```java
public class AddTwo {
    public static void main(String[] args) {
    int x = Integer.parseInt(args[0]);
    int y = Integer.parseInt(args[1]);
    int sum = x + y;
    System.out.println(x + " + " + y + " = " + sum);
    }
}
```

```java
public class GenThree {
  public static void main(String[] args) {
      int min = Integer.parseInt(args[0]);
      int max = Integer.parseInt(args[1]);
      int range = max - min + 1;
      int num1 = (int)(Math.random() * range) + min;
      int num2 = (int)(Math.random() * range) + min;
      int num3 = (int)(Math.random() * range) + min;
      System.out.println(num1);
      System.out.println(num2);
      System.out.println(num3);
      int minNum = Math.min(Math.min(num1, num2), num3);
      System.out.println("The minimal generated number was " + minNum);
  }
}
```

```java
public class LinearEq {
    public static void main(String[] args) {
    double a = Double.parseDouble(args[0]);
    double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);
    double x = (c - b)/a;
    System.out.println(a + " * x + " + b + " = "+ c);
    System.out.println("x = " + x);
    }
}
```

```java
public class Triangle {
    public static void main(String[] args) {
    int a = Integer.parseInt(args[0]);
    int b = Integer.parseInt(args[1]);
    int c = Integer.parseInt(args[2]);
    boolean isTriangle = (a+b > c) && (a+c > b) && (b+c > a);
    System.out.println(a + ", " + b + ", "+ c + ": " + isTriangle);
    }
}
```