```
public class AddTwo {
    public static void main(String[] args) {
int x = Integer.parseInt(args[0]);     int y
= Integer.parseInt(args[1]);
    int sum = x + y;
    System.out.println(x + " + " + y + " = " + sum);
    }
}
```

```
public class GenThree {
   public static void main(String[] args) {
int min = Integer.parseInt(args[0]);         int
max = Integer.parseInt(args[1]);         int
range = max - min;
        int num1 = (int)(Math.random() * range) + min;
int num2 = (int)(Math.random() * range) + min;         int
num3 = (int)(Math.random() * range) + min;
        System.out.println(num1);
        System.out.println(num2);
System.out.println(num3);
        int minNum = Math.min(Math.min(num1, num2), num3);
        System.out.println("The minimal generated number was " + minNum);
   }
}
```

```
public class LinearEq {     public static void
main(String[] args) {     double a =
Double.parseDouble(args[0]);     double b =
Double.parseDouble(args[1]);     double c =
Double.parseDouble(args[2]);     double x = (c -
b)/a;
    System.out.println(a + " * x + " + b + " = "+ c);
    System.out.println("x = " + x);
    }
}
```

```
public class Triangle {
    public static void main(String[] args) {
int a = Integer.parseInt(args[0]);     int b
= Integer.parseInt(args[1]);     int c =
Integer.parseInt(args[2]);
    boolean isTriangle = (a+b > c) && (a+c > b) && (b+c > a);
System.out.println(a + ", " + b + ", "+ c + ": " + isTriangle);
    }
}
```