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/*
 * Adds two given integers and prints the result in a fancy way.
 */
public class AddTwo {
    public static void main(String[] args)
    {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        System.out.println(a + " + " + b + " = " + (a+b));
    }
}
```

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/*
 * Write a program that gets a quantity of cents as a command-line argument.
 * The program prints how to represent this quantity using as many quarters as possible,
 * plus the remainder in cents.
 */
public class Coins {
    public static void main(String[] args)
    {
        int a; //quarter
        int b; //cent
        //int temp;
        int input = Integer.parseInt(args[0]);
        a = input/25;
        //temp = input%25;
        b = input%25;
        //System.out.println("Use" + " " + a + " " + "quarters and" + " " + b + " " + "cents");
        //System.out.println("Use" + " " + a + " " + "quarters" + " " + "and" + " " + b + " " +
"cents");
        System.out.println("Use" + " " + a + " " + "quarters" + " " + "and" + " " + b + " " +
"cents");
        //Use 5 quarters and 7 cents
    }
}

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/*
 * Generates three random integers, each in a given range [a,b),
 * prints them, and then prints the minimal number that was generated.
 */
public class GenThree {
    public static void main(String[] args)
    {
        int a, b, tempmin, min, max;
        a = Integer.parseInt(args[0]);
        b = Integer.parseInt(args[1]);
        min = Math.min(a,b);
        max = Math.max(a,b);
        int randomNum1 = min + (int)(Math.random() * ((max - min) + 1));
        int randomNum2 = min + (int)(Math.random() * ((max - min) + 1));
        int randomNum3 = min + (int)(Math.random() * ((max - min) + 1));
        tempmin = Math.min(randomNum1,randomNum2);
        min = Math.min(randomNum3,tempmin);
        System.out.println(randomNum1);
        System.out.println(randomNum2);
        System.out.println(randomNum3);
        System.out.println("The minimal generated number was " +min);
    }
}

```

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/*
 * Solves linear equations of the form  $a \cdot x + b = c$ .
 * The program gets a, b, and c as command-line arguments,
 * computes x, and prints the result.
 * Treats the three arguments as well as the computed value as double values
 */
public class LinearEq {
    public static void main(String[] args)
    {
        double a,b,c;
        a = Integer.parseInt(args[0]);
        b = Integer.parseInt(args[1]);
        c = Integer.parseInt(args[2]);
        double x = (c - b)/a;
        System.out.println(a + " * x + " + b + " = " + c);
        System.out.println("x = " + x);
    }
}

```

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/*
 * Three sides can form a triangle if the sum of the lengths of any two sides is greater than
the length of the remaining side.
 * This is known as the Triangle Inequality Theorem.
 * Write a program that tests if three given integers form a triangle.
 */
public class Triangle {
    public static void main(String[] args)
    {
        int a,b,c;
        a = Integer.parseInt(args[0]);
        b = Integer.parseInt(args[1]);
        c = Integer.parseInt(args[2]);
        if((a+b)>=c && (a+c) >= b && (b+c)>= a)
        {
            System.out.println( a + ", " + b + ", " + c +": true");
        }
        else
        {
            System.out.println( a + ", " + b + ", " + c +": false");
        }
    }
}

```