

	Fall 2022 Syllabus
Course Information	CS 321: Software Engineering Section 002 Location: Innovation Hall 208 Time: TR 12:00 – 1:15 pm
Instructor	Dr. Shvetha Soundararajan Email: shvetha@gmu.edu Office Hours: See Blackboard for office hours information GTA: See Blackboard for contact and office hours information.
Course Description	An introduction to concepts, methods, and tools for the creation of large-scale software systems. Methods, tools, notations, and validation techniques to analyze, specify, prototype, and maintain software requirements. Introduction to object-oriented requirements modeling, including use of case modeling, static modeling, and dynamic modeling using the Unified Modeling Language (UML) notation. Concepts and methods for the design of large-scale software systems. Fundamental design concepts and design notations are introduced. A study of object-oriented analysis and design modeling using the UML notation. Students participate in a group project on software requirements, specification, and object-oriented software design. Specialized Designation: Writing Intensive in Major
Course Objectives	 Upon completion of the course, students should have: An understanding of all phases of the software engineering lifecycle (requirements, design, implementation, testing, deployment, maintenance). An understanding of several lifecycle models including both prescriptive and agile methodologies and knowledge of tradeoffs among the methodologies. An ability to document software requirements and design artifacts. An ability to analytically evaluate software usability. An understanding of fundamental techniques used to lead a software team. An ability to apply software engineering techniques to create a minimum viable product. CS 321 includes Writing Intensive (WI) activities that, together with those of CS 306, meet the GMU WI Requirements in the BS CS Program (http://wac.gmu.edu). This means you will write 1750 graded words (or about 7 standard pages). You will get feedback on some writing assignments and you will be able to resubmit revisions based on the feedback. For this course, part of the writing will include an individual essay on your experiences working with your team.
Course Methodology	The class format will combine reading, lectures, presentations, and other learning tools. The class will be interactive and require every student to be engaged in the classroom discussion and assignments. In addition to the lectures, screencasts and timely completion of assignments, every student will be expected to be an active participant and a dedicated individual applying what you learn to every element of the course work.

Required textbook(s) and/or materials	Readings from a variety of sources will be assigned. These will be available online or through the library.
	Optional Supplementary Reading:
	Software Engineering, Ian Sommerville, 9th/10th Edition, Addison-Wesley / Pearson
	Education Limited.
	 Software Engineering: A Practitioner's Approach, Roger Pressman, 7th Edition, McGraw-Hill Education
	Eddication
Computer Requirements	Hardware: You will need access to a Windows or Macintosh computer with at least 2 GB of RAM and access to a fast and reliable broadband internet connection (e.g., cable, DSL). A larger screen is recommended for better visibility of course material. You will need speakers or headphones to hear recorded content and a headset with a microphone is recommended for the best experience. For the
	amount of Hard Disk Space required taking a distance education course, consider and allow for:
	 The storage amount needed to install any additional software and Space to store work that you will do for the course.
	If you consider the purchase of a new computer, please go to Patriot Tech to see recommendations.
	Software: You will need a browser and operating system that are listed compatible or certified with the Blackboard version available on the myMason Portal. See supported browsers and operating systems . Log in to myMason to access your registered courses. Some courses may use other learning management systems. Check the syllabus or contact the instructor for details. Online courses typically use Acrobat Reader , Flash , Java , and <a href="mailto:Windows Media Player, QuickTime and/or <a href="mailto:Real Media Player. Your computer should be capable of running current versions of those applications. Also, make sure your computer is protected from viruses by downloading the latest version of Symantec Endpoint Protection/Anti-Virus software for free here .
	Students owning Macs or Linux should be aware that some courses may use software that only runs on Windows. You can set up a Mac computer with Boot Camp or virtualization software so Windows will also run on it. Watch this video about using Windows on a Mac. Computers running Linux can also be configured with virtualization software or configured to dual boot with Windows.
	Note: If you are using an employer-provided computer or corporate office for class attendance, please verify with your systems administrators that you will be able to install the necessary applications and that system or corporate firewalls do not block access to any sites or media types.
	CS Department Recommended Computer Systems for Students can be found here .
Course Website	Blackboard will be used for this course. You can access the site at http://mymasonportal.gmu.edu. Login and click on the "Courses" tab. You will see CS 321. NOTE: Username and passwords are the same as your Mason email account. You must have consistent access to an internet connection in order to complete the assignments in this course through Blackboard (http://mymason.gmu.edu).
	MS Teams (Link will be shared on Blackboard)
Participation	Learning can only happen when you are playing an active role. It is important to place more emphasis on developing your insights and skills, rather than transmitting information. Knowledge is more important than facts and definitions. It is a way of looking at the world, an ability to interpret and organize future information. An active learning approach will more likely result in long-term retention and better understanding because you make the content of what you are learning concrete and real
	in your mind.
	Although an active role can look differently for various individuals, it is expected in this class that you will work to explore issues and ideas under the guidance of the professor and your peers. You can do

	this by reflecting on the content and activities of this course, asking questions, striving for
	answers, interpreting observations, and discussing issues with your peers.
Rules and Expectations	In correspondence/communication students will be expected to: a) Be professional and respectful in correspondence b) Make reasonable requests of the instructor. We will be happy to clarify course material and answer legitimate questions; however, please exhaust other information sources (e.g., syllabus, Blackboard, Piazza) for answering your question before contacting me and remember, "Poor planning on your part does not constitute an emergency on my part" In regard to honesty in work students will be expected to: a) Review the University integrity and honesty policies in the student handbook for guidelines regarding plagiarism and cheating (summarized below). I will gladly clarify my stance on any questionable or "grey area" issues you may have. b) Refrain from dishonest work as it will receive a minimum penalty of zero on the assignment and a maximum penalty of a zero for the course with a report to the Honor committee. The GMU Honor Code requires that faculty submit any suspected Honor Code violations to the
	Honor Committee. Therefore, any suspected offense will be submitted for adjudication. Contesting of grades on any/all submissions must be requested within one week of the item's return. No grade changes will be considered subsequent to that deadline, or after the final exam meeting.
Mason Honor Code	The complete Honor Code is as follows: To promote a stronger sense of mutual responsibility, respect, trust, and fairness among all members of the George Mason University community and with the desire for greater academic and personal achievement, we, the student members of the university community, have set forth this honor code: Student members of the George Mason University community pledge not to cheat, plagiarize, steal, or lie in matters related to academic work.
	(From the Catalog – catalog.gmu.edu)
	All students are expected to abide by the <u>GMU Honor Code</u> and the <u>CS Department Honor Code</u> . This policy is rigorously enforced. All class-related assignments are considered individual efforts unless explicitly expressed otherwise (in writing). Review the university honor code and present any questions regarding the policies to instructor. Cheating on any assignment will be prosecuted and result in a notification of the Honor Committee as outlined in the GMU Honor Code.
Cheating Policy	Any form of cheating on an activity, project, or exam will result in zero points earned. "Cheating" includes, but is not limited to, the following: reviewing others' exam papers, having ANY resources utilized when not allowed, collaborating with another student during an individual assignment.
	If you have questions about when the contributions of others to your work must be acknowledged and appropriate ways to cite those contributions, please talk with the professor or utilize the GMU writing center.
Plagiarism and the Internet	Copyright rules also apply to users of the Internet who cite from Internet sources. Information and graphics accessed electronically must also be cited, giving credit to the sources.
	This material includes but is not limited to e-mail (don't cite or forward someone else's e-mail without permission), newsgroup material, information from Web sites, including graphics. Even if you give credit, you must get permission from the original source to put any graphic that you did not create on your web page. Shareware graphics are not free. Freeware clipart is available for you to freely use. If the material does not say "free", assume it is not.
	Putting someone else's Internet material on your web page is stealing intellectual property. Making

	<u> </u>	ting permission is strongly advised, since many Web sites their material. Review the Honor Code here.	
Individuals with Disabilities	Students with documented disabilities should contact the Office of Disability Services (703) 993-2474 to learn more about accommodations that may be available to them. (From the 2019-2020 Catalog – catalog.gmu.edu)		
	Students with documented disabilities shown accommodations.	uld speak with the instructors ASAP to discuss	
Academic Integrity and Inclusivity	deserve the opportunity to share our thoug respect for those differences. That means, should also do so keeping in mind that our	we all have differing perspectives and ideas and we each ghts. Therefore, we will conduct our discussions with we each have the freedom to express our ideas, but we colleagues deserve to hear differing thoughts in a thout being disagreeable. http://oai.gmu.edu/	
Student Privacy Policy	George Mason University strives to fully comply with FERPA by protecting the privacy of student records and judiciously evaluating requests for release of information from those records. Please see George Mason University's student privacy policy		
	https://registrar.gmu.edu/students/privacy		
E-Mail Policy	the library, notices about academic standir questions, and instructor feedback.	cial information to students. Examples include notices from ag, financial aid information, class materials, assignments, funiversity communication sent to their Mason e-mail account and check it regularly.	
	communications sent through the United S		
	(From the 2017-18 Catalog – catalog.gmu.o	edu)	
Course Grading & Evaluation	Course Grading policy:		
	Class Participation	6%	
	Quizzes	7%	
	Presentation and Discussion	7%	
	Team Project	40%	
	Short papers/Project report	20%	
	The following scale will be applied to comp A+ (>= 97.0%) A (>= 93.0%) A- (>= 90.0% B+ (>= 87.0%) B (>= 83.0%) B- (>= 80.0% C+ (>= 77.0%) C (>= 73.0%) C- (>= 70.0% D (>= 60.0%) F (< 60.0%)))	
Class Participation (6%)		entations and providing constructive comments to the nline discussions, completing polls/ short quizzes if	

exzes will be posted on Blackboard and you are required to complete them by the deadline. If you is a quiz, you cannot retake it at another time. If this activity, you will work in pairs. You can pick your partner. This will be a 15 minute essentation. If will discuss with your partner and select a short paper, article, white paper etc. and present it in ss. You should provide details of the material to be presented ahead of time. Everyone in class bould read the material to be presented. If you and your partner will present the material that you have chosen. It can be a powerpoint essentation or a talk followed by a discussion session. You and your partner will facilitate the coussion.
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presentation sessions will begin the week of September 12.
321 will have a software engineering project that requires students to participate in working teamere students organize, manage, and practice the software engineering lifecycle. The team project cover software requirements, architecture, design, coding, and testing. Your final grade for this apponent will include peer evaluation grades provided by your teammates.
e submissions will only be considered with prior permission from the instructor. Other late missions maybe considered on a case-by-case basis due to extenuating circumstances.
Need Help? Post your questions on MS Teams or email me directly.
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