can be used to check for divisibility
        • If q = x // y, and r = x % y then: x = y * q + r
     Exponentiation
 [7]: 3 ** 2
 [7]: 9
     Absolute value (disregard the sign)
 [8]: abs(-3)
 [8]: 3
 [9]: abs(3)
 [9]: 3
     Ceiling function (rounding up)
[10]: # tells python that we want to use functions from the math library
      import math
      math.ceil(4.2)
「10]: 5
     Flooring function (rounding down)
[11]: import math
      math.floor(4.2)
[11]: 4
[12]: import math
      math. #hit TAB to see all functions in the math library
```

1.0.3 Exercise 1: temperature conversion

Fahrenheit temperatures can be calculated in terms of Celcius temperatures using the following formula:

$$F = C \times \frac{9}{5} + 32$$

Implement the functions celciusToFahrenheit(c) and fahrenheitToCelcius(f) that converts the temperatures.

```
[13]: def celciusToFahrenheit(c):
    return 42.0

def fahrenheitToCelcius(f):
    return 42.0
```

1.0.4 Exercise 2: BMI

The (somewhat controversial) measurement of Body Mass Index (BMI) is used to broadly categorize people as underweight, normal weight, overweight, or obese. The BMI is computed using a person's weight in kilograms (w) and height in meters (h) according to the following formula:

$$BMI = \frac{w}{h^2}$$

Unfortunately your "smart" scale uses imperial units, and shows your weight in pounds and height in inches. Note that one pound is equivalent to 0.453 kg, and one inch is equivalent to 2.54 centimeters.

Implement the function bmi(pounds, inches) that takes as input the weight in pounts and height in inches, and computes a person's BMI.

```
[14]: def bmi(pounds, inches):
return 42.0
```

1.0.5 Exercise 3: mixing colors

Colors in a computer are sometimes represented using integer RGB values, corresponding to the amount of red, green, and blue it is composed of. These values are integers between 0 and 255. For example, (0,0,0) is black, and (255,255,255) is white.

Given two colors, we can combine them to form a palette (the colors in between the two). We can decide how many colors we want in this palette (the midpoints).

For example, we can combine the colors crimson (RGB = (220, 20, 60)) and mint (RGB = (189, 252, 201)) using 3 midpoints to obtain:

```
color0: (220, 20, 60) # crimson
color1: (212, 78, 95)
color2: (205, 136, 131)
color3: (197, 194, 166)
color4: (189, 252, 201) # mint
```

This pallete has 5 colors. We could then ask ourselves: what is color 2?

Implement the function getColor(r1, g1, b1, r2, g2, b2, midpoints, n) that takes as input the two initial colors, the number of midpoints, and the number of the color in the palette, and returns the RGB value of the n-th color.

For example, following the case above: getColor(220, 20, 60, 189, 252, 201, 3, 1) returns (212, 78, 95).

Hint: for the sake of this exercise, it is ok if your result differs by one unit from the example, since integer division is not exact. We will learn how to fix this later.

Hint: try thinking about the problem with one component at a time (red, green, or blue), and with small midpoints (e.g. 1, 2, 3).

```
[15]: def getColor(r1, g1, b1, r2, g2, b2, midpoints, n): return (1, 2, 3)
```

1.0.6 Exercise 4: the straggler

In motorsports it is very common that the leader pilot in a race, at a certain moment, overtakes the last pilot. The leader, at this moment, is one lap ahead of the last pilot, who then becomes a straggler (or tailender).

Implement the function straggler(fast, slow) that takes as input the time it takes for the faster and slowest pilots to complete a lap, and returns the number of the lap when the fastest pilot overtakes the slowest one. The first lap is number 0.

For example, straggler(5, 7) should return 3.

```
[16]: def straggler(fastest, slowest):
return 42
```